# Model based testing (part 2)

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# Behavioral relations and testing

Influence of model refinement on testing Conformance of specified and observed behavior

# **Recap: Classification of relations**

Equivalence relations, denoted in general by =

 Reflexive, transitive, symmetric

 Some equivalence relations are congruence:

 If T1=T2, then for all C[] context C[T1]=C[T2]
 The same context preserves the equivalence
 Dependent on the formalism: how to embed in C[]

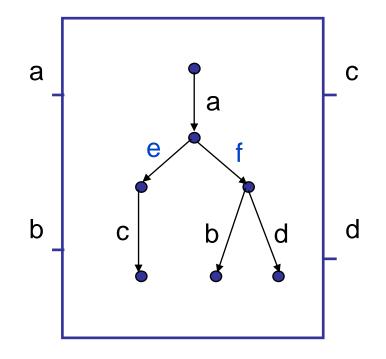
Refinement relations, denoted by ≤

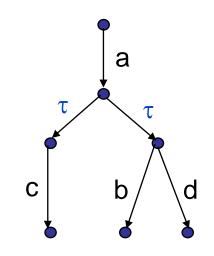
 Reflexive, transitive, anti-symmetric (→ partial order)

 Precongruence relation:

 If T1≤T2, then for all C[] context C[T1] ≤ C[T2]
 The same context preserves the refinement

# Recap: Modelling behavior and internal actions





Internal behavior of the component: e and f are internal actions Observable behavior of the component: e and f are mapped to  $\tau$ 

# Recap: The notion of "test" and "deadlock"

- "Test" in LTS based behavior checking:
  - Test: A sequence of actions that is expected (from initial state)
    - Analogy: interactions on ports during testing
    - Test steps are actions that may represent: sending or receiving messages, raising or processing events etc.
- "Deadlock" in LTS based behavior checking:
  - A given action cannot be provided by the system in an expected action sequence (test)
    - Analogy: no interaction is possible on a port
    - The deadlock is given by the action that is not possible; it may represent that is not possible to send or receive message, process an event etc.

Failure of a test: The action that cannot be provided (deadlock)

Successful test: The action sequence can be provided

# May preorder: Definition

Notation:

 $\beta \in (Act - \tau)^*$  observable action sequence ( $\tau$  deleted)  $s \stackrel{\beta}{\Rightarrow} s'$  if  $\exists \alpha \in Act^*: s \stackrel{\alpha}{\rightarrow} s'$  and  $\beta = \hat{\alpha}$ 

 $\Delta(s)$  is the set of observable action sequences from *s*:

$$\Delta(s) = \left\{ \beta \mid \exists s' : s \stackrel{\beta}{\Rightarrow} s' \right\}$$

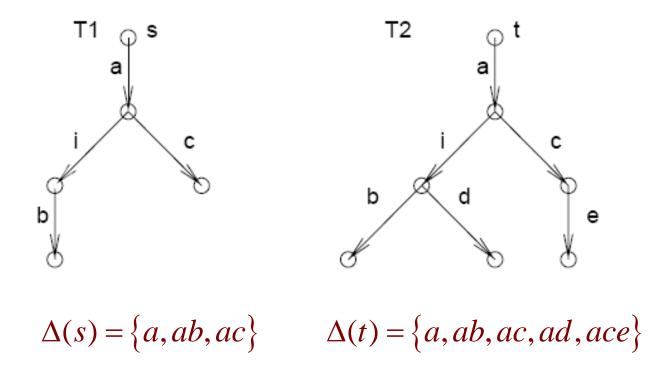
Definition of the may preorder refinement relation:

For  $T_1$  and  $T_2$  LTSs with initial states  $s_1$  and  $s_2$ , *Act* actions:  $T_1 \leq_{\Lambda} T_2$  iff  $\Delta(s_1) \subseteq \Delta(s_2)$ 

 $T_2$  refines  $T_1$  as  $T_2$  offers more observable action sequences (more possible behaviors that can be observed)

# Example: May preorder

Two LTSs with observable action sequences:  $T_1 \leq_{\Delta} T_2$ 



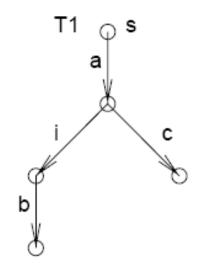
# May preorder: Relationship with testing

- In case of  $T_1 \leq T_2$  (i.e.,  $T_2$  refines  $T_1$ ):
  - Each test that may be successful in case of T<sub>1</sub>, may also be successful in case of T<sub>2</sub>
    - When a test "may be successful": due to nondeterministic behavior or internal actions it may also fail
  - The relation preserves the possibly successful tests: Possibly successful tests of T<sub>1</sub> are included in the possibly successful tests of T<sub>2</sub>
- Refinement defined by may preorder:
  - Possible observable behavior is preserved (not lost)
- To be defined (another refinement relation):
  - Mandatory observable behavior is preserved
  - $\circ$  Idea: Collect failures  $\rightarrow$  determine tests that never fail

# Must preorder: Notation for failures

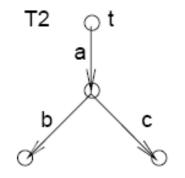
- *s* refuses  $E \subseteq Act \{\tau\}$  actions, if  $\forall e \in E$ : there is no  $s \stackrel{e}{\Rightarrow} s'$  *s* divergent  $(s \Uparrow)$ , if  $\exists s_0 s_1 \dots$  infinite sequence, where  $s = s_0$  and  $s_i \stackrel{\tau}{\rightarrow} s_{i+1}$
- s divergent on  $\beta$  action sequence  $(s \uparrow \beta)$ , if  $\exists \beta'$  prefix of  $\beta$ , such that  $s \stackrel{\frown}{\Rightarrow} s'$  and  $s' \Uparrow$  $\langle \beta, E \rangle$  is a failure of *s*, if either  $s \uparrow \beta$ or  $\exists s': s \Rightarrow s'$  and s' refuses E(i.e., divergent on  $\beta$ , or after  $\beta$  it refuses E). F(s) is the set of all failures for s.

# Example: Failure due to refused action



Here <a,{c}> is a failure

 $\texttt{<a,}\{c\}\texttt{>} \in \texttt{F(s)}$ 



Here <a,{c}> is not a failure

However,  $\langle a, \{c\} \rangle$  would be a failure if there is a  $\tau$  self-loop in the second state (i.e., it is divergent)

# Must preorder: Definition

# Definition of must preorder: Covering failures

 $T_1 \leq_F T_2 \quad \text{iff} \quad \mathbf{F}(\mathbf{s}_1) \supseteq F(\mathbf{s}_2)$ 

i.e., there are less failures in  $T_2$  than in  $T_1$ .

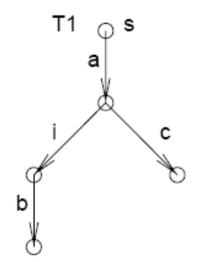
# The role of failures

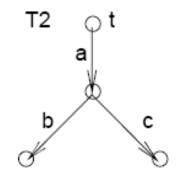
- Failures: Refusing actions directly of because of divergence
- Less failures: Less possible refusals, more successful actions (action sequences)
- If the behavior is extended by adding more actions then the number of failures will decrease (actions become possible)
- If nondeterminism is reduced then the number of failures may decrease (if failure is due to nondeterminism)

# Must preorder: Relationship with testing

- In case of  $T_1 \leq_F T_2$  (i.e.,  $T_2$  refines  $T_1$ ):
  - $\circ T_2$  has less failures, cannot refuse more actions (tests)
  - Tests that are always successful in T<sub>1</sub> are included in the tests that are always successful in T<sub>2</sub>
    - The refinement preserves the tests that are always successful
    - T<sub>2</sub> has at least as many successful tests as T<sub>1</sub>
- Characteristics of must preorder:
  - The refined LTS preserves observable behaviors that were already included in the more abstract LTS
- Relation with deadlock possibility:
   The refinement is sensitive to deadlocks

# Example: Must preorder





Here <a,{c}> is a failure

Tests of T1 that are always successful: {a,ab} Here <a,{c}> is not a failure

Tests of T2 that are always successful: {a,ab,ac}

# Conformance relation for testing: IOCO

Input Output Conformance

# Desirable properties of a conformance relation

#### Trace based relation (for test evaluation)

- Goal is to compare the behavior observed during testing and the behavior described in the specification (to identify faulty behavior)
- For black box testing: Distinguishing inputs, outputs, and internal (invisible) actions
- Arbitrary interleaving of inputs and outputs (not fixed as input-output pairs)
- The lack of output action is considered as a specific behavior (i.e., there is fault if the specification does not allow the lack of output)
- Nondeterministic behavior shall be possible

#### Model: More precise than LTS

- Action types
  - Input actions: Provided by the test driver
  - Output actions: Observable by the test evaluator
  - Internal (invisible) action: Not controlled by the environment
- Quiescent state:
  - There is no output transition labelled by output action or internal action
    - → Output transition(s) labelled only by input action(s)

# The IOLTS formalism

Input-Output Labelled Transition System (IOLTS):

 $IOLTS = (S, Act, \rightarrow, s_0)$ 

S is the set of states,  $s_0$  initial state

Act is the set of actions:  $Act = Act_{in} \cup Act_{out} \cup \{\tau\}$ 

 $\rightarrow \subseteq S \times Act \times S$  is the state transition relation

Act<sub>in</sub> input, Act<sub>out</sub> output actions,  $\tau$  internal action

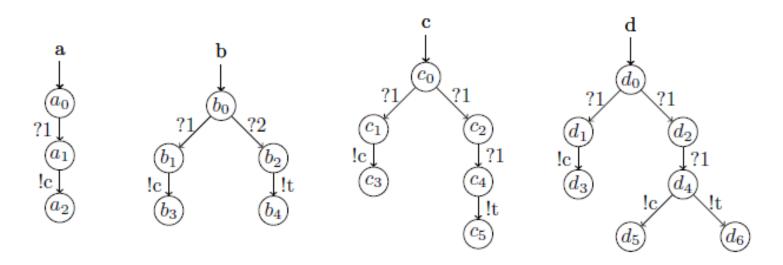
#### Properties of an IOLTS:

- Complete, if in each state there is transition defined for each action
- Input complete (weakly input enabled), if in each state there is transition defined for each input action, possibly after  $\tau^*$ 
  - Property of implementation model: Each input is processed somehow
- Deterministic, if there is only a single target state in case of each observable action sequence

# **IOLTS** examples

# Coffee automaton IOLTS:

- o Act<sub>in</sub>={1,2} inputs (coins)
  - Notation: with ? prefix: ?1, ?2
- o Act<sub>out</sub>={c,t} outputs (coffee or tee)
  - Notation: with ! prefix: !c, !t



# Further notations and transformations

#### Notations:

- β observable action sequence
- $\Delta(T)$  set of observable action sequences of IOLTS T
- In(s) set of input actions on transitions from state s
- Out(s) set of observable output actions from state s
- Out(S) set of observable output actions from state set S
- Reachable states: with an "after" operator

s after 
$$\beta = \left\{ s' \mid s \stackrel{\beta}{\Rightarrow} s' \right\}$$
 S after  $\beta = \bigcup_{s \in S} (s \text{ after } \beta)$ 

- Handling quiescent states in a uniform way:
  - $\circ\,$  The quiescent states (i.e., waiting for input) are denoted by a loop transition labelled with a specific  $\delta\,$  output action
    - This way we get an extended IOLTS  ${\rm T}_{\delta}$
  - $\circ\,$  In this IOLTS quiescence is considered as output  $\delta\,$

# Example: IOLTS extended with quiescence

Coffee automaton IOLTS:

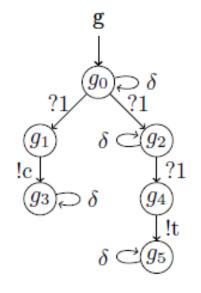
 $c_0$ 

o Act<sub>in</sub>={1,2} inputs (coins), ? prefix

o Act<sub>out</sub>={c,t} outputs (coffee or tee), ! prefix

If there is no output action from a state then a  $\delta$  loop transition is added

Extended with quiescence:



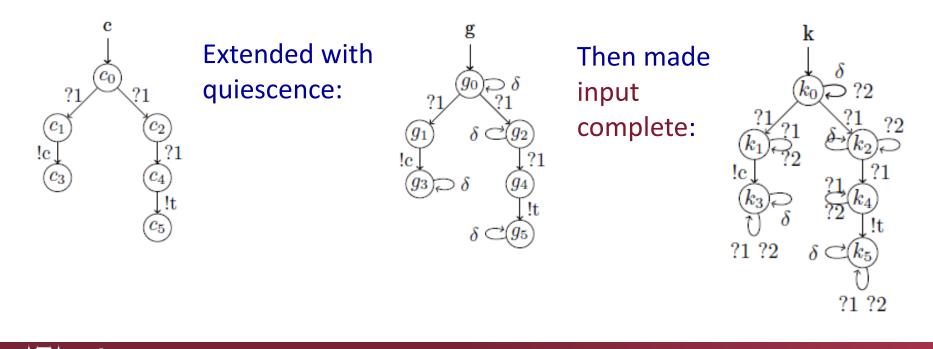
# Example: IOLTS made complete

Coffee automaton IOLTS:

o Act<sub>in</sub>={1,2} inputs (coins), ? prefix

o Act<sub>out</sub>={c,t} outputs (coffee or tee), ! prefix

Loop transitions for actions that were missing:



# k-equivalence for IOLTS

- Elements of the definition:
  - $\circ T_{\delta}$  IOLTS as "specification" (expected behavior)
  - $\circ$  M<sub> $\delta$ </sub> IOLTS as "implementation" (provided behavior)
  - Outputs follow inputs (reactive behavior)

# Definition:

• In the "specification"  $T_{\delta}$  and "implementation"  $M_{\delta}$ , the same input sequence results in the same output sequence for the first k steps

# Properties

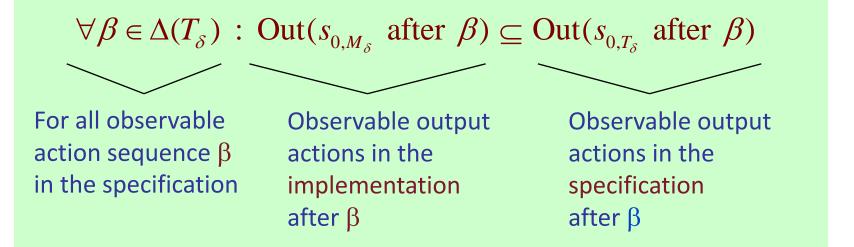
- Simple relation
- Strict for testing (in k steps):

Restrictions, extensions of the behavior are not allowed

# **IOCO relation for IOLTS**

- Elements of the definition:
  - $\circ$  T<sub> $\delta$ </sub> IOLTS as "specification" (expected behavior)
  - $\circ$  M<sub> $\delta$ </sub> IOLTS as "implementation", that is made input complete
  - The set of potential actions is the same
- Definition: M ioco T ("M is ioco conform to specification T")

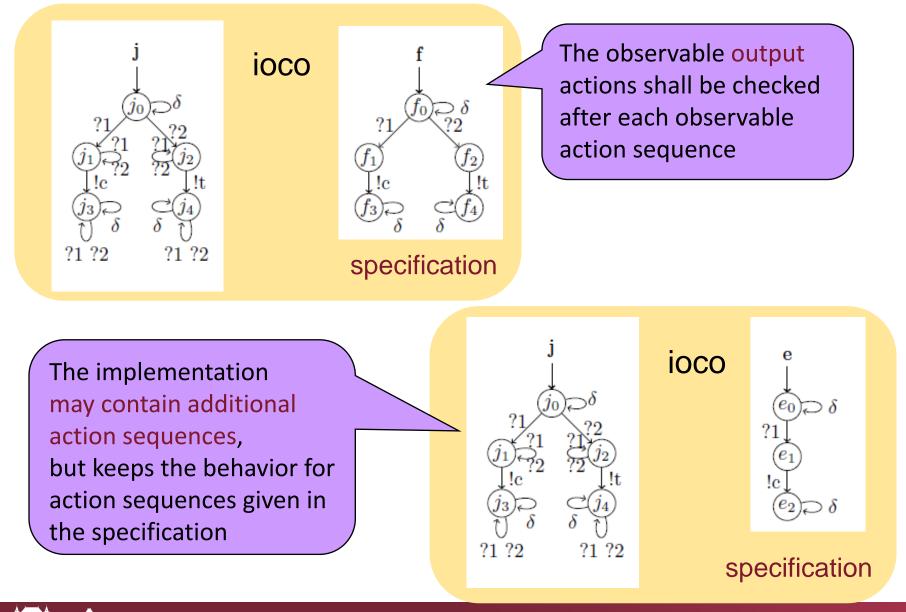
For all observable action sequence in the specification: In each state that is reachable by such action sequence, the output actions provided by implementation M form a subset of the output actions given in specification T



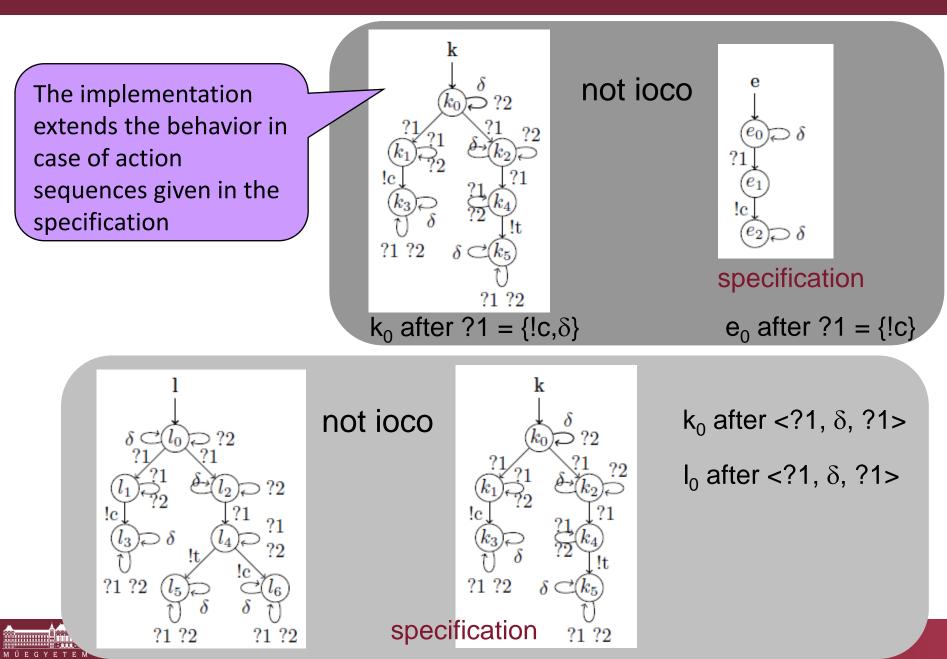
# **Properties of IOCO**

- Explaining the definition:
  - Def.: For all observable action sequences in the specification: In each state that is reachable by the action sequence, the output actions provided by implementation M form a subset of the output actions given in specification T
  - This way the specification shall "cover" the implementation
  - $\circ$  The implementation shall "fit" into the frame given by the specification
- What are allowed?
  - Restricted behavior: The implementation may contain less potential output actions than in the specification
    - E.g., in case of a partial implementation, or partial resolution of nondeterminism
  - Extended behavior: The implementation may contain outputs after action sequences that are not included in the specification
    - E.g., the specification is not complete (some action sequences are not included)
- What is not allowed?
  - Implementation (its outputs) cannot be extended in case of action sequences that are included in the specification, i.e., it is not allowed to "provide more"

# Examples for satisfying IOCO



# Examples for violating IOCO



# Summary of IOCO features

Input-output conformance relation (IOCO) by Tretmans, 1996:

- This relation is designed for functional black box testing of systems with inputs and outputs
- Inputs are under control of the environment, i.e. the tester, while outputs are under control of the implementation under test
- IOCO allows one to use incomplete specifications
- The specification and the implementation can be non-deterministic
- The models used for IOCO allow arbitrary interleaving of inputs and outputs
- IOCO considers the absence of outputs as error if this behavior is not allowed by the specification

These properties make input-output conformance testing applicable to practical applications

# Summary of the studied behavioral equivalences

- Equivalences: For verification
  - Trace equivalence:
    - Strong bisimulation:

Observation equivalence:

- $T \approx_{\Lambda} T'$  iff  $\Lambda(s) = \Lambda(s')$
- $T \sim T'$  iff  $\exists B : (s, s') \in B$ 
  - $T \approx T'$  iff  $\exists WB : (s, s') \in WB$
- Preorders: For model refinement and testing

   May preorder:
   Must preorder:
   T ≤<sub>A</sub> T' iff  $\Delta(s) \subseteq \Delta(s')$  T ≤<sub>F</sub> T' iff F(s) ⊇ F(s')
- Conformance relation: For testing

   k-equivalence
   Input-output conformance (IOCO)

# Other techniques and tools for model based test generation

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# Using a planner for test generation

#### Planning problem in Al

- Construction of an action sequence to reach a goal state from an initial state (using a set of actions with conditions and effects)
- Elements of the planning problem for test generation:
  - Initial state: Initial state of the model
  - Goal state: State to be reached (covered)
  - Actions: Activities executed on the basis of inputs in the application
- Test: Determined by the generated action sequence
  - Instances of actions: Determine required inputs for triggering
  - Partial ordering of actions (as given by mapping the conditions and effects) → partial ordering of inputs
  - Test input sequence results from linearization of the input sequence

# Using evolutionary algorithms for test generation

- Evolutionary algorithms (e.g., genetic algorithms)
  - Having an initial test suite generated by random walk
  - Modifications:
    - Mutating a test input sequence (removing, adding, reordering elements)
    - Merging parts of test input sequences
  - Test suite that has better properties w.r.t. given test criteria is kept for further modifications
- Test criteria:
  - Control flow based criteria: Coverage of states, branches, conditions, paths, ...
  - Data flow based criteria: All-defs, all-uses coverage
  - Test suite length, execution time, ...
- Example tool:
  - o DOTgEAr

# Generating tests for abstract data types

- Abstract data types: Define operations and axioms
- Abstract test inputs to test operations are generated on the basis of the axioms
  - Equivalence partitions, boundary values can be used

```
Type Boolean is
sorts Bool
opns
false, true : -> Bool
not : Bool -> Bool
and : Bool, Bool -> Bool
eqns
forall x, y: Bool
ofsort Bool
not(true) = false;
not(false) = true;
x and true = x;
```

# Examples for automated test generation tools (1)

# Test generation with model checkers

#### ○ FSHELL: For C programs

- CBMC (bounded model checker) generates a counterexample to be used as test sequence for a specified test goal
- O BLAST:
  - Counterexample generated: Abstract test case for a test goal
  - Includes symbolic execution (for CEGAR): Generated test data
- UPPAAL CoVer, TRON:
  - Modeling time-dependent behavior by timed automata
  - Counterexamples for non-coverage are generated by the UPPAAL model checker
  - Conformance relation for testing: Relativized timed input-output conformance (RTIOCO) – consistent with IOCO in untimed models

# Examples for automated test generation tools (2)

- Tools supporting specific modeling languages
  - Conformiq: For UML (statechart) models
  - AGATHA: UML, SDL, STATEMATE models
    - Generating path conditions and constraint solving to get test inputs
  - Autolink: SDL and MSC models are supported
  - STG: For LOTOS language
  - TDE/UML: Coverage criteria and constraints can be specified
  - T-Vec, DesignVerifier, Reactis, AutoFocus: For Simulink models

# Summary

- Model based test case generation
  - On the basis of coverage criteria
    - Control flow oriented: states, transitions coverage
    - Data flow oriented: def-use coverage
  - On the basis of mutations
    - Using conformance relations (k-equivalence, IOCO) for distinguishing original and mutated behavior
- Algorithms and tools
  - Direct (graph-based) algorithms
  - Model checkers: Counterexample as test case
  - Planner algorithms: Goal-oriented action sequence
  - Evolutionary algorithms: Optimizing (random) test suite
  - Test for (abstract) data types: On the basis of operators' axioms