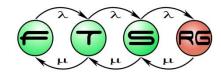
# Parametrization of Models: Regression, Benchmarking

# **Budapest University of Technology and Economics Fault Tolerant Systems Research Group**





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# Performance Analysis Approaches

### **Load Test**



- "Synthetic," simple load
- Exploring maximum throughput
- Comparison of different versions of the same system
- Examining the overloaded state

### Benchmarking

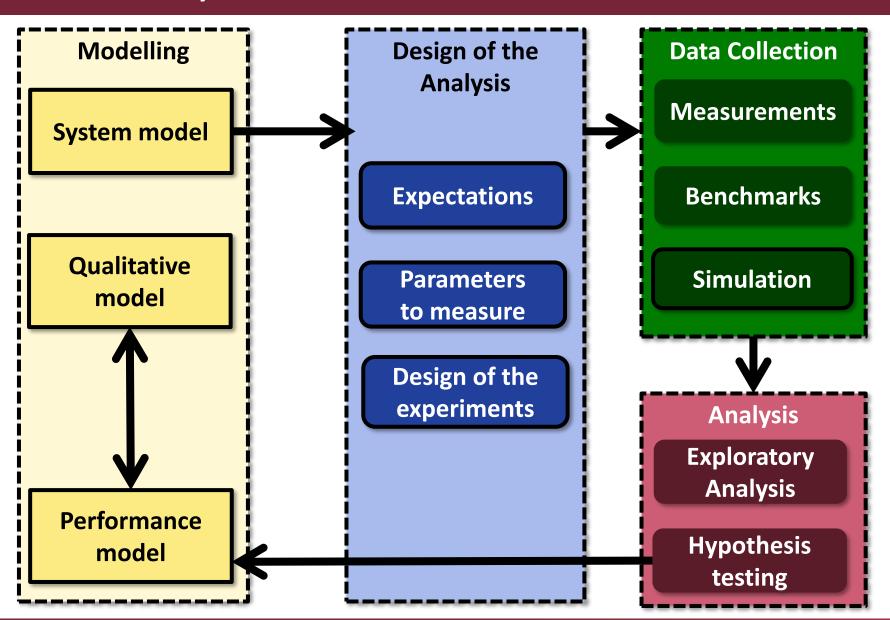


- Based on real use cases
- Complex environmental parameters and load
- Objective comparison of different systems
- Examining the stable state





# From System Model to Performance Model







# The Big Question

Do we estimate the quantitative paramters well?

Number / time distribution of the request arrivals Customer Session List Results 70.0% Yes Customer Session Customer Session 🗍 Customer Sessioi Customer Session 🛅 Customer Sessio Run Query 🗂 Customer Session 30,0% No Any Customer Session Results? Indicate Empty Result Set Execution time of a given activity on a given resource Approximated decision probabilities/frequencies (estimated values)





# Creditability of Data

- Sensitivity analysis
  - How sensitive the output parameters of the model are on the changes of the input parameters
    - (number/capacity of resources, decisions of the users) → (response time, throughput of the process)
  - "parameter sweep": analysing the consequences of the changes of a parameter within a given range
    - > How good our estimation on the parameter has to be?
- Rule of thumb: creditability of data
  - Uncertainty of the measurement (variance) falls with the square of the number of measurements
    - for sufficient amount of data (see Probability Theory)





# MATHEMATICAL ESTIMATION: REGRESSION METHODS





### The Problem

- Many variables are given over a longer period of time
- (Some of) The values need to be estimated, because
  - difficult to measure / cannot be measured
- Estimation/Forecast is required
  - Not yet happened, we estimate it as a function of time
  - The corresponding input value (e.g. number of users) cannot be generated
  - The consequences are not yet visible (e.g. response time increases just while waiting for processing the requests)
- How far we can trust the results / conclusions?

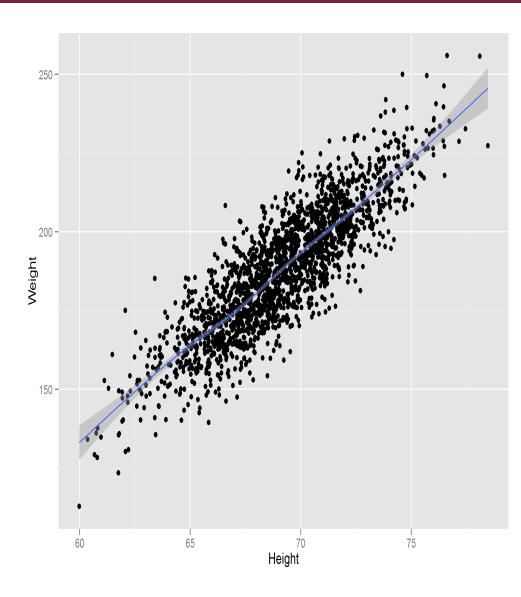




# Regression

### Function *f*,

- input: attribute values
- output: best approximation of the observations
- "rule of thumb"
- Example:
   the common
   distribution of
   height/weight fits on a
   line

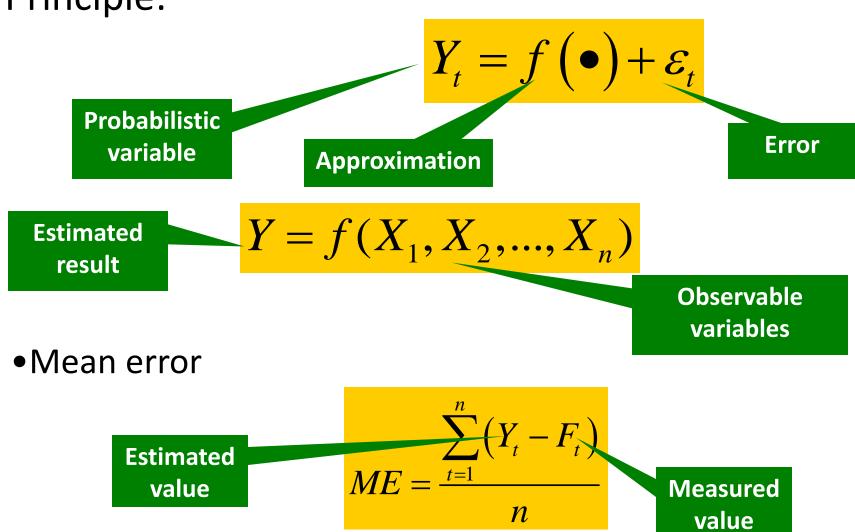






# Regression methods

Principle:







# Linear Regression

- Fitting a simple linear function on the data
  - No big changes are expected in the system behaviour

$$Y = a + bX$$

- Method of the smallest squares
  - Looking for parameters a,b (here: a offset, b rise),
     for which

$$SSE = \sum_{t=1}^{n} \varepsilon_{t}^{2} = \sum_{t=1}^{n} (Y_{t} - F_{t})^{2}$$
 minimal (Sum of Squared Errors)

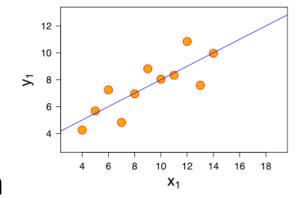
• Goal: 
$$\sum_{t=1}^{n} (Y_t - F_t)^2 = \sum_{t=1}^{n} [Y_t - (a + bX_t)]^2$$

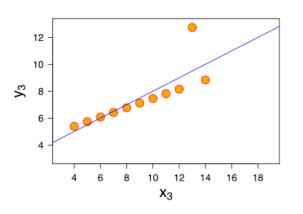


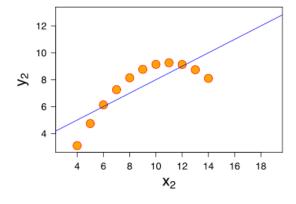


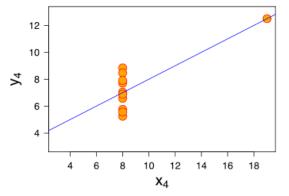
# Linear Regression

- Best fitting line
- But: Anscombe's quartet
  - Fundamentally different data
  - Same regression line
- Dangerous conclusions for non-linear data













# Linear Regression (cont.)

- Correlation coefficient (the square of ~)
  - relation between the expected and actual values of a variable
  - has a value between 0 and 1
  - 0: no relation
  - 1: function like relation
- - R itself between -1 and 1 (direction of the relation)
- Example: E-mail service, peak load measured for 8 weeks

week	1	2	3	4	5	6	7	8
Max. load (email/minute)	420	410	437	467	448	460	507	514

How can the change of the load approximated? How high is the correlation? (correlation coefficient)





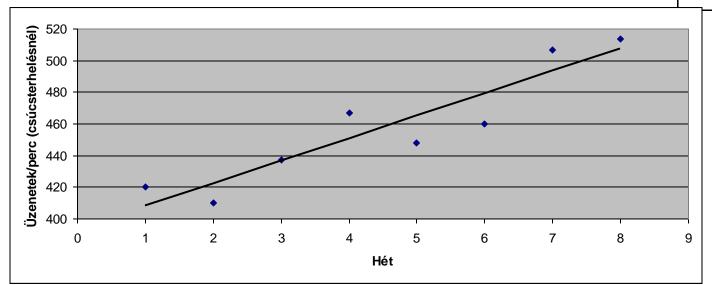
# Linear Regression Example

With method of the smallest squares **Y**=393.98+14.20**X** 

Correlation coefficient:

$$R^2 = 0.855$$

Measured	Forecasted
420	408,18
410	422,38
437	436,58
467	450,78
448	464,98
460	479,18
507	493,38
514	507,58
	521,78







# Studying the Relation of Two Variables

 Let's assume a linear relation between the number of concurrent users and the number of sent mails (e.g. based on the logs)

Average number of concurrent users (in 1 hour)	2450	2765	2241	2860	3011	2907	3209
Avg. Load (incoming+outgoing mails/hour)	19257	20488	18152	21450	21077	20639	22142

• Linear regression based on the method of smallest squares:

$$R^2=0.937 \rightarrow \text{strong relation}$$





# Non-linear methods

Exponential approach

$$Y_t = a \times b^t$$

- Fits well to the rise of web traffic
- Transforming the function:

$$\log Y_t = \log a + t \log b$$

$$\log Yt = Y', \log a = a', \log b = b'$$

$$Y' = a' + b't$$

- Method of the smallest squares can be applied
- E.g. the measured values of the highest load are given What is expected for the end of the year?

Month	1	2	3	4	5	6	7	8	9	10
Max. requests/sec (Y <sub>t</sub> )	1035	1100	1160	1250	1350	1555	1770	1950	2210	2630
In (Y <sub>t</sub> )	6,942	7,003	7,056	7,13	7,207	7,349	7,478	7,575	7,7	7,874





# Example: Exponential Load

Estimator function:

$$Y_t = a \times e^{bt}$$

Method of the smallest squares on the linear function

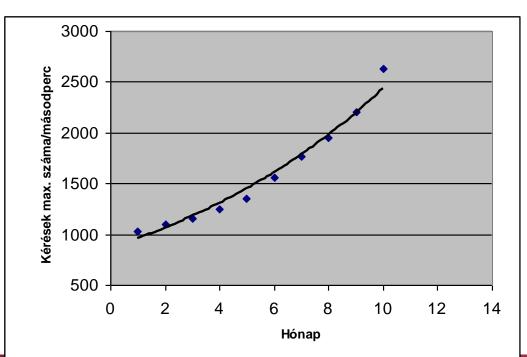
$$Y' = a' + b't$$
,  $a' = 6.717$ ,  $b' = 0.110$ ,  $a = e^{a'}$ 

Result:

$$Y_t = 826.33 \times e^{0.11t}$$

12. month:

$$Y_t = 3093.3$$







# Method of the Moving Average

- For short-term forecast only
- Always gives one value at a time only
- The expected value is the average of the last n values

$$F_{t+1} = \frac{\sum_{i=t}^{t-n+1} Y_i}{n}$$

where  $Y_t$  is the value measured at time t.

 $F_{t+1}$  is the expected value

is typically between 3 and 10

(to limit the failure of the estimation)





# **Exponential Sliding Window**

- Always gives one value at a time only, the average of the previous measurements
- The later the measurement, the higher weight
  - Also for the faults
- For short-term forecast only
  - O (Why is it called exponential?)

$$F_{t+1} = F_t + \alpha \left( Y_t - F_t \right)$$

Where

 $F_t$ : the expected value for time t.

 $Y_t$ : the value measured at time t.

 $Y_t - F_t$ : measurement fault at time t.

 $\alpha$ : weight ( $0 \le \alpha \le 1$ )

in the practice  $0.05 \le \alpha \le 0.3$ 





# Comparison of the Two Methods

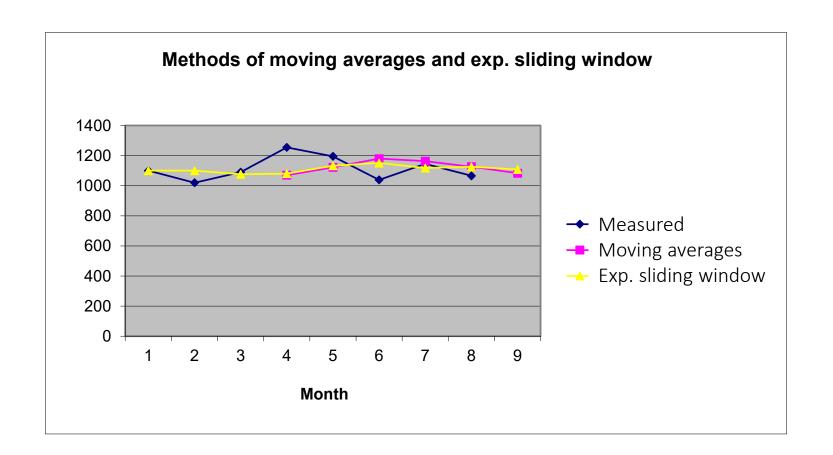
- The requested bandwidth is given
- Next values are estimated with the two methods

Month	Requested bandwidth	Moving average (n=3)	Exp. sliding window $(\alpha = 0.3)$
1	1100		1100,00
2	1020		1100,00
3	1090		1076,00
4	1255	1070,0000	1080,20
5	1195	1121,6667	1132,64
6	1039	1180,0000	1151,35
7	1145	1163,0000	1117,64
8	1066	1126,3333	1125,85
9		1083,3333	1107,90





# Comparison of the Two Methods







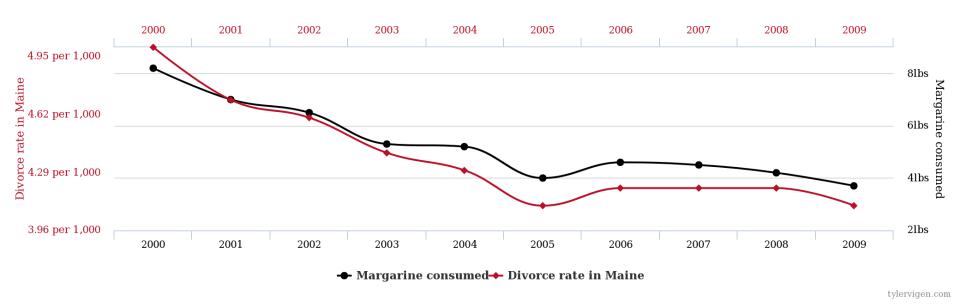
# Important note

Causality != Correlation (cause-consequence relation != common occurance)

### Divorce rate in Maine

correlates with

### Per capita consumption of margarine



Example from the IT: many users  $\rightarrow$  high utilization AND long response time





# WHY BENCHMARKING?





# Why Benchmark?









# Benchmarking - Definition

### Wikipedia

"In computing, a benchmark is the act of running a computer program, a set of programs, or other operations, in order to assess the relative performance of an object, normally by running a number of standard tests and trials against it."

### Benchmarking is

- the execution of a program (of multiple programs or of other operations)
- with standardised tests or inputs,
- to determine the relative performance of an object.





# Benchmarking

- Goals: comparing performance of software/hardware tools
- Decision support
  - Which components should be bought/installed?
  - For what amount of load is the current system sufficient?
  - How powerful are the other vendors?
  - Performance testing
    - Should the performance improved and where? (development phase)
    - Is a specific setting optimal?
    - Does a setting effect the global performance?





# Expectations

- Repeatability
  - o "Same" results if repeated on the same instance
- Reproducibility
  - Measurement can be reproduced by others
- Relevance
- Complying with standards/agreements
- Generalized use case
  - Result should be intelligible to general user





### Benchmark Load Models

- Scientific/technical systems
  - Processing big amount of data(number crunching)
  - Parallel methods
- Transaction management (OLTP)
  - Client-server environment
  - Multiple quick, parallel transactions
- Batch-type processing
  - Making reports of large amounts of data
- Decision support
  - Few, complex queries
  - Ad hoc operations
  - Lot of data (e.g. OLAP)
- Virtualization





# Parameters to be Measured (Metrics)

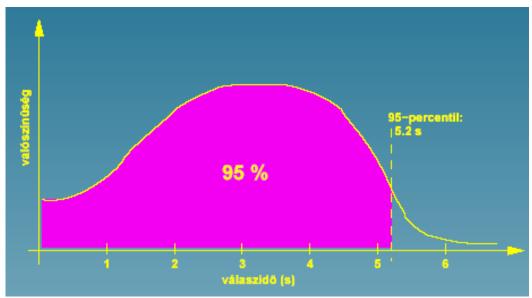
- Running time
  - o Beginning, end?
  - Distribution
  - CPU, I/O, network,...
- Speed of transaction
  - System's reaction time
  - Even nested transactions
- Throughput
  - Processed data/ running time
  - Depending on load





# Metrics (2)

- Response time
  - Depending on load
    - users
    - number of transactions, etc.
- X-Percentil
  - X percent of a set is under this value







# Performing Benchmarks

- Ensuring relevance
  - We really measure the application we are supposed to
  - Nature of load generation should approximate to the real load
  - Minimalize confounders





# STANDARD BENCHMARKS

SPEC, TPC-C, ...





### **SPEC Benchmarks**

- http://www.spec.org/benchmarks.html
  - Standard Performance Evaluation Corp.
- Resource and application level benchmarks
  - o CPU
  - Applications
  - Mail servers
  - Web servers, etc.
- Benchmark: a service to order





### SPEC CPU2006

- CPU-intensive
- CINT2006
  - Computationally intensive, integer numbers
- CFP2006
  - Floating point numbers

- Results: <a href="http://spec.org/cpu2006/results/">http://spec.org/cpu2006/results/</a>
  - Test Sponsor (vendor), System Name (product)
  - Processor: enabled cores, enabled chips, cores/chip, threads/core
  - Results: base, peak





# CINT2006 and CFP2006 Load Generators

### CINT2006:

400.perlbench	С	Programming Language
401.bzip2	С	Compression
403.gcc	С	C Compiler
429.mcf	С	Combinatorial Optimization
445.gobmk	С	Artificial Intelligence
456.hmmer	С	Search Gene Sequence
458.sjeng	С	Artificial Intelligence
462.libquantum	С	Physics / Quantum Computing
464.h264ref	С	Video Compression
471.omnetpp	C++	Discrete Event Simulation
473.astar	C++	Path-finding Algorithms
483.xalancbmk	C++	XML Processing

### • CFP2006:

410.bwaves	Fortran	Fluid Dynamics
416.gamess	Fortran	Quantum Chemistry
433.milc	С	Quantum
		Chromodynamics
434.zeusmp	Fortran	Fluid Dynamics
435.gromacs	C, Fortran	Molecular Dynamics
436.cactusADM	C, Fortran	General Relativity
437.leslie3d	Fortran	Fluid Dynamics
444.namd	C++	Molecular Dynamics
447.deall	C++	Finite Element Anal.
450.soplex	C++	Linear Programming
453.povray	C++	Image Ray-tracing
454.calculix	C, Fortran	Structural Mechanics
459.GemsFDTD	Fortran	Electromagnetics
465.tonto	Fortran	Quantum Chemistry
470.lbm	С	Fluid Dynamics
481.wrf	C, Fortran	Weather
482.sphinx3	С	Speech Recognition





### **TPC Benchmarks**

- Benchmarking database management systems
  - RDBMS+OS+HW
- Benchmark environment
  - Sample database: clients and orders
  - 5 transaction types (queries/modifications) mixed
  - Upper limit of running time
  - Real conditions: ACID transactions, users' time to think (atomicity, consistency, isolation, and durability)
- Measured data
  - Throughput (tpmC)

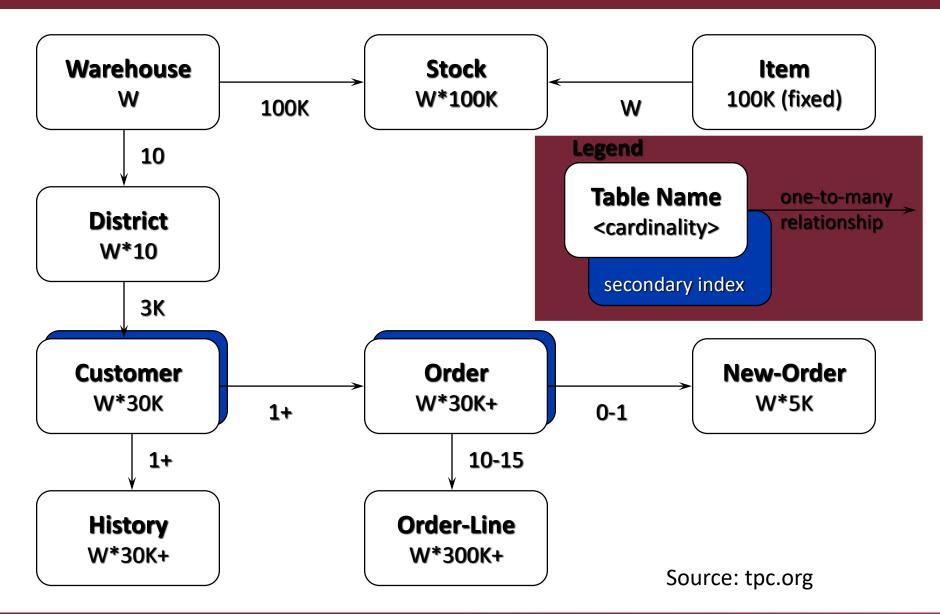
(transaction per minute)

o "Efficiency" (\$/tpmC)





### **TPC-C Schema**







## Before Analysing: Cleaning the Data

#### O Initial data set :

	A	В	С	D	Е	F	G	Н	I	J	K
1	TPC-C BENC	HMARK RE	SULTS								
2	These results	are valid as	of date 6/12/201	2 10:04:24 PI	M						
3											
4		TPC-C	Results - Revisi	<u>on</u> 5.X							
5											
6	Company	System	Spec. Revision	tpmC	Price/Perf	Total Sys. Cost	Currency	Database Software	Operating System	TP Monitor	Server CPU Type
7	Acer	Altos R710	5.5	66543	12.42	826507.55	AUD	Microsoft SQL Server	Microsoft Windows Serv	Microsoft CO	Intel Xeon - 3.6 GHz
8	Bull	▶Bull Escal≯	5.9	6085166	2.81	17127928	USD	IBM DB2 9.5	IBM AIX 5L V5.3	Microsoft CO	IBM POWER6 - 5.0
9	Bull	▶Bull Escal≯	5.9	629159	2.49	1566664	USD	IBM DB2 9.5 Enterpril	IBM AIX 5L V5.3	Microsoft CO	IBM POWER6 - 4.2
10		▶Bull Escal≯	5.8	1616162	3.54	5716286	USD	IBM DB2 9.1	IBM AIX 5L V5.3	Microsoft CO	IBM POWER6 - 4.7
11		▶Bull Escal≯	5.8	404462	3.51	1417121	USD	Oracle Database 10q	IBM AIX 5L V5.3	Microsoft CO	IBM POWER6 - 4.7

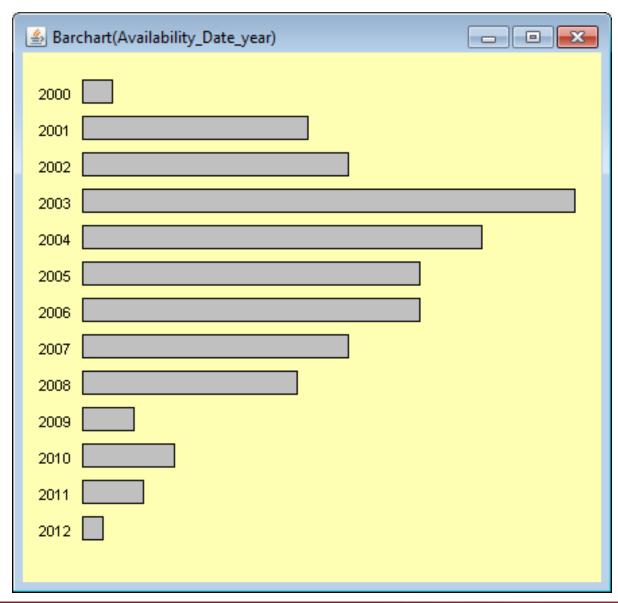
#### O Useless data :

- Rows (e.g. the first and last few rows, not directly connected to the results)
- Columns (e.g. "Server CPU Type" might not be necessary)
- E.g. costs in different currencies
- Decimal comma vs. decimal point
- Fujitsu vs. Fujitsu-Siemens (merge it?)





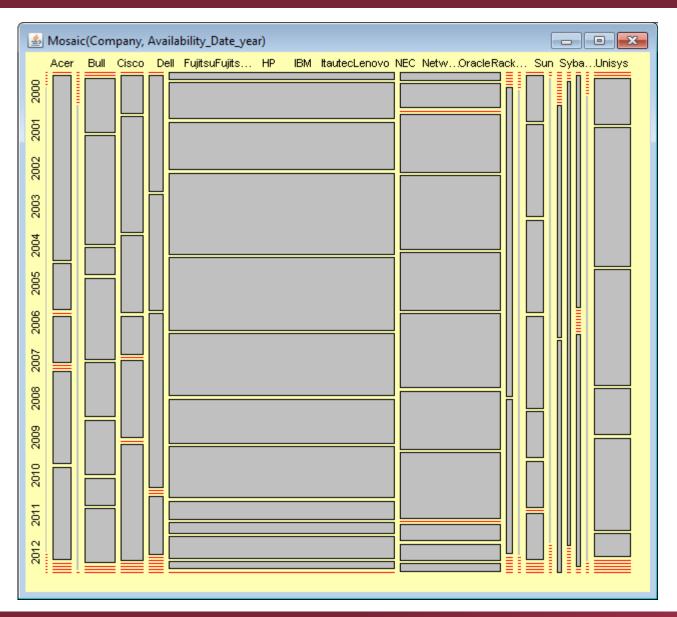
#### Which Years' Result does the Benchmark Contain?







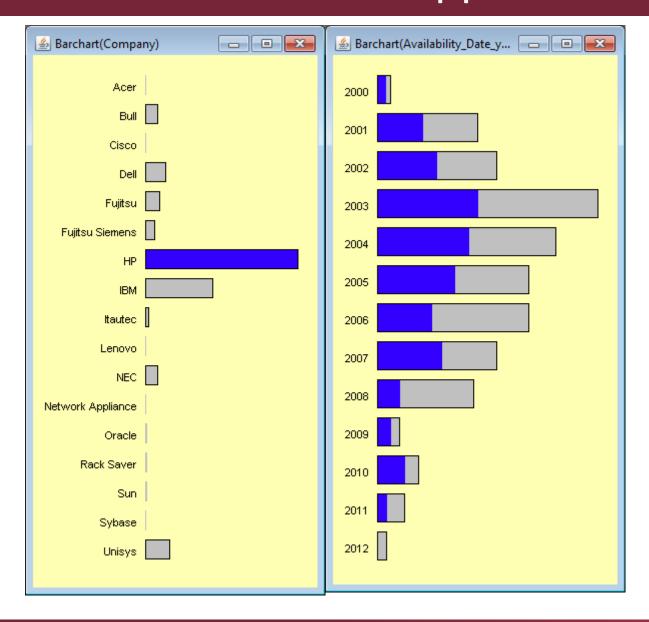
## When Were the Different Suppliers Active?







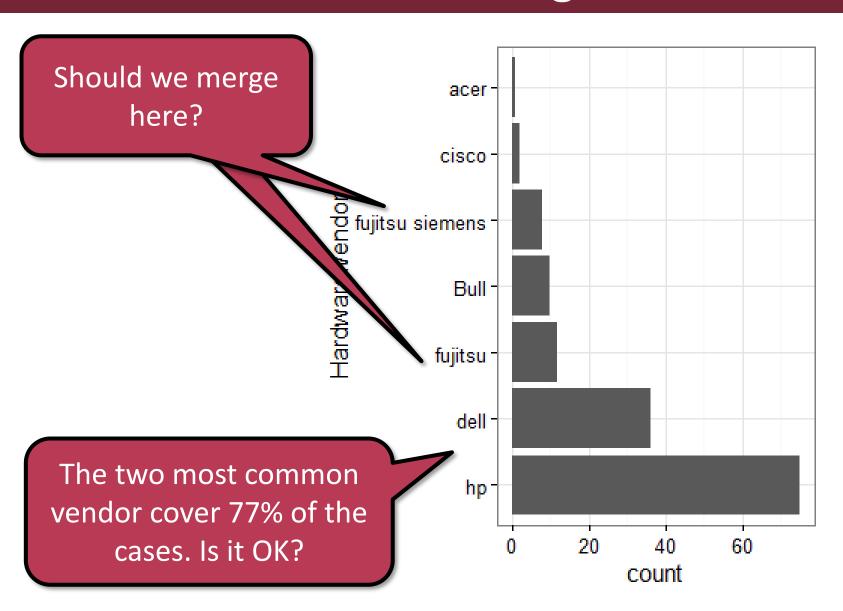
#### When Were the Different Suppliers Active?







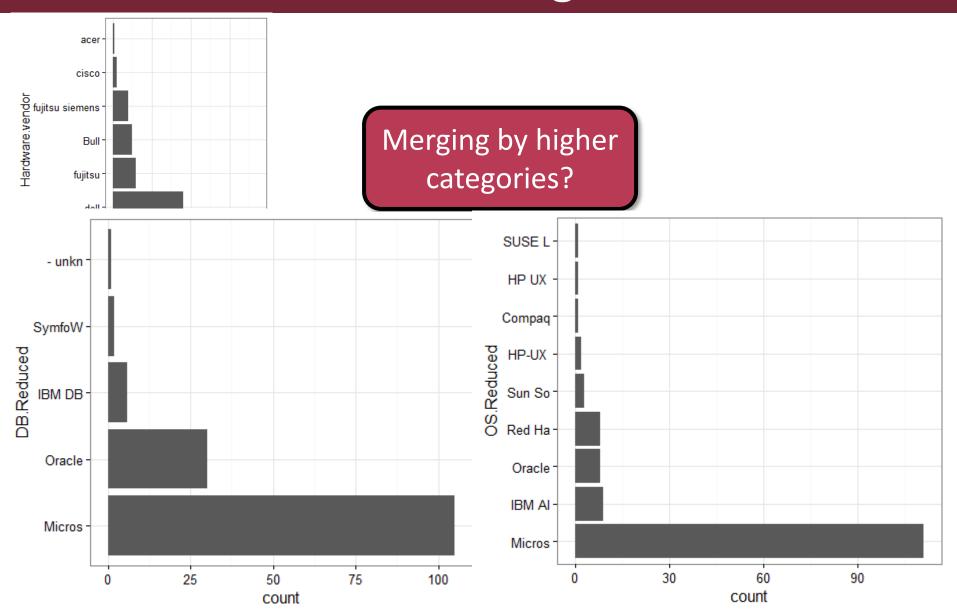
#### Measured Configurations







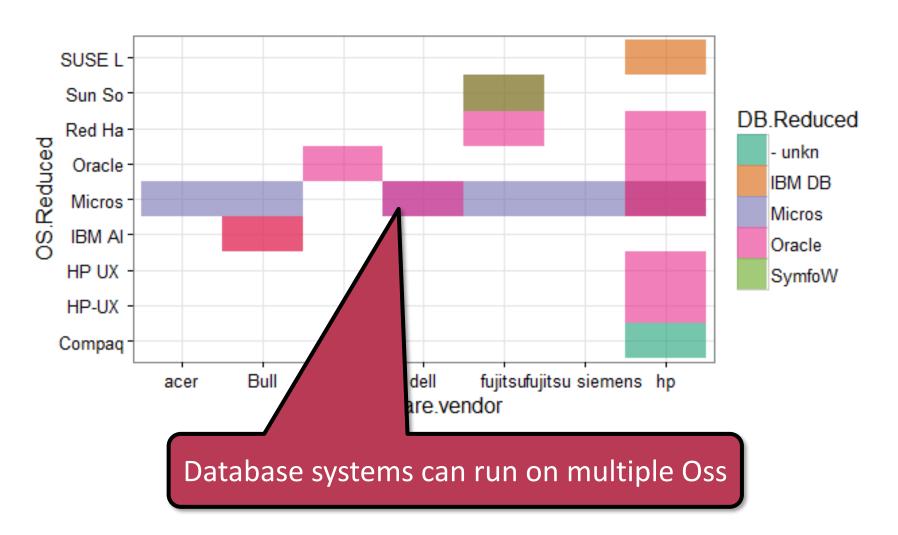
#### Measured Configurations







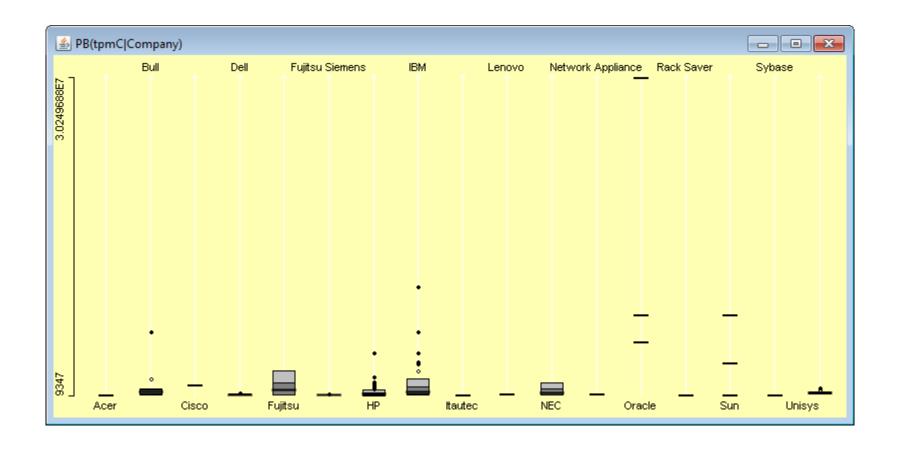
# Measured Configuration Variations







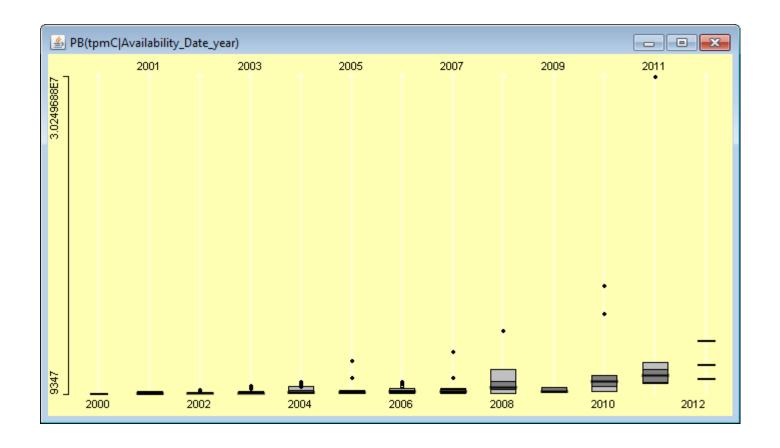
#### Result of Performance Metrics







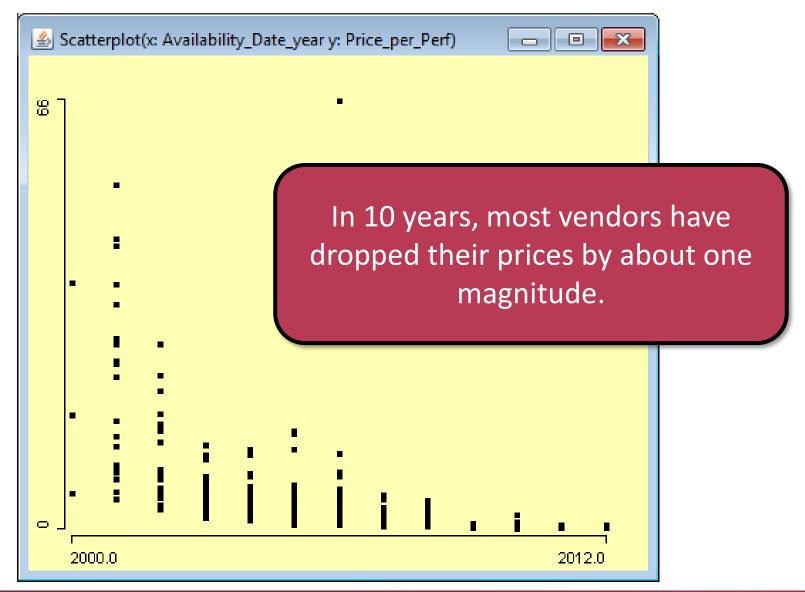
#### How did the Performance Change over Time?







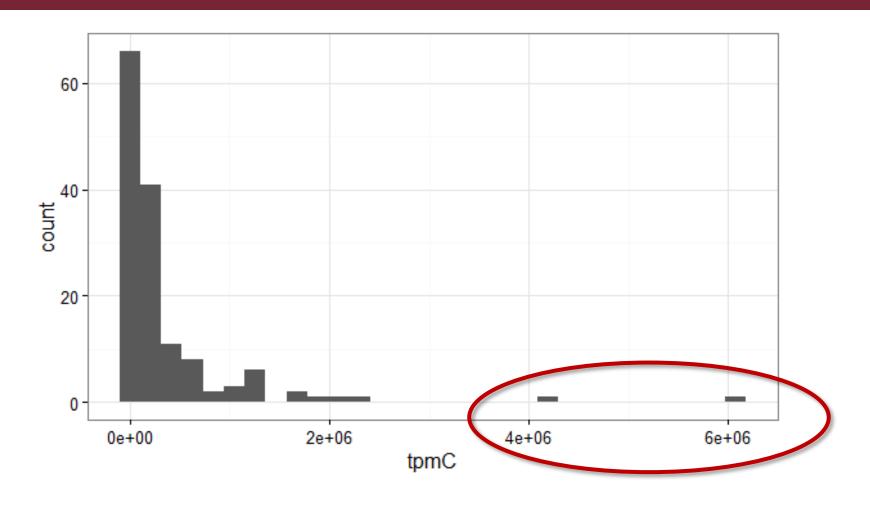
## How did the Price Change over Time?







#### Benchmark Results

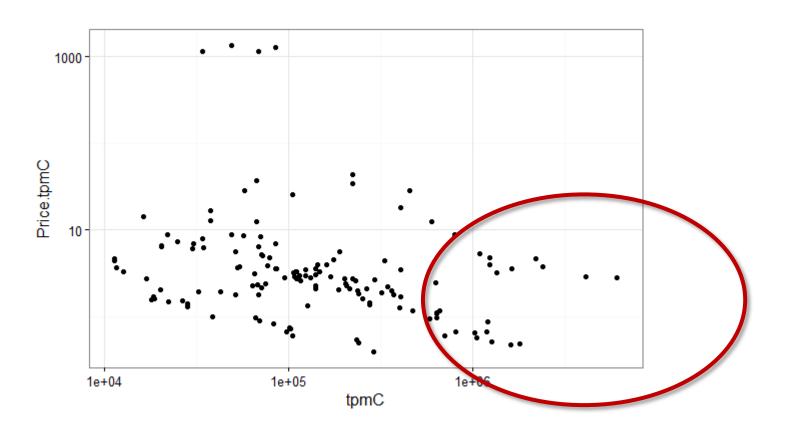


Price/Value ratio?





## Benchmark Results

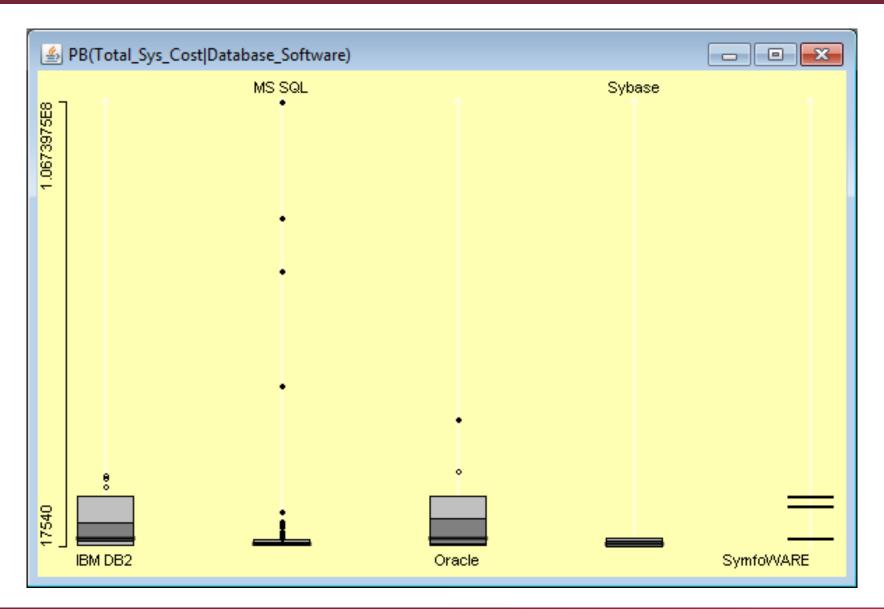


Logarithmic Scale?





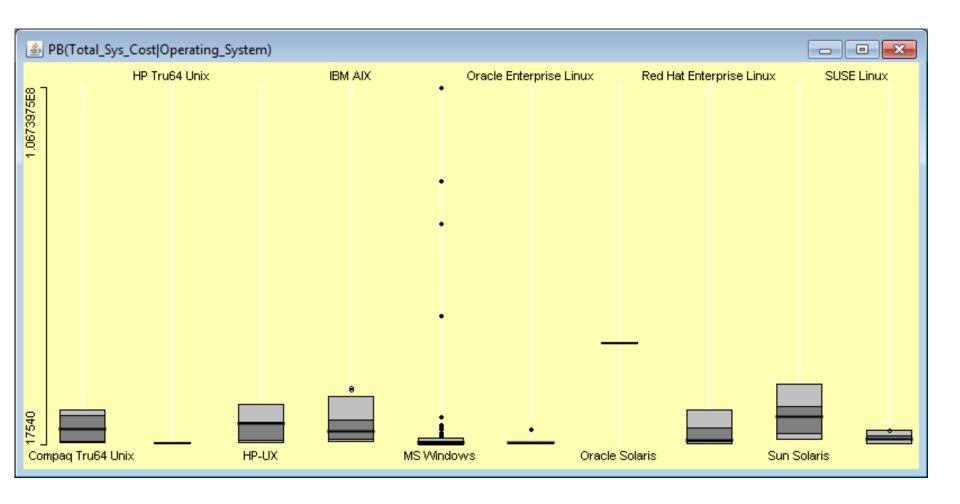
## Which DB Manager SW Should We Choose?







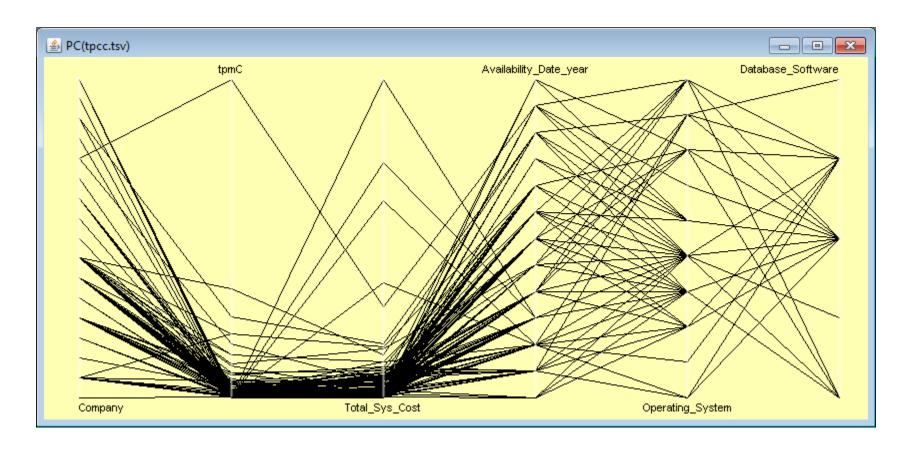
#### Which OS Should We Choose?







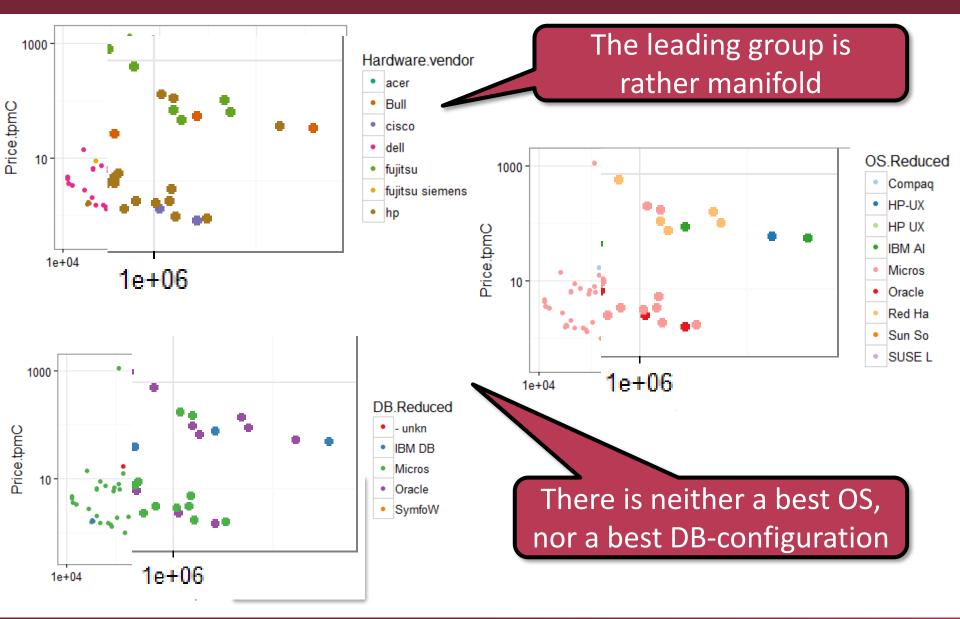
# The "big picture"







#### Benchmark Results







# SUMMARY





#### Summary

