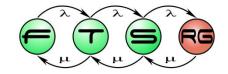
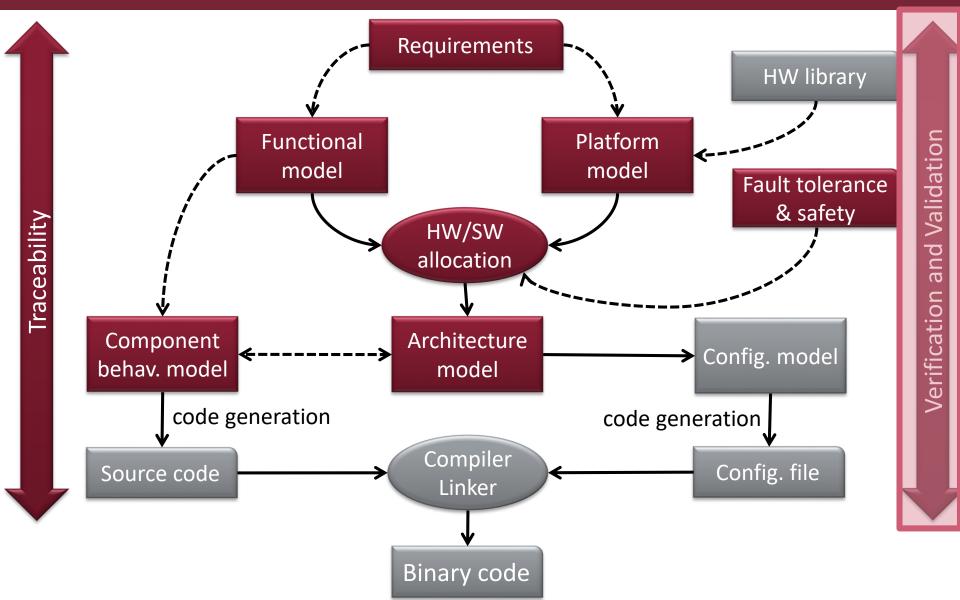
### V&V: Model-based testing

Systems Engineering BSc Course





# Platform-based systems design







### Learning Objectives

# Model-based testing

- Recall what is model-based testing
- List how models can be used in testing

# Test modeling

- Explain the concepts in UML 2 Testing Profile
- Apply U2TP to specify configurations and scenarios in test models





### Introduction to MBT





### What is model-based testing?

### "Testing based on or involving models" [ISTQB]

- Not just test generation
- Not just automatic execution
- Not just for model-driven engineering

Source of definition: ISTQB. "Foundation Level Certified Model-Based Tester Syllabus", Version 2015





### Landscape of MBT goals

Tests fully executable

Test data creation

Simulation

Checking specifications

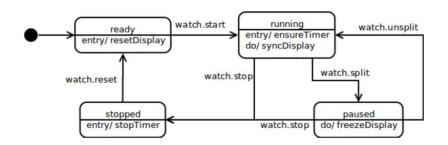
Shared understanding

more informal more formal





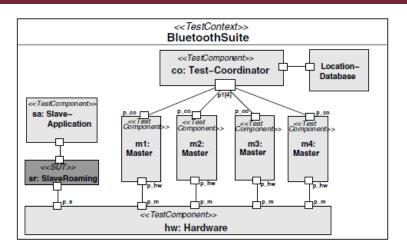
# Using models in testing (examples)



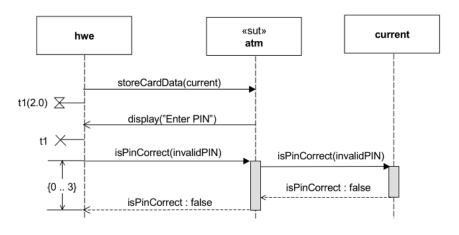
#### **Behavior of SUT**

```
timer t;
t.start(5.0);
alt {
  [] i.receive("coffee") {
   Count := Count+1; }
  [] t.timeout { }
}
```

Test sequences



Test configuration



Test sequences

Source: OMG UTP





### Benefits of using models

- Close communication with stakeholders
  - Understanding of domain and requirements

Early testing: modeling/simulation/generation

Higher abstraction level (manage complexity)

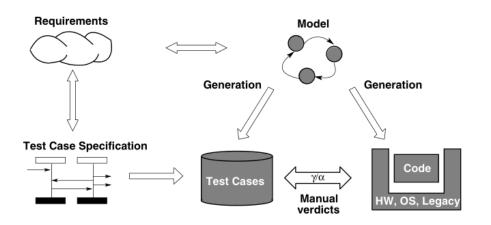
Automation (different artefacts)





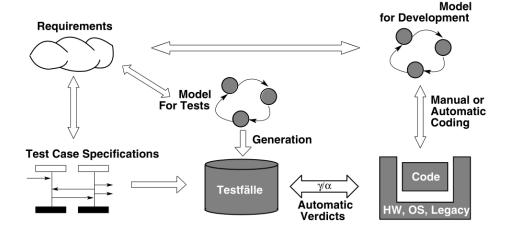
# Reuse: Development and Test modeling

#### What if I have existing design models?



**Problem**: what do we test here?

**Approach**: separate dev. and test models

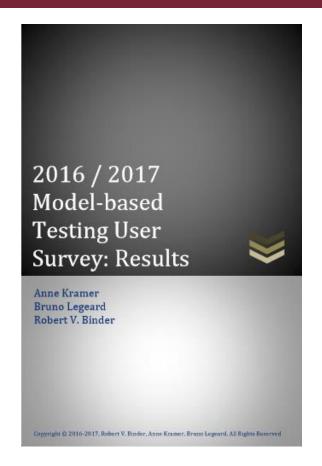


A. Pretschner, J. Philipps. "Methodological Issues in Model-Based Testing", Model-Based Testing of Reactive Systems, 2005.





### MBT User Survey



~100 participants 32 questions

#### Testing levels

System testing	77,4%
Integration testing	49,5%
Acceptance testing	40,9%
Component testing	31,2%

#### **Generated artifacts**

Automated test scripts	84,2%
Manual test cases	56,6%
Test data	39,5%
Others (docs, test suites)	28,9%

- "approx. 80h needed to become proficient"
- MBT is effective
- Lots of other details!

Source: <a href="http://www.cftl.fr/wp-content/uploads/2017/02/2016-MBT-User-Survey-Results.pdf">http://www.cftl.fr/wp-content/uploads/2017/02/2016-MBT-User-Survey-Results.pdf</a>





### Recap: Tests in finite state machines

(System modeling VIMIAA00 course)

Sequence of input events and expected actions

- Model coverage
  - State coverage
  - Transition coverage

Selecting tests to achieve coverage goals





#### Note

In the current course we will mainly work on test modeling and not automated test generation (see MSc courses on that topic)





# **UML 2 Testing Profile (U2TP)**





### UML 2 Testing Profile (U2TP) v1.2

- UML profile by OMG
- Capture information for functional black-box testing (specification of test artifacts)
  - Mapping rules to TTCN-3, JUnit
- Language (notation) and not a method (how to test)
- Defines stereotypes





# Packages (concept groups)

#### Test Architecture

- Elements and relationship involved in test
- Importing the UML design model of the SUT

#### Test Data

Structures and values to be processed in a test

#### Test Behavior

Observations and activities during testing

#### Time Concepts

 Timer (start, stop, read, timeout), TimeZone (synchronized)





### Packages (concept groups)

#### Test Architecture

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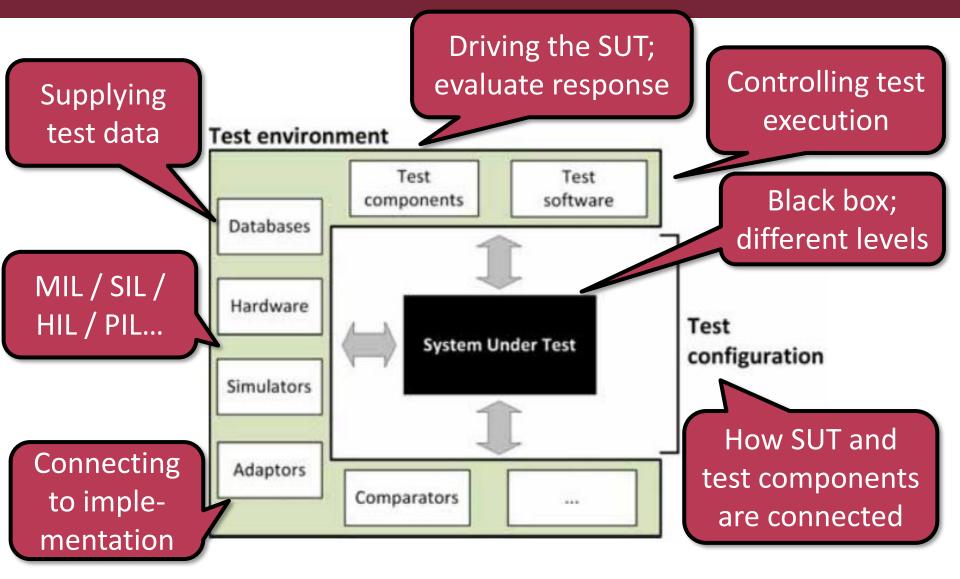
#### Time Concepts

 Timer (start, stop, read, timeout), TimeZone (synchronized)





### Overview of test architecture



Source: OMG UTP





### U2TP Test Architecture package

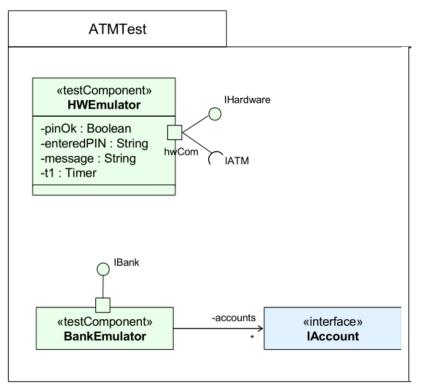
#### Identification of main components:

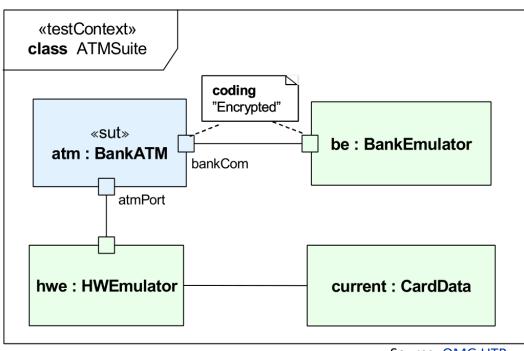
- SUT: System Under Test
  - Characterized by interfaces to control and observation
  - System, subsystem, component, class, object
- Test Component: part of the test system (e.g., simulator)
  - Realizes the behavior of a test case
- Test Context: collaboration of test architecture elements
  - Initial test configuration (test components)
  - Test control (decision on execution, e.g., if a test fails)
- Scheduler: controls the execution of test components
  - Creation and destruction of test components
- Arbiter: calculation of final test results
  - E.g., threshold on the basis of test component verdicts





# Example: U2TP Test Architecture





Source: OMG UTP





# Packages (concept groups)

#### Test Architecture

- Elements and relationship involved in test
- Importing the UML design model of the SUT

#### Test Data

- Structures and values to be processed in a test
- Test Behavior
  - Observations and activities during testing
- Time Concepts
  - Timer (start, stop, read, timeout), TimeZone (synchronized)





### U2TP Test Data package

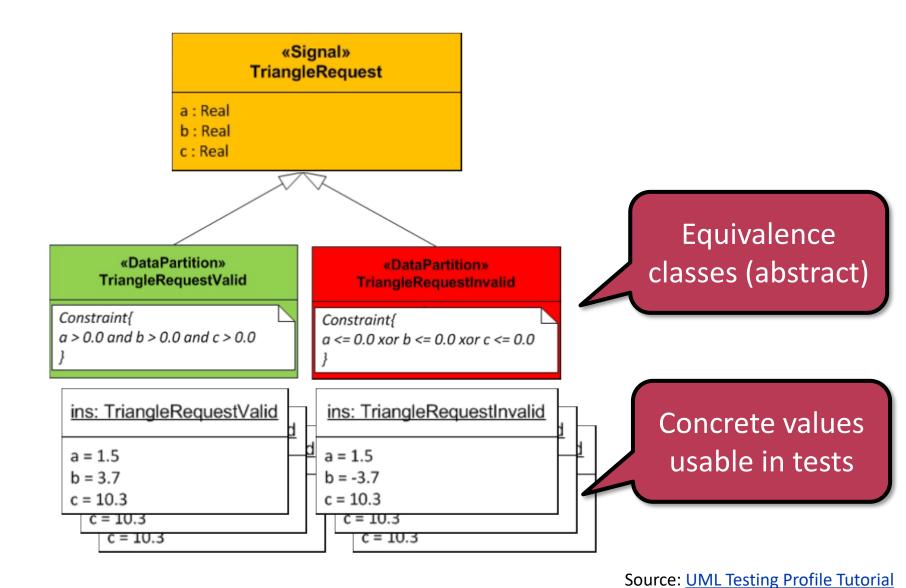
Identification of types and values for test (sent and received data)

- Test Parameter (Stimulus and observation)
- Abstract test data
  - O Wildcards (\* or ?)
  - Data Partition: Equivalence class for a given type
- Concrete test data
  - Instances with concrete values
  - Data Selector: Retrieving data out of a data pool





### Example: U2TP Test Data







# Packages (concept groups)

#### Test Architecture

- Elements and relationship involved in test
- Importing the UML design model of the SUT

#### Test Data

Structures and values to be processed in a test

#### Test Behavior

Observations and activities during testing

#### Time Concepts

 Timer (start, stop, read, timeout), TimeZone (synchronized)





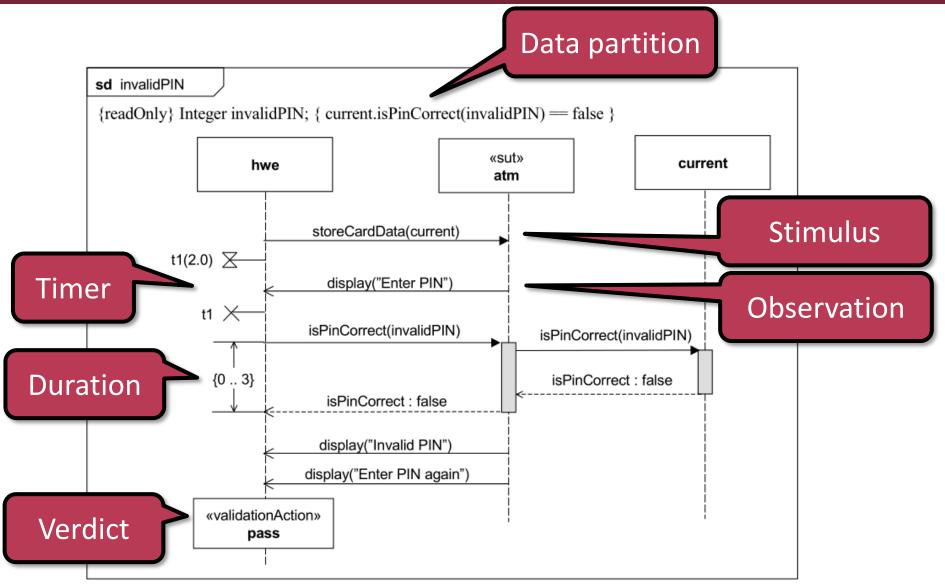
### **U2TP Test Behavior package**

- Specification of default/expected behavior
- Identification of behavioral elements:
  - Test Stimulus: test data sent to SUT
  - Test Observation: reactions from the SUT
  - Verdict: pass, fail, error, inconclusive values
  - Actions: Validation Action (inform Arbiter), Log Action
- Test Case: Specifies one case to test the SUT
  - Test Objective: named element
  - Test Trace: result of test execution
    - Messages exchanged
  - Verdict





### Example: U2TP Test Behavior









# Summary of U2TP concepts

Test Architecture	Test Behavior	Test Data	Time
SUT	Test objective	Wildcards	Timer
Test components	Test case	Logical partition	Time zone
Test suite	Defaults	Coding rules	
Test configuration	Verdicts		
Test control	Validation action		
Arbiter	Test trace		
Utility part	Log action		





### Recommended method for using U2TP

- 1. Define a new package for tests
- 2. Use interfaces and data types from design model
- 3. Define test objectives and focus of test
- 4. Test architecture
  - 1. Assign SUT to tested component/system
  - 2. Define test components
  - 3. Specify test configurations (instances)
- 5. Test behavior
  - Design test cases (manually)
  - 2. Specify defaults and test data





# Case study: U2TP Test models for Bluetooth roaming

Source: Zhen Ru Dai et al. "<u>From Design to Test with UML: Applied to a Roaming Algorithm for Bluetooth Devices</u>", TestCom 2004, pp 22-49





### About the case study

Bluetooth: short-range wireless communication

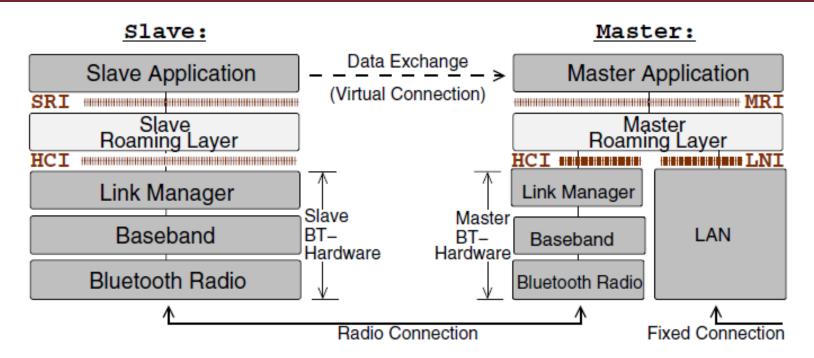
Standard: HW (radio, baseband) + SW (protocol)

- Roaming algorithm:
  - Master devices connected to LAN
  - Slave devices move, may loose connection to master
  - O Roaming:
    - Check periodically the quality of link to master
    - Select a new master if necessary





### Components and protocol stack



#### Test objective:

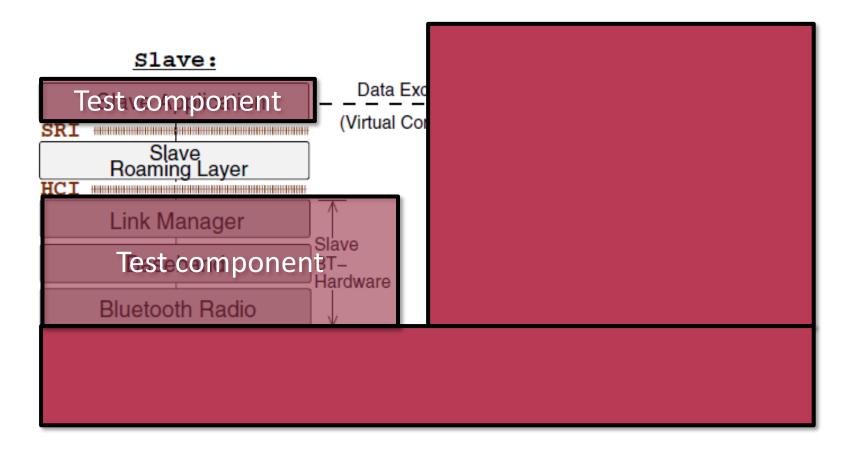
- Slave Roaming Layer functionality
  - Monitoring link quality
  - Connecting to a different master





### Possible test levels and setups (1)

#### Component/module test with software

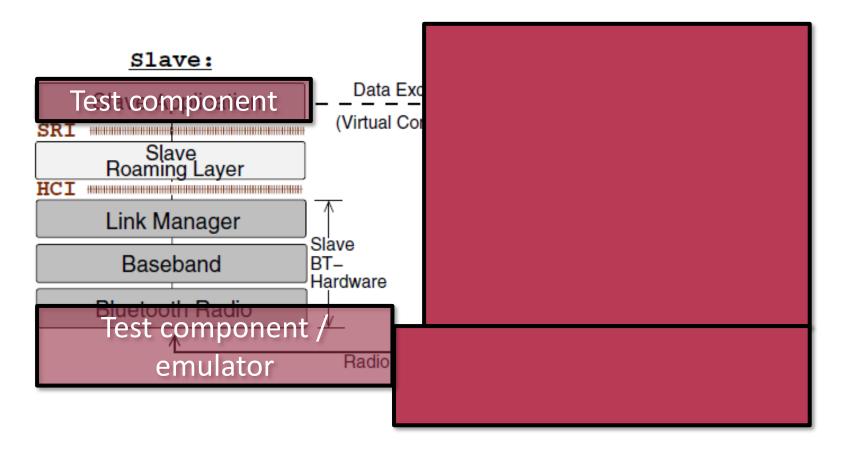






### Possible test levels and setups (2)

#### Integration test with software

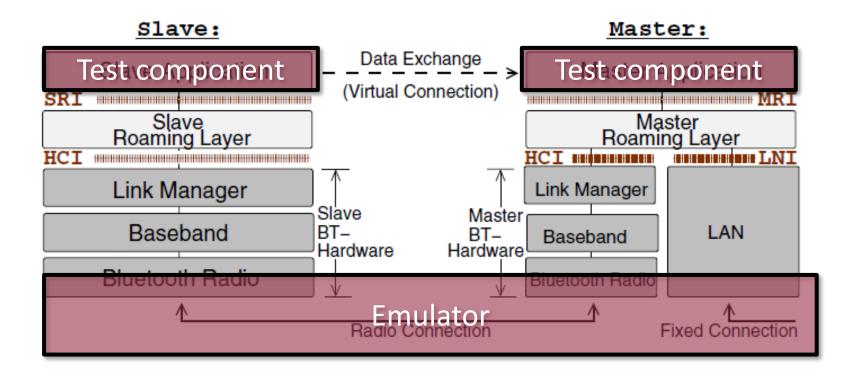






### Possible test levels and setups (3)

#### Integration test with software

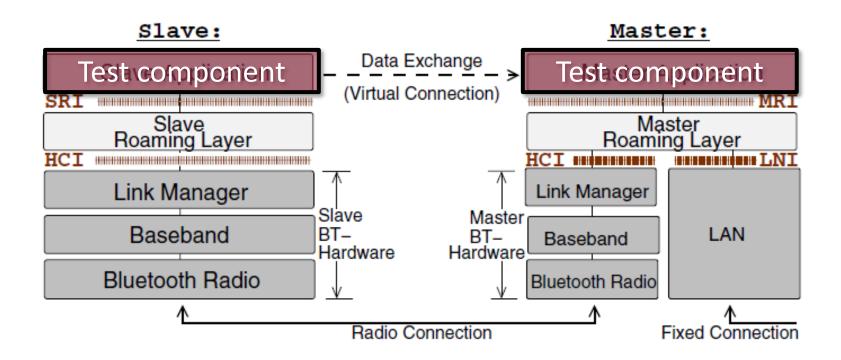






### Possible test levels and setups (4)

#### System test with hardware



Moving physical devices or wireless test chamber...





### Refining test objective

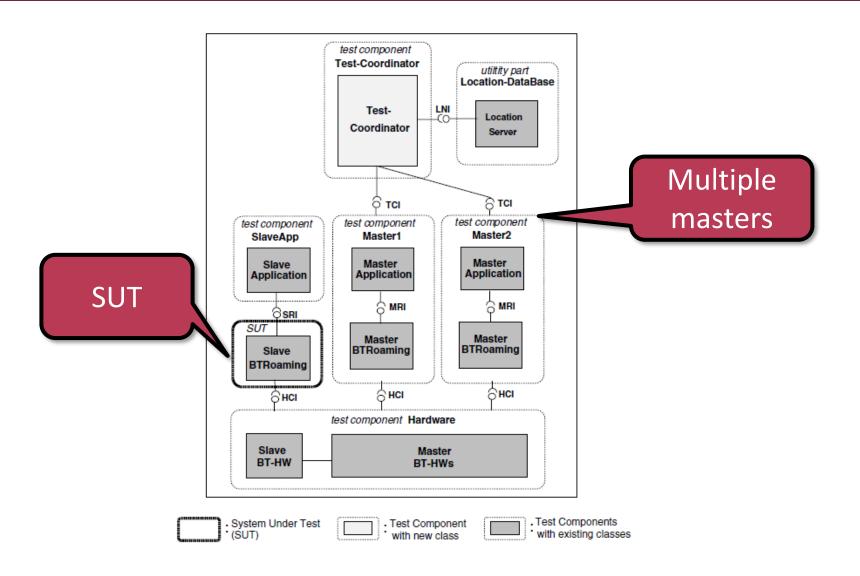
#### Slave Roaming Layer functionality

- 1. "Is the Slave Roaming layer able to choose a new master by looking up its roaming list when the connection with its current master gets weak?"
- 2. "Does the Slave Roaming layer request a connection establishment to the chosen master?"
- 3. "Does the Slave Roaming layer wait for a connection confirmation of the master when the connection has been established?"
- 4. "Does the Slave Roaming layer send a warning to the environment, when no master can be found and the roaming list is empty?"





### Selected test configuration

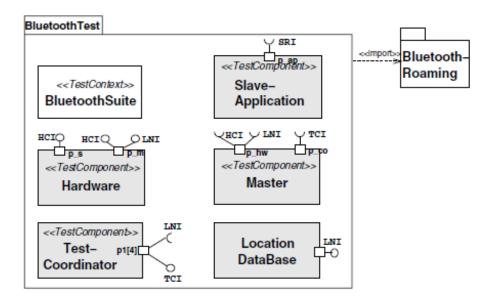






### U2TP Test architecture: components

#### Test package

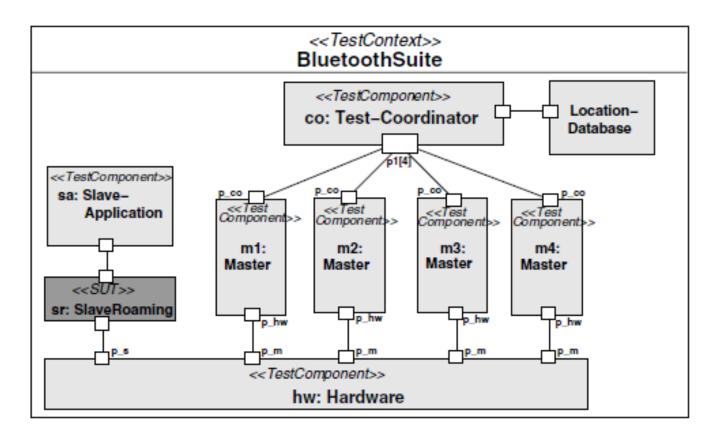


#### Test context

#### 



### U2TP Test architecture: configuration



Test configuration





#### Test behavior

#### Selecting test scenarios for test objectives

#### Objective:

 Choosing new master when the connection with its current master gets weak

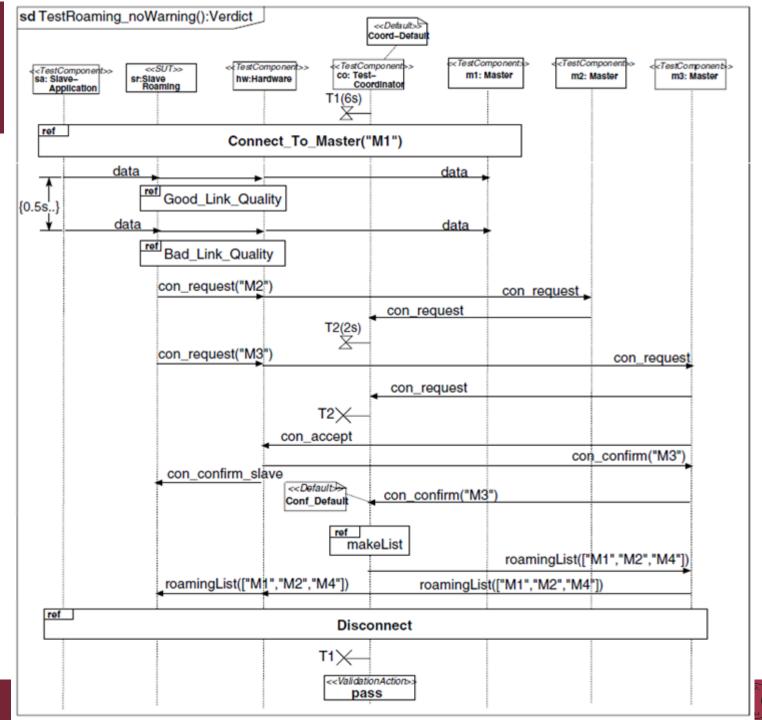
#### Scenario 1:

o "After the exchange of two data packages, the link quality between Slave and its current master *m1* becomes bad. The first alternative master in the roaming list *m2* cannot be reached since the link quality is also weak. Thus, after at most two seconds, a further master *m3* is chosen from the roaming list and the connection is established successfully."



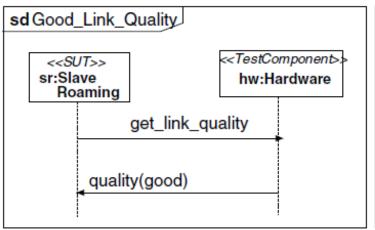


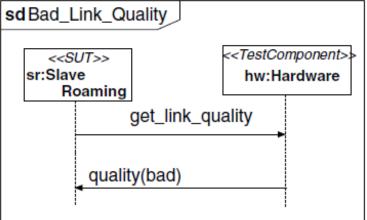
# Test scenario



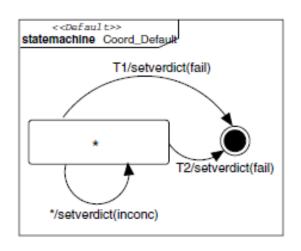


### Test scenarios (details)





#### Sequence diagrams



Default behaviors specified to catch the observations that lead to verdicts

• Here: Processing timer events





### Summary

#### What is model-based testing?

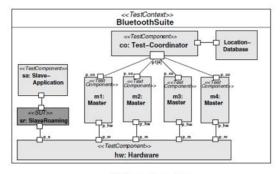
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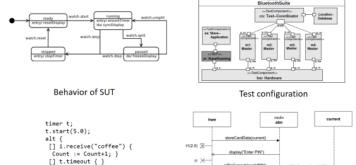


#### U2TP Test architecture: configuration



Test configuration

#### Using models in testing (examples)

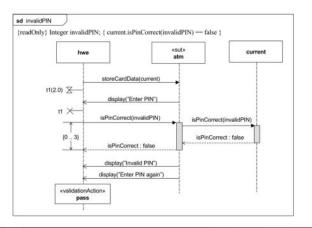


Test sequences

Source: OMG UTP

#### **Example: U2TP Test Behavior**

Test sequences









**⊖ ⊕ ⊕ ⊕**