#### Software Verification and Validation (VIMMD052)

# Software Model Checking with Abstraction-Based Methods

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# **INTRODUCTION**

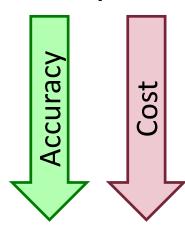




## Introduction

- Motivation
  - Checking the source code directly
  - Should work by "pushing a button"
    - No deep background knowledge should be required

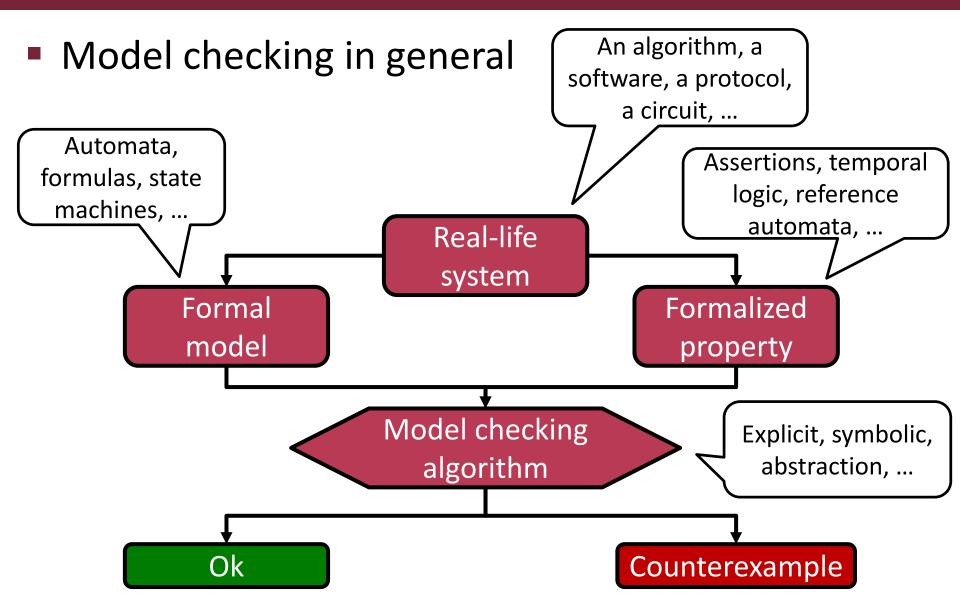
- Software verification techniques
  - Static analysis
    - Error patterns
    - Abstract interpretation
  - Model checking







# Introduction – Model Checking

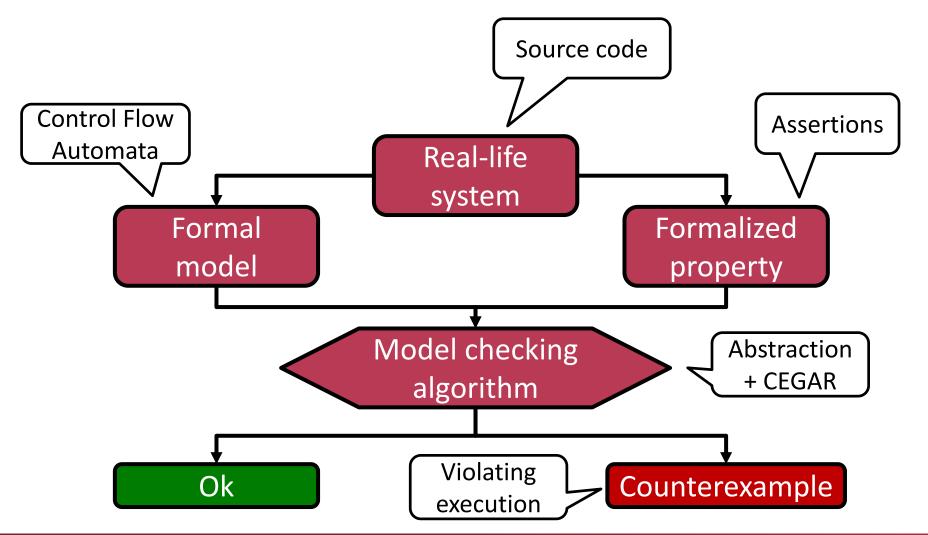






# Introduction – Model Checking

This lecture: focus on software and abstraction





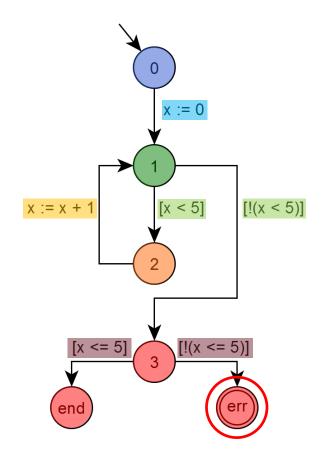


# Introduction – Model and Property

- Control-Flow Automaton
  - Set of control locations (PC)
  - Set of edges with operations over a set of variables
    - E.g., guard, assignment ...

```
x: int
0: x = 0
1: while (x < 5) {
2: x = x + 1
}
3: assert (x <= 5)
```





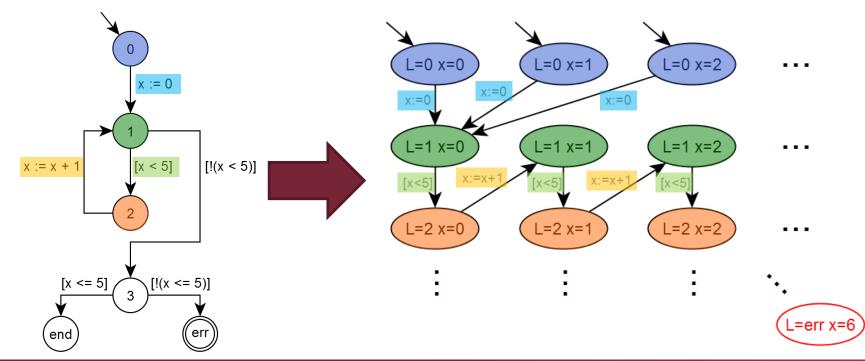
Typical property: "error" location should not be reachable





# Introduction — States and Transitions

- State: location + valuation of variables (L, x<sub>1</sub>, x<sub>2</sub>, ..., x<sub>n</sub>)
- Transition: operations
- Problem: state space explosion caused by data variables
  - E.g., 10 locations and 2 integers: 10·2<sup>32</sup>·2<sup>32</sup> possible states
- Goal: reduce the state space representation by abstraction







# Introduction – Mathematical Logic

Propositional logic (PL)

 $\neg p \land (p \lor q)$ 

- Boolean variables and operators
- SAT problem: is the formula satisfiable
  - Example: bounded model checking
- Expressive power sometimes not enough
- First order logic (FOL)

 $\forall x, y \exists z : p(f(x, y), g(z))$ 

- Functions, predicates, quantifiers
- Not decidable in general
- Satisfiability Modulo Theories (SMT)
- $(x \le y + 1) \land (y \ge 3)$

- FOL formulas
- Interpreted symbols
  - E.g., integer arithmetic



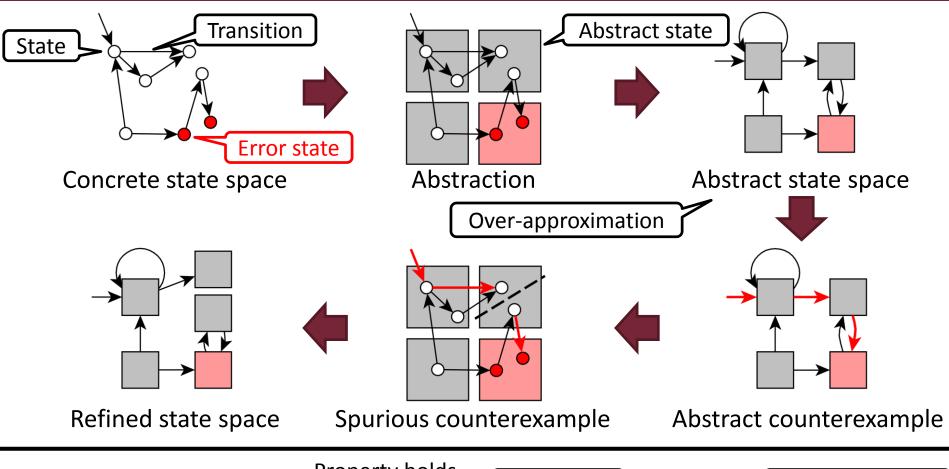


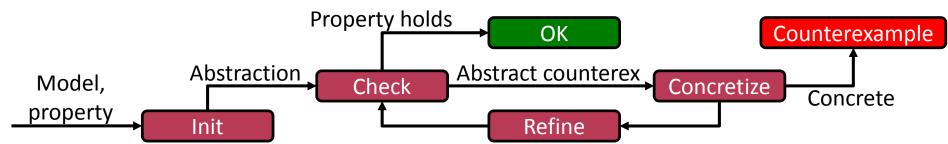
# COUNTEREXAMPLE-GUIDED ABSTRACTION REFINEMENT (CEGAR)





# **CEGAR** – Introduction









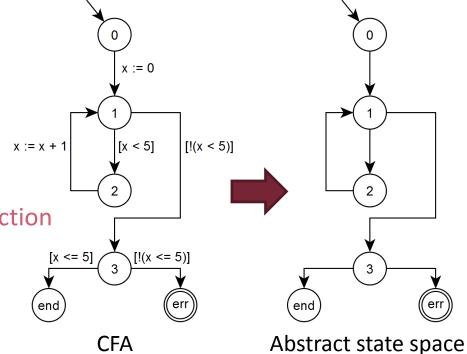
## Abstraction – Introduction

#### Abstraction

- General mathematical concept
- Hide details
- Easier problem

#### Example

- Location abstraction
- $\circ (l, x_1, x_2, \dots, x_n) \to (l)$
- Usually not enough
  - Extension with predicate abstraction







#### Predicate abstraction

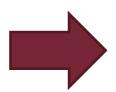
- Keep track of predicates instead of concrete values for variables
- Abstract state: concrete states corresponding to the same location, satisfying the same predicates
- Performing abstraction
  - Enumerate and join concrete states
  - $\circ$  3x3 concrete states in the example  $\rightarrow$  5 abstract states
  - State space explosion ☺

Variables:

$$x, y; D_x = D_y = \{0,1,2\}$$

**Predicates:** 

$$(x = y), (x < y), (y = 2)$$



y∖x	0	1	2
0	(x = y)		
1	(x < y)	(x = y)	
2	(x < y) $(y = 2)$	(x < y) $(y = 2)$	(x = y) $(y = 2)$





- Performing abstraction (differently)
  - Enumerate abstract states only
  - $\circ$  Predicate set  $P \rightarrow |L| \cdot 2^{|P|}$  possible abstract states

- Example
  - 3 predicates → 8 possible abstract states (for each location)
  - Some are not feasible
    - Use SMT solver
    - E.g.  $(x = y) \land (x < y) \land \neg (y = 2)$

	x = y	x < y	y = 2
1	X	X	X
2	X	X	$\checkmark$
3	X	✓	X
4	X	$\checkmark$	$\checkmark$
5	✓	X	X
6	✓	X	✓
7	<b>√</b>	/	Χ
8	$\checkmark$	/	$\checkmark$





#### Abstract states

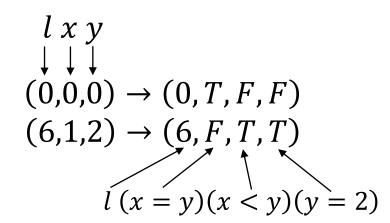
o  $b_i$ : Boolean variable: ith predicate holds or not

o Notation: 
$$p(b_i) = \begin{cases} p_i & \text{if } b_i \text{ is true} \\ \neg p_i & \text{otherwise} \end{cases}$$

#### Example

Variables: 
$$x, y; D_x = D_y = \{0,1,2\}$$
  
Predicates:  $(x = y), (x < y), (y = 2)$ 

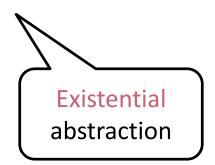








- Abstract initial states, error states, transitions
  - Abstract initial state:  $(l, b_1, ..., b_m)$ , where  $l = l_0$
  - Abstract error state:  $(l, b_1, ..., b_m)$ , where  $l = l_E$
  - Abstract transition: at least one concrete transition exists between contained concrete states
    - Calculate with SMT solver (without enumerating concrete states)
    - For  $(l, b_1, ..., b_m)$  and  $(l', b'_1, ..., b'_m)$ :
      - $-\exists op: (l, op, l') \in G$  (there is an edge between locations in the CFA)
      - $-p(b_1) \wedge \cdots \wedge p(b_m) \wedge op \wedge p(b'_1) \wedge \cdots \wedge p(b'_m)$  is satisfiable







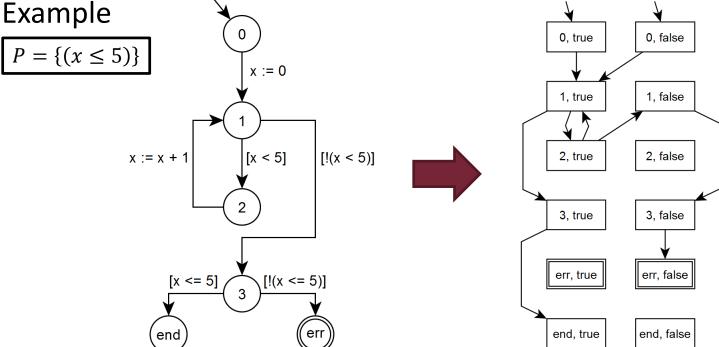
Example 0, true 0, false  $P = \{(x \le 5)\}$ x := 01, false 1, true [x < 5][!(x < 5)]2, false x := x + 12, true 3, false 3, true err, false [x <= 5][!(x <= 5)]

■ 6 locations, 1 predicate → 12 abstract states



end, false

end, true



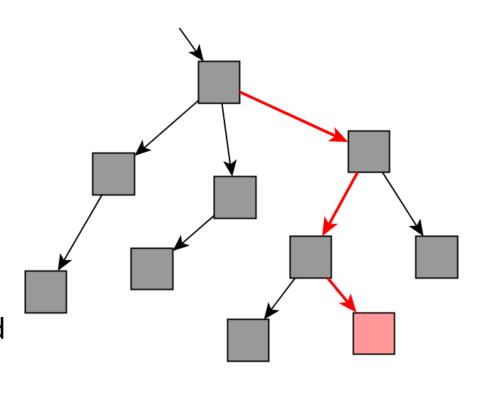
- Transition examples
  - $\circ$  (2, true)  $\rightarrow$  (1, true)
    - $(2, x := x + 1, 1) \in G$  and  $(x \le 5) \land (x' = x + 1) \land (x' \le 5)$  is satisfiable: x = 0, x' = 1
  - $\circ$  (2, true)  $\rightarrow$  (1, false)
    - $(2, x := x + 1, 1) \in G$  and  $(x \le 5) \land (x' = x + 1) \land \neg (x' \le 5)$  is satisfiable: x = 5, x' = 6





# **Model Checking**

- Traverse abstract state space
  - With some search strategy, e.g., DFS, BFS
  - Search for error state
- Optimizations
  - On-the-fly
    - Calculate abstract states during the search
  - o Incremental
    - Do not explore unchanged parts after refinement

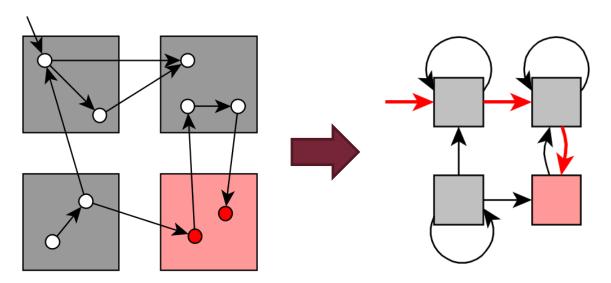






# **Model Checking**

- Properties of existential abstraction
  - Over-approximates the original model
    - There is a corresponding abstract path for each concrete path
    - Universally quantified property holds → holds in the original model
      - Error state is not reachable (AG ¬Error) → not reachable in original
  - O What about abstract counterexamples?
    - Not all abstract paths have corresponding concrete paths!







# Abstract Counterexample

- Form of abstract counterexample
  - Sequence of locations and predicates

$$(l_1, b_{1,1}, ..., b_{1,m}), (l_2, b_{2,1}, ..., b_{2,m}), ..., (l_n, b_{n,1}, ..., b_{n,m})$$

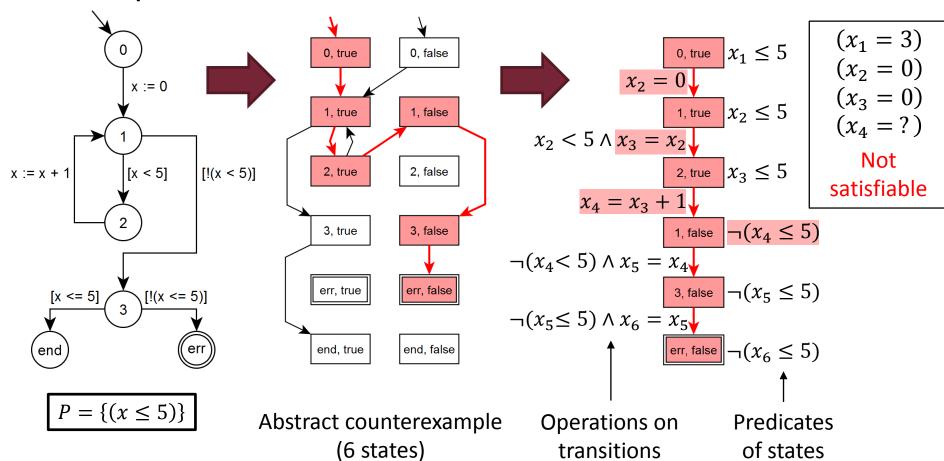
- Finding a concrete path → traverse a part of the concrete state space
  - Guided by the abstract counterexample
  - Using SMT solver
    - Similarly to bounded model checking (BMC)
    - Generalize the method presented at existential abstraction for n steps
- Concrete path exists → concrete model is faulty
- Concrete path does not exist → spurious counterexample





# Abstract Counterexample

#### Example

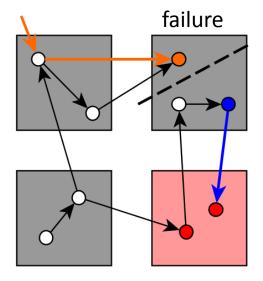






# Spurious Counterexample

- A concrete path exists until a state and after, but it is "broken" → "failure" state
- Group concrete states mapped to "failure" state
  - O D = "Dead-end": reachable
  - B = "Bad": transition to next state
  - IR = "Irrelevant": others



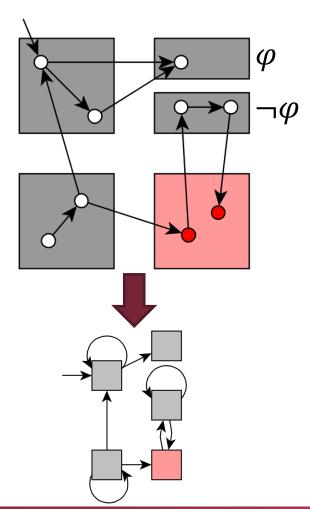
- Reason for spurious counterexample
  - Set of predicates does not distinguish D and B





## **Abstraction Refinement**

- Eliminating the spurious counterexample
  - More predicates (finer abstraction)
  - Separate D and B
    - Without enumerating concrete states
    - Describe D and B with formulas
    - SMT solver can generate a formula  $\varphi$  that separates (interpolation)
  - The set  $P \cup \{\varphi\}$  will eliminate this spurious counterexample
    - Moreover it is enough to split only the failure state (lazy abstraction)
- Additional spurious counterexamples
  - More predicates

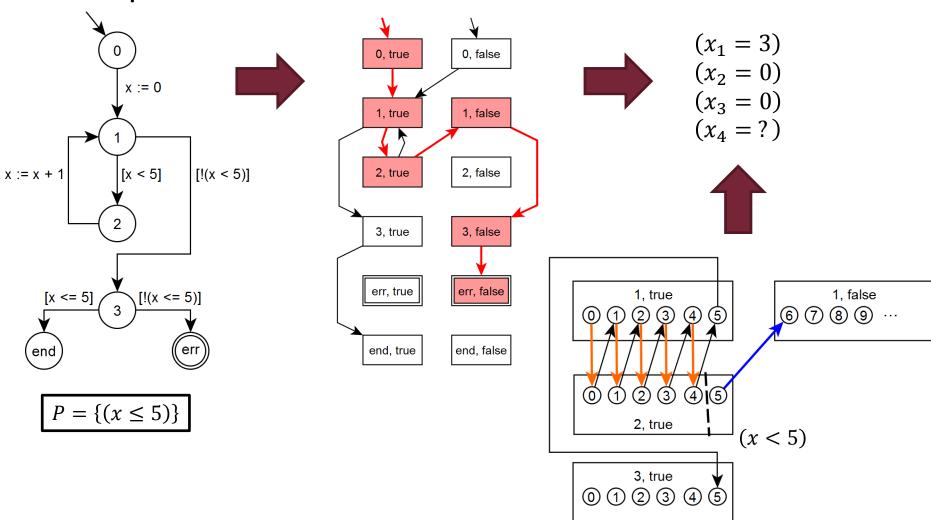






## **Abstraction Refinement**

#### Example

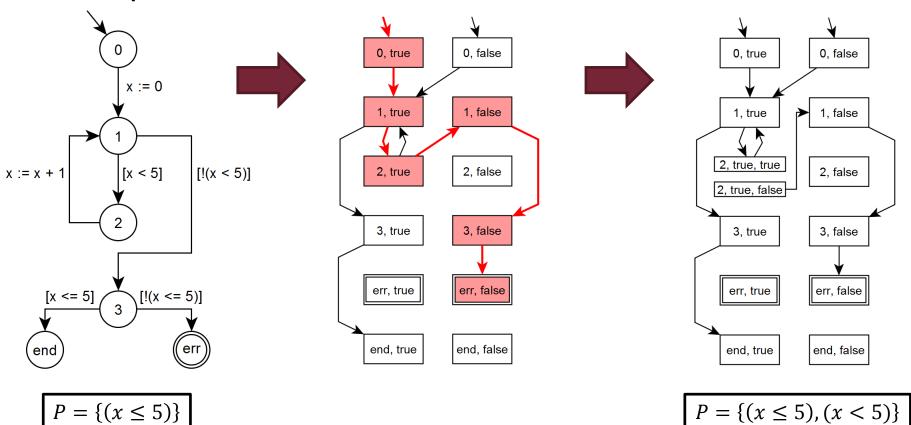






# **Abstraction Refinement**

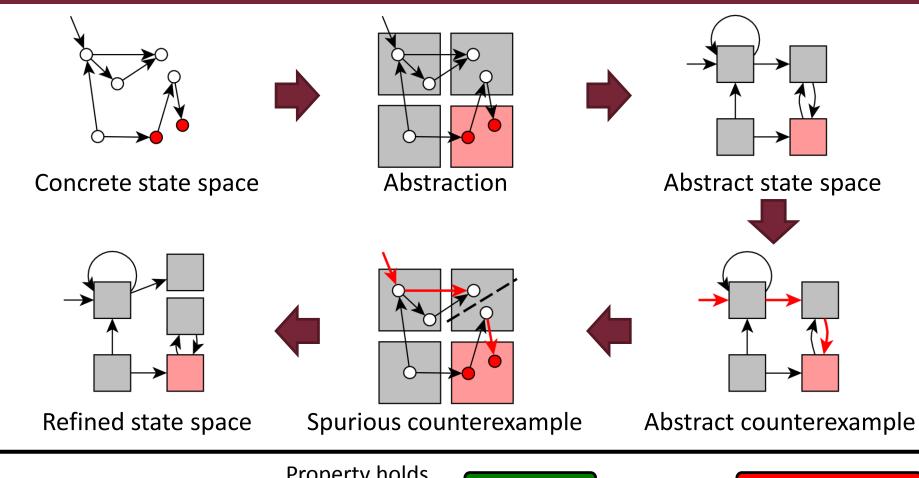
#### Example

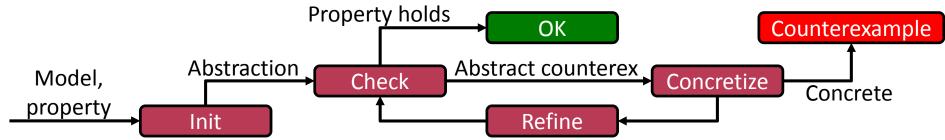






# CEGAR – Summary



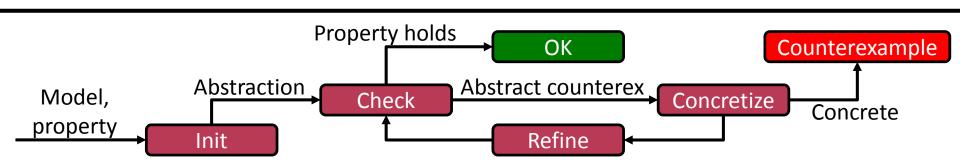






# The algorithm

- Counterexample-Guided Abstraction Refinement (CEGAR)
  - Automatic method
    - Each step is automatic
    - Deep knowledge of formal methods is not required
  - O How about the initial set of predicates?
    - It can be an empty set
    - It can come from conditional statements in the software
    - Other heuristics







# **TOOLS**





#### SLAM2

- Part of Static Driver Verifier Research Platform (SDVRP)
- Structure
  - Driver C code: analyzed component
  - Platform model: describe environment
  - Analysis: adherence to API usage rules
- Algorithms
  - Create Boolean program with predicate abstraction
  - Symbolic model checking: BEBOP tool
  - CEGAR loop
- research.microsoft.com/en-us/projects/slam/





#### BLAST

- Berkeley Lazy Abstraction Software Verification Tool
- Input: C program + requirement (BLAST Query Language)
- Predicate abstraction
  - Building abstract reachability tree (ART)
- Refinement: new predicate with interpolation
  - Lazy abstraction: apply new predicate locally
- Limitations: multiplication, bit operations, overflow
- mtc.epfl.ch/software-tools/blast/index-epfl.php





#### CPAchecker

- The Configurable Software-Verification Platform
- Input: C program + specification
  - Assertion, error label, deadlock, null dereference, ...
- Highly configurable
  - Different kinds of abstractions (not only predicate)
  - Can consider multiple prefixes of a counterexample
    - Chooses from different refinements (refinement strategy)
- cpachecker.sosy-lab.org/





#### Theta

- Generic, modular, configurable model checking framework
- Developed at BME-MIT
- Generic: various kinds of formal models
  - Transition systems, control flow automata, timed automata
- Modular: reusable and combinable modules
- Configurable: different algorithms and strategies
- o github.com/FTSRG/theta





- Competition on Software Verification 2017 (SV-COMP)
  - sv-comp.sosy-lab.org/2017/
  - 32 tools, 8908 input tasks (program + requirement)
  - Categories
    - Arrays (ArraysReach, ArraysMemSafety)
    - Bit Vectors (BitVectorsReach, Overflows)
    - Heap Data Structures (HeapReach, HeapMemSafety)
    - Floats
    - Integers and Control Flow (ControlFlow, Simple, ECA, Loops, Recursive, ProductLines, Sequentialized)
    - Termination
    - Concurrency
    - Software Systems (DeviceDriversLinux64, BusyBox)





# **SUMMARY**





# Summary

- Software model checking
  - Common problem: state space explosion
  - Solution: abstraction
    - Location + predicates
    - Properties of existential abstraction
  - CEGAR: automatically obtain proper abstraction
    - 1. Initial abstraction
    - 2. Model checking
    - 3. Examining the counterexample
    - 4. Refining the abstraction
    - Tools



