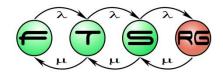
Kubernetes labor

Kiberfizikai rendszerek

Budapesti Műszaki és Gazdaságtudományi Egyetem Hibatűrő Rendszerek Kutatócsoport





Kubernetes

- Open source
- Platform independent
- Container orchestration system





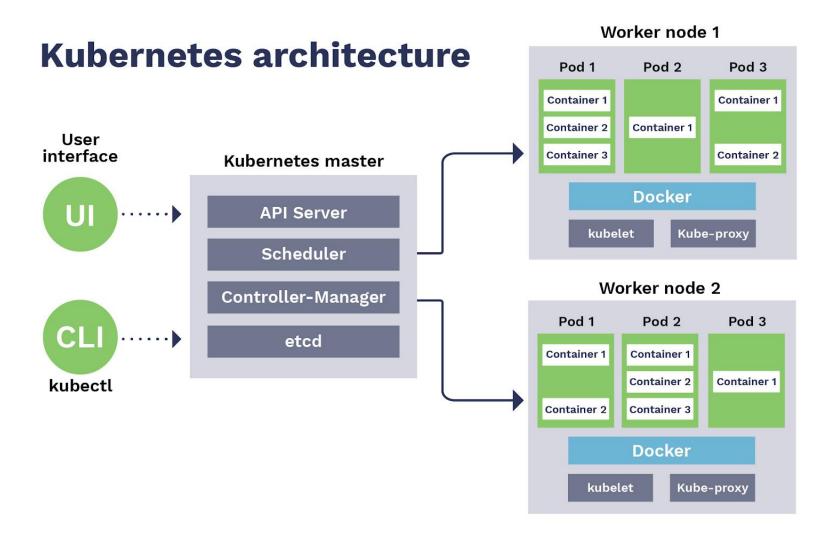


KUBERNETES ARCHITECTURE





Kubernetes architecture







Kubernetes architecture

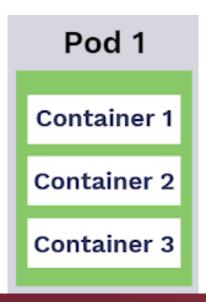
- Cluster
 - Worker Node
 - Pod
 - Deployment
 - Service
 - Master Server





Kubernetes architecture - Pod

- Group of containers
- Smallest managed unit
- Pods have a single IP address
- Containers in a Pod have ports assigned to them

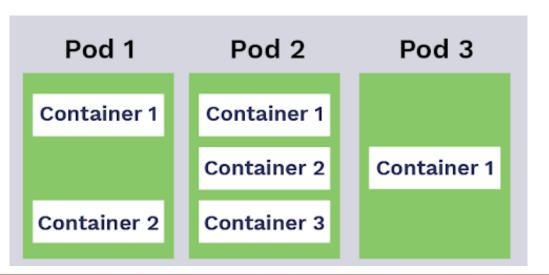






Kubernetes architecture - Deployment

- Represents an application
- Defines the :
 - Pods (application components)
 - Number of Pod replicas
 - Pod update strategy
 - Pod restart policy



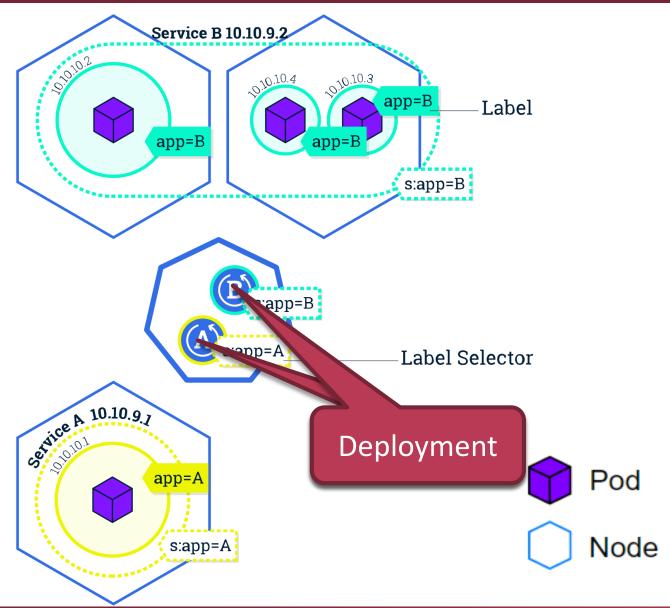




- Abstraction over the Pods
- Interface to interact with
- The Pods IP address and their number can change during their lifecycle
- The Service masks these changes, and ensures that, to the outside network, everything appears to be unchanged

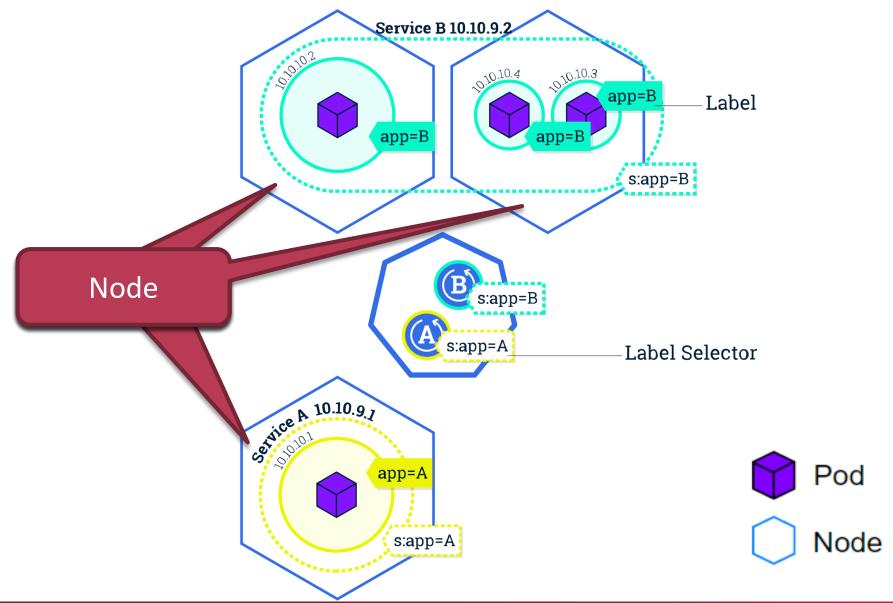






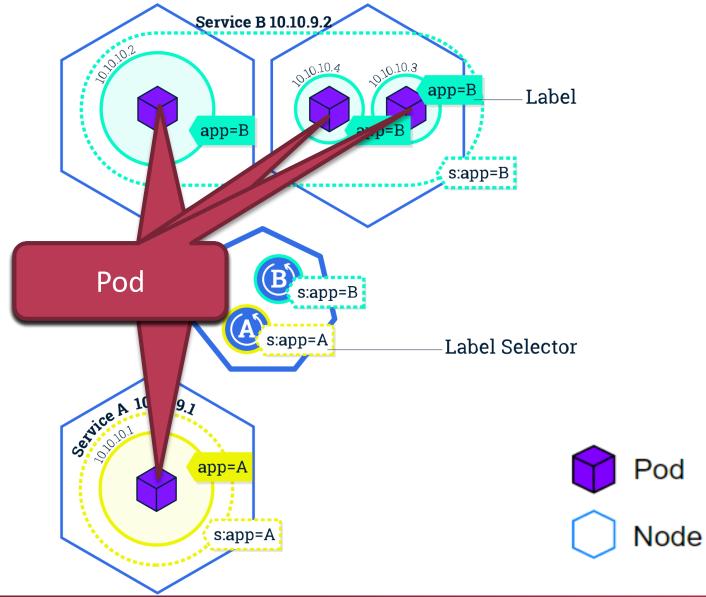






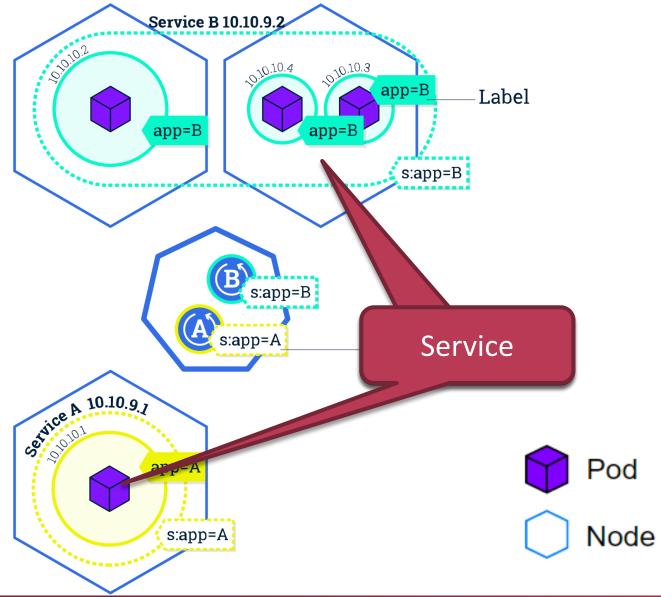






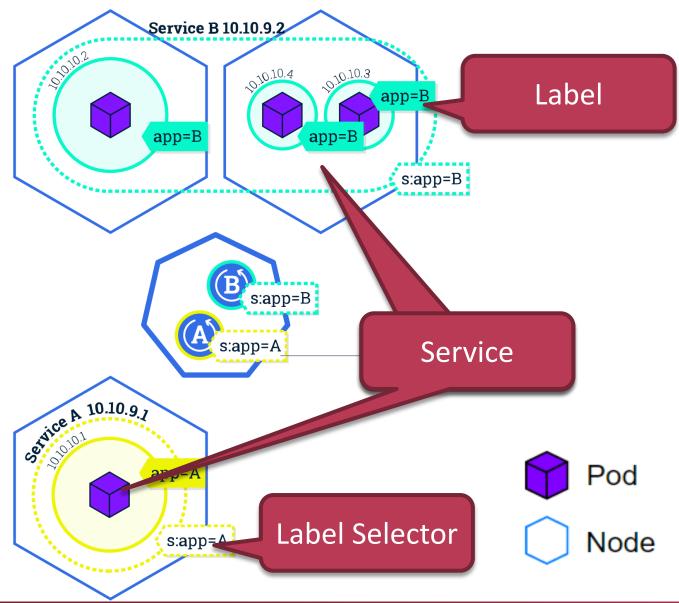










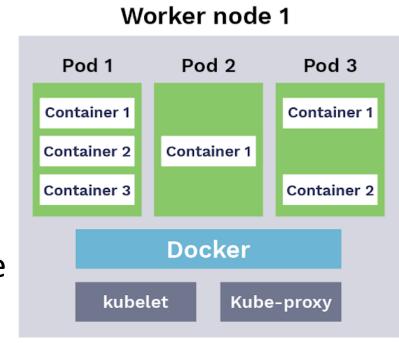






Kubernetes architecture – Worker Node

- Manages and runs Pods
- Collects entire Pods that function together
- Components:
 - Kubelet: tracks the state of the Pods
 - Kube-Proxy: routes traffic coming into a node from the service, forwards requests to the correct container



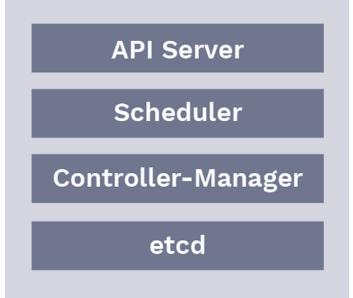




Kubernetes architecture – Master Server

- Main entry point for administrators and users to manage the nodes
- Assigning work to the nodes
- Components:
 - API Server: REST interface, all operations are executed by communicating with the endpoints provided by it

Kubernetes master



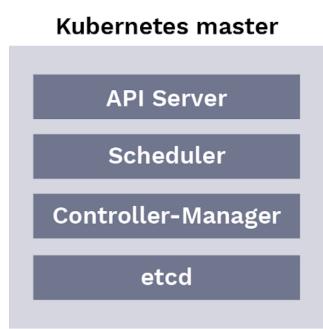




Kubernetes architecture – Master Server

Components:

- Scheduler: assigning work to the nodes, watch over resource capacity, ensures that a worker node's performance is within an appropriate threshold
- Controller-Manager: oversees controllers which respond to events
- Etcd: distributed key-value store, used to share information about the overall state of a cluster







DEPLOYMENT STRATEGIES





Defines how your deployment gets updated

- Strategies:
 - Recreate
 - RollingUpdate
 - o Blue/Green
 - Canary
 - A/B testing





Recreate:

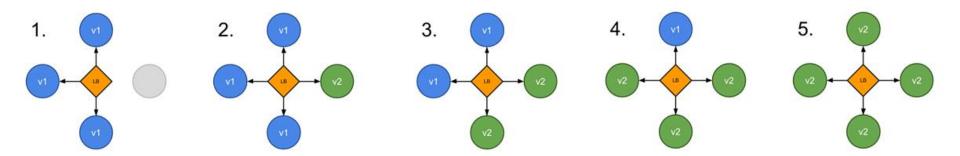
- Terminate the old version and release the new one
- Application state entirely renewed
- Downtime that depends on both shutdown and boot duration of the application





Rolling update:

- New version replica is created
- Then the number of replicas of the old version is decreased and the new version is increased
- No downtime, convenient for stateful applications
- We have to support multiple versions simultaniously

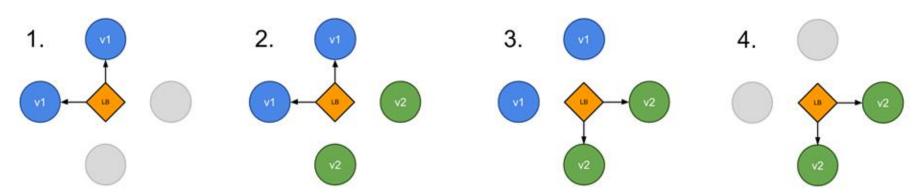






Blue/Green

- The new "green" version of the application is deployed alongside the old "blue" version
- After testing we update the Service to use the "green" version
- Instant rollout/rollback, no downtime
- Double resources, testing, handling stateful applications

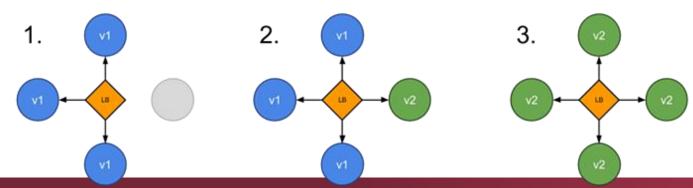






Canary:

- One replica of the new version is released alongside the old versions
- Then if no error is detected, scale up the number of replicas of the new version and delete the old versions
- Testing using the subset of cunsumers
- Convenient for error rate and performance monitoring
- Fine tuned traffic distribution can be expensive

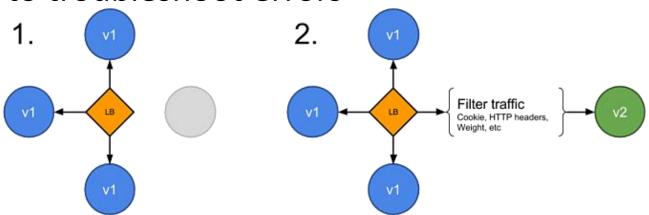






A/B testing:

- Based on Canary
- Testing using a target group of consumers
- Intelligent load balancer
- Control over the traffic distribution
- Several versions run in parallel
- Hard to troubleshoot errors







POD RESTART POLICY





Pod restart policy

- Defines how the Pod restarts
- Applies to all the containers of a Pod
- A container of a Pod can exit in the event of:
 - Successfully completing its task
 - Failure

- RestartPolicies:
 - Always
 - OnFailure
 - Never





Pod restart policy

- Always
 - Default
 - Always restarts the container if it exits
- OnFailure
 - Only restarts the container if it exited with Failure
- Never
 - Never restarts the containers



