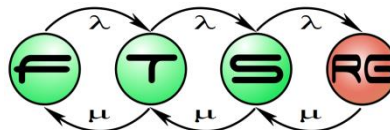


# System Modelling

## Introduction to the Home Assignment

**Budapest University of Technology and Economics**  
**Fault Tolerant Systems Research Group**



# Motivation

## ■ Modelling skills:

- Working with software components (borders, interfaces)
- Definition of **States** of a complex system
- Modelling **Events** and **Transitions**
- Experience with the broader **Modelling Paradigm**

## ■ Gain:

- Experience with a **Modelling Environment**
- Own **Design** of a system model
- Application development **without Coding**
- Validation: Simulation + Testing + ...

# Home Assignment: Digital Chess Clock

- **Behavioural modelling of a chess clock**
- Shows the **remaining time** of both player
- **Warns** when a player exceeds his time
- **Tuneable** parameters (e.g. initial time)



# Yakindu: Introduction

- Statechart modelling environment

- simple user interface
- platform independent model



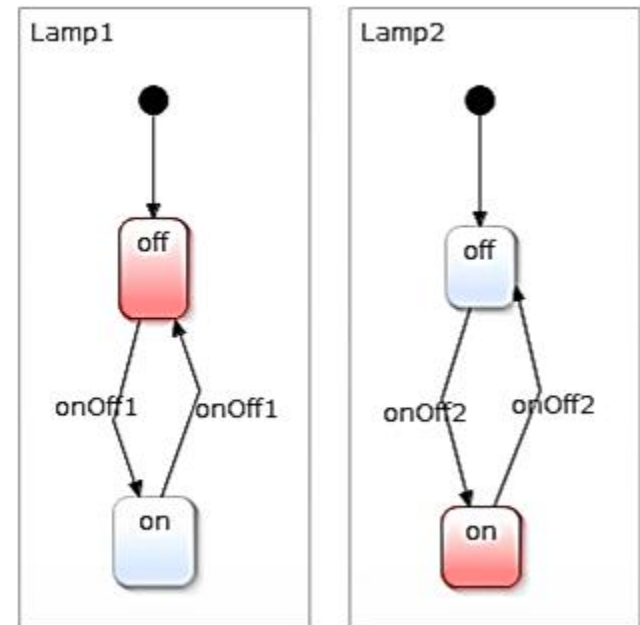
YAKINDU

Phone-App  $\Leftrightarrow$  platform specific code gen.

- Editing of models

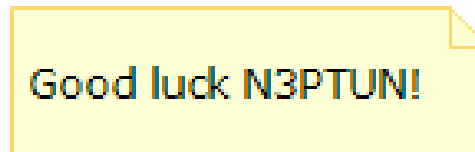
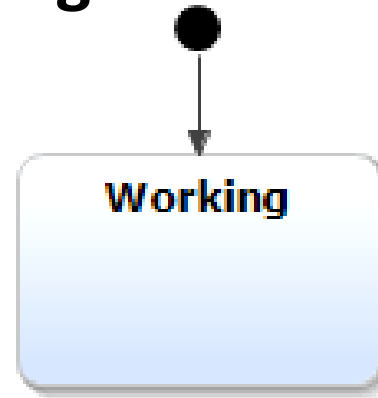
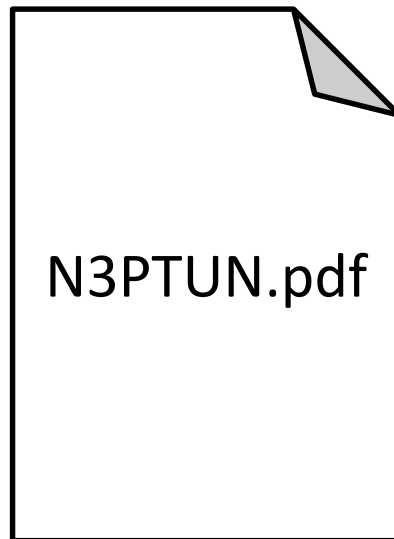
- Simulation

- Automatic code generation:  
Model  $\rightarrow$  C/C++, **Java**,  
LEGO Mindstorms



# Home Assignment: Overview

- **Individual home assignment:**
  - specification of variants of the chess clock
  - development of a model that satisfies the specification
  - our goal: **significant** differences among assignments
- Individual **specification** and **starting model**



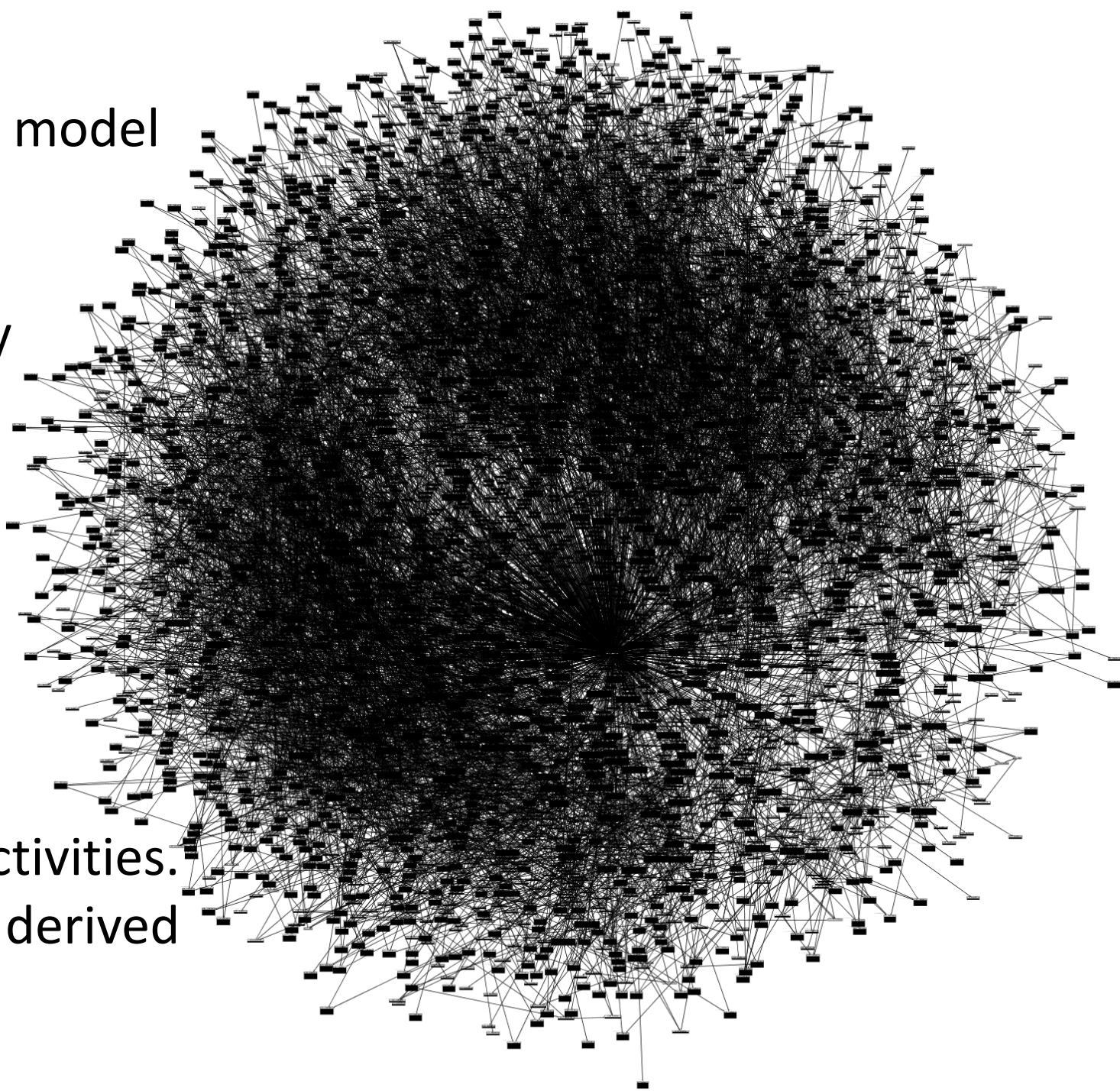
# Results of the Warm-up Homework

- 41 submissions (there are 68 students)
  - 34 accepted
  - Hungarian courses: 355 out of 518 (337 accepted)
  - German course: 11 out of 11 (11 accepted)
- Last registered submission at 23:59:58
  - not accepted because of submitting whole project
- Most unsuccessfully submitting students had their first submission on the last day
  - upload earlier and correct if necessary

## Background:

Requirement model  
for each  
assignment  
automatically  
constructed

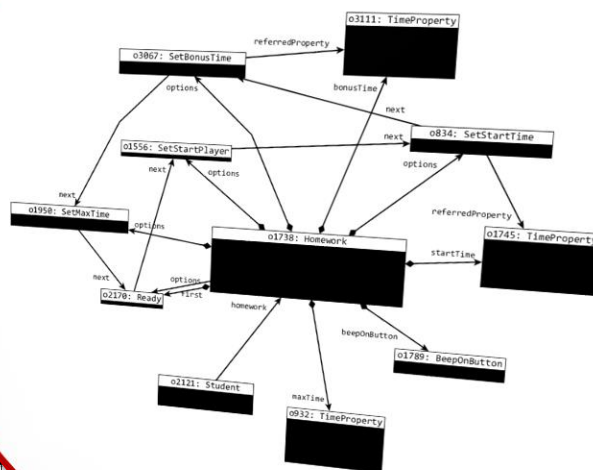
Graph based  
model of  
interacting activities.  
Everything is derived  
from that.





≠

## Your Assignment

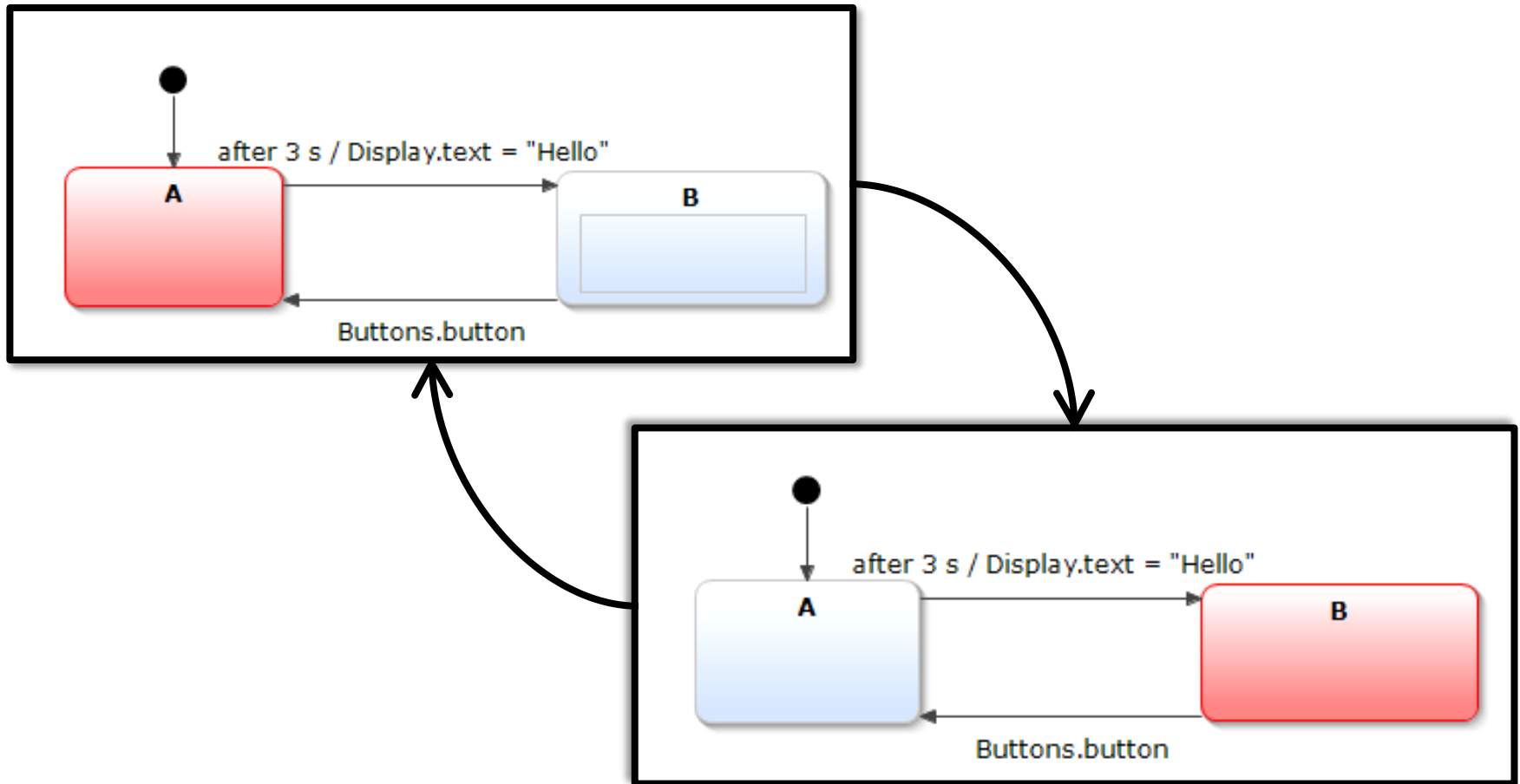


Each specification contains different combinations of parameters



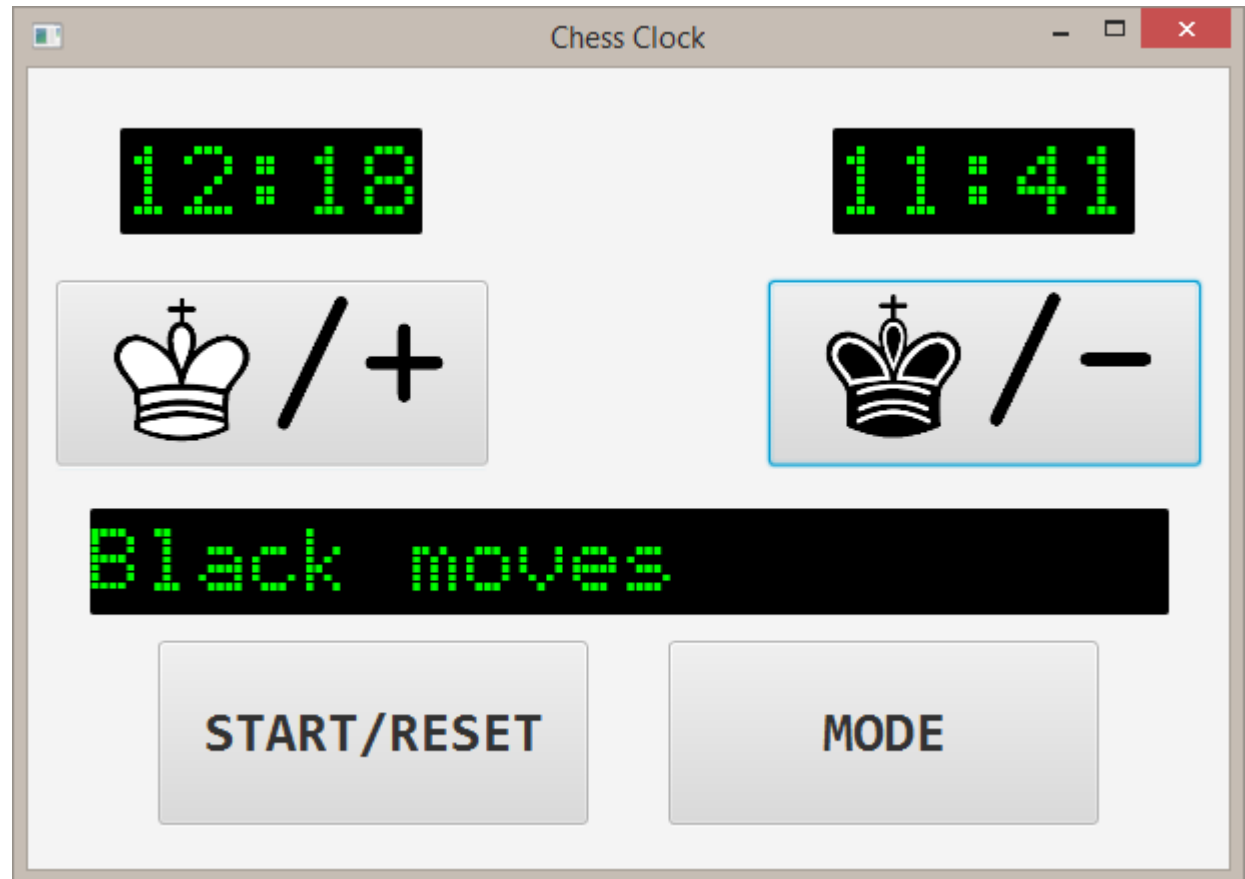
# Home Assignment: Simulation

- The developed model can be simulated



# Home Assignment: Application

- A desktop Application derived from the model
- You can try your solution
- Buttons → Events
- Variables → Displays



# Home Assignment: Verification

- Initial set of test cases
  - to cover the feature requirements
  - to test your solution before submission
- Error → Report with the broken combination

neptun2 Failed:

After pressing a button it shows your Neptun code XXXXXX

-----

- Button at 0s
- Failed main display check: expected "XXXXXX" but found "Other text"

- Functional tests:

the approach is correct  $\Leftrightarrow$  satisfying the requirements

- Rating:

will be supported by an extended set of test cases + static analysis

# Assignments, Links and Deadlines

- Individual assignments published: from the 13<sup>th</sup> March 2019
  - individual project frames + test cases + GUI
- Submission deadline: the 5<sup>th</sup> May 2019 23:59 (CEST)
  - modell (.sct file) in a ZIP archive
  - before the deadline, submission can be corrected
  - submissions automatically tested by extended test set
- Rating: maximum 30 points
  - oral defence can be required
  - Prohibited elements must be absent
  - automatized tests should run successfully

# Typical Errors

- Submission of the initial (empty) statechart model
- Submission of the project description file
- Interface definition changed or deleted
- Published test cases also fail
  - not run before submission?
  - run but not checked before submission?
- Usage of prohibited elements
  - always, oncycle, ...
- Typso

# Further Help

- Yakindu: official tutorials
- Our own Yakindu tutorial
- Video
- QA page