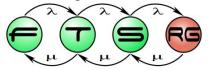
Modeling Requirements

Critical Embedded Systems

Dr. Balázs Polgár



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Budapest University of Technology and Economics Department of Measurement and Information Systems

Overview

UML & SysML Overview

Modeling Textual Requirements

Modeling Requirements with Use Cases

Modeling Flow Based Behavior with Activities



UML & SysML Overview

UML Overview

SysML Overview





UML Overview

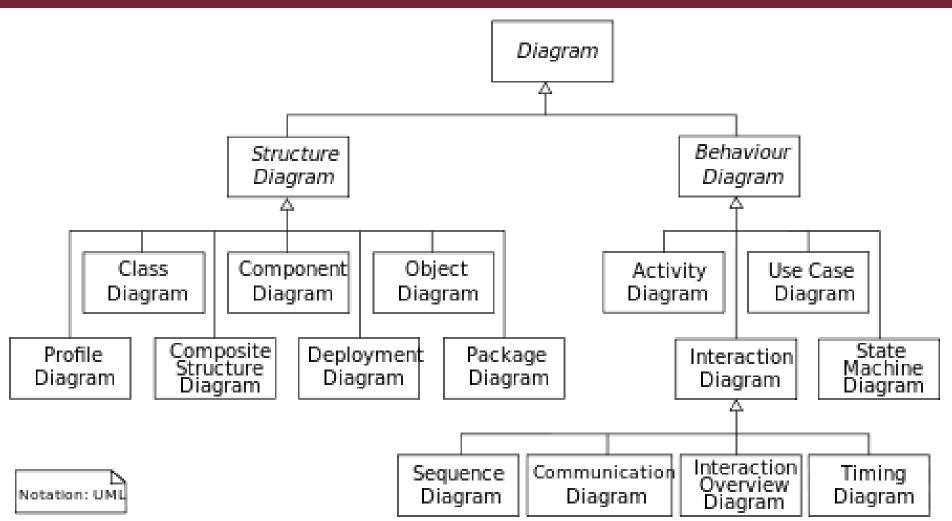
- Unified Modeling Language
 - An OMG (Object Management Group) standard
- 1.x series
 - 1997 Initial version (v1.1 first adopted version)
 - by James Rumbaugh, Grady Booch, Ivar Jacobson at Rational
 - 2000 v1.3, v1.4
 - 2003 v1.5
- 2.x series
 - 2005 v2.0
 - 2007 v2.1.2
 - 2009 v2.2
 - 2010 v2.3
 - 2011 v2.4.1
 - 2012 v2.5 "In Process"

Related Standards

- MOF Meta Object Facility Core
 - 2011 v2.4.1
 - Modeling language for defining modeling languages
- OCL Object Constraint Language
 - 2012 v2.3.1
 - Textual language for formulating constraints and queries over models
- fUML Foundational UML
 - 2013 v1.1
 - Semantics of a Foundational Subset for Executable UML Models
- ALF Action Language for Foundational UML
 - o 2012 v1.0.1 Beta3
 - Concrete Syntax for a UML Action Language
- XMI XML Metadata Interchange
 - 2011 v2.4.1
 - XML representation of models
- DD Diagram Definition
 - 2012 v1.0
 - for modeling and interchanging graphical notations



UML Diagram Taxonomy





UML & SysML Overview

UML Overview

SysML Overview



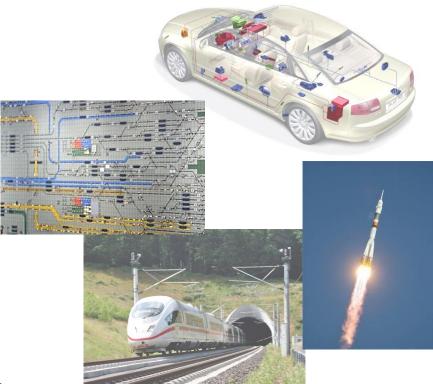


Systems Engineering

- Systems Engineering is a multidisciplinary approach to develop balanced system solutions in response to diverse stakeholder needs
- ~ Integration Engineering
 - Software engineering
 - Hardware engineering
 - Mechanical engineering
 - Safety engineering
 - Security engineering

D ...

- Process Engineering
- System
 - Military, airplane, car, aviation, railway interlocking, notebook, etc.

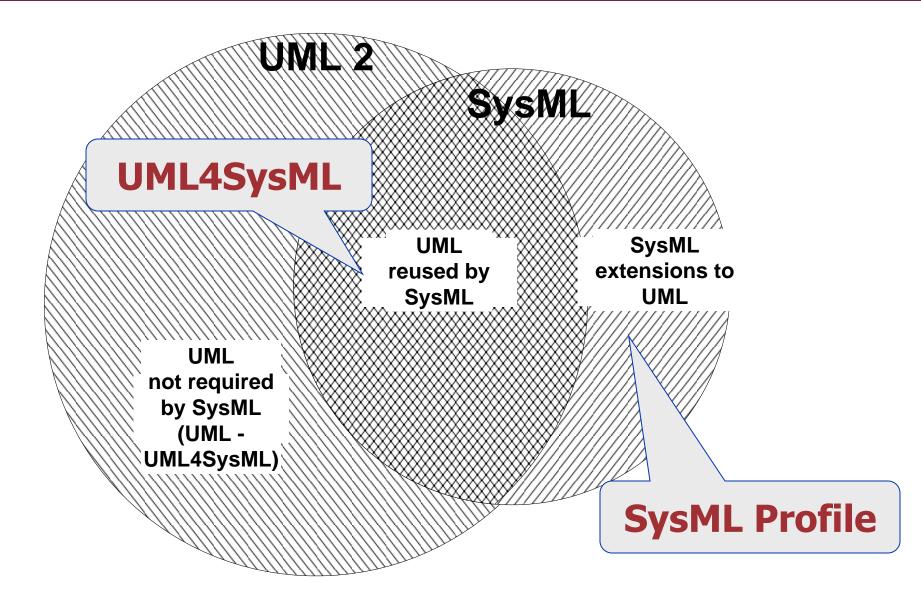




SysML overview

- "UML for Systems Engineering"
 - Supports the specification, analysis, design, verification and validation of systems that include hardware, software, data, personnel, procedures, and facilities
- Developed by OMG and International Council on Systems Engineering (INCOSE)
- OMG SysML[™] (<u>http://www.omgsysml.org</u>)
 - RFP March 2003
 - Version 1.0 September 2007
 - Version 1.1 November 2008
 - Version 1.2 June 2010
 - Version 1.3 June 2012

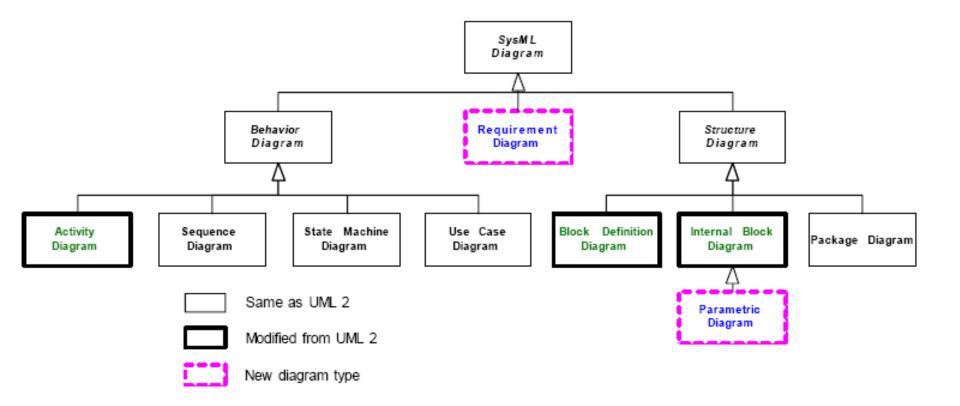
Relationship Between SysML and UML





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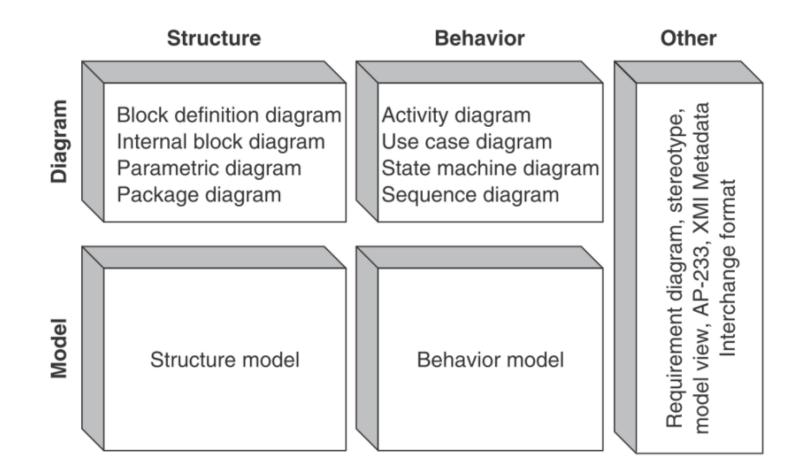
SysML Diagram Taxonomy





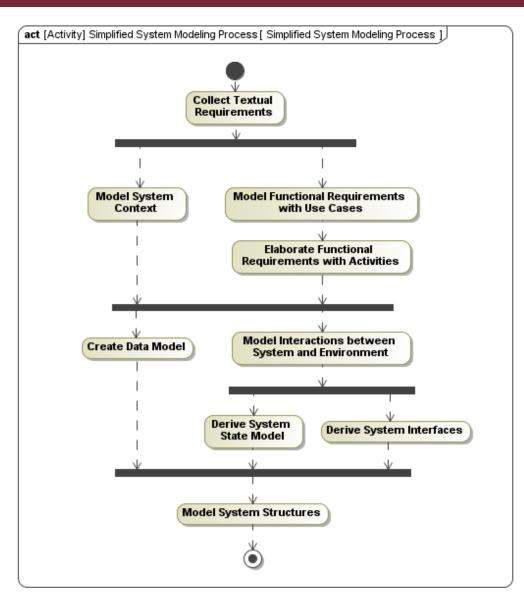
MÜEGYETEM 1782

Aspects of SysML





A Simplified System Modeling Process





<u>M Ú E C Y E T E M 1782</u>

Modeling Textual Requirements

Context of the Modeling Aspect

Sample Requirements (Cyber-physical Agricultural System)

Modeling Elements & Notation

Summary





Roots & Relations

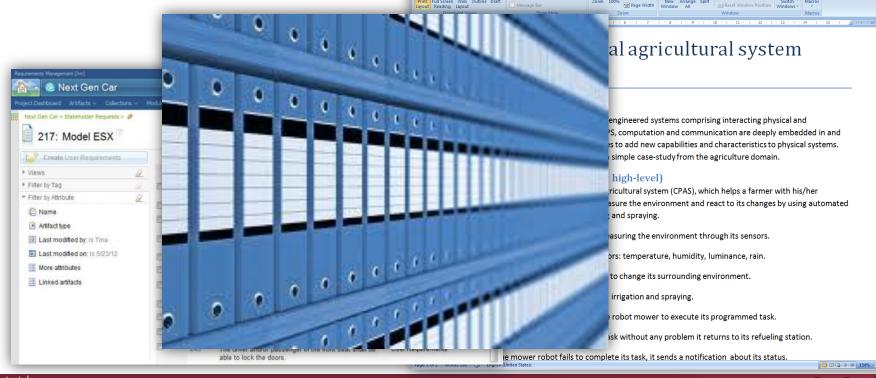
- Document based system development
 - Formulated requirements textually (e.g. in Word)
 - Handled by Req. management tools (e.g. DOORS)

age Layout Reference P S

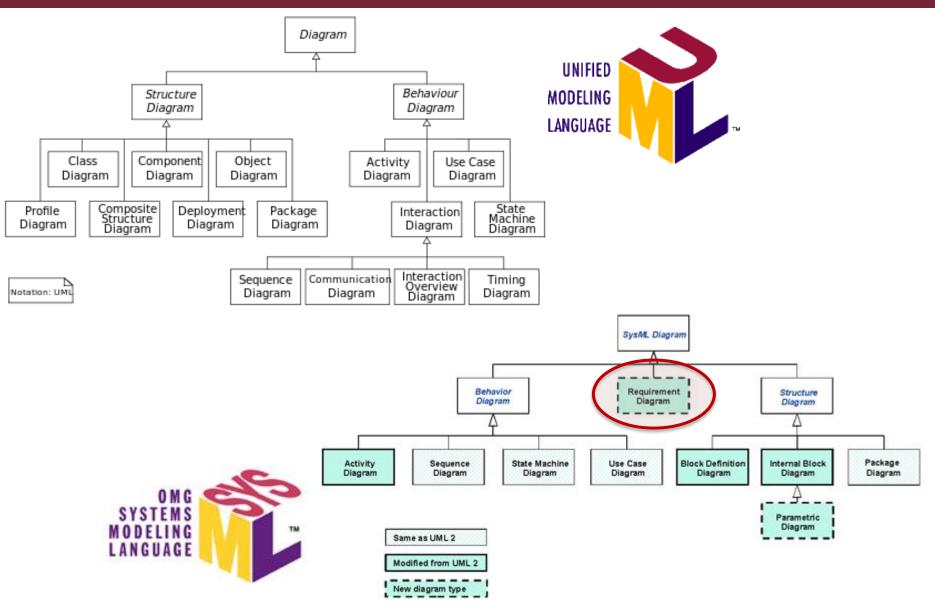
Document Mar

View Side by Side

Challenge: complexity

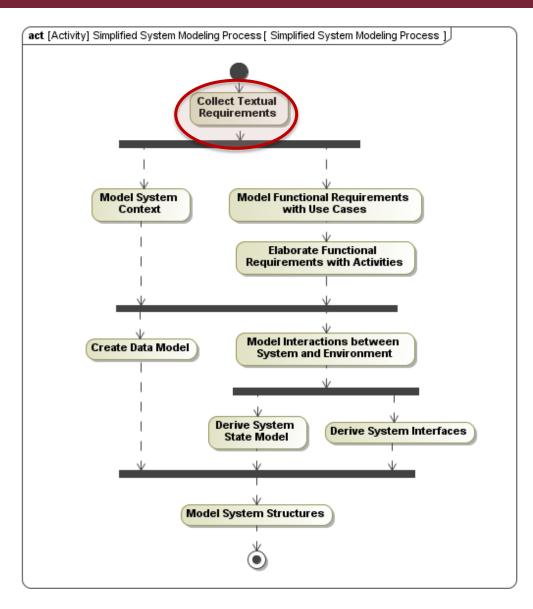


Requirements Diagram





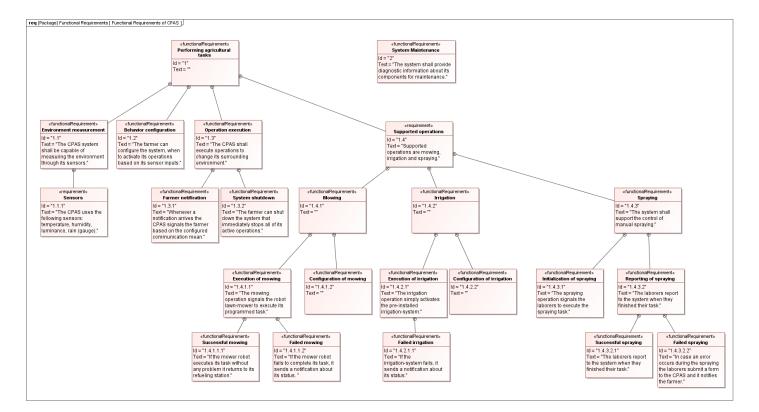
System Modeling Process





Modeling Aspect

What are the main requirements formulated textually and what are their hierarchy?





Objectives

- Provides linkage between traditional textual and model based requirements specifications
- Helps establishing relations between requirements
 - Containment hierarchy
 - Derivation
 - Reusing between projects
- Provides traceability of requirements



Modeling Textual Requirements

Context of the Modeling Aspect

Sample Requirements (Cyber-physical Agricultural System)

Modeling Elements & Notation

Summary





Cyber-physical system

- American terminology
 - Novel buzz-word for embedded system
 - In EU it is ~ "Internet of things"

" Cyber-Physical Systems (CPS) are engineered systems comprising interacting physical and computational components. In CPS, computation and communication are deeply embedded in and interacting with physical processes to add new capabilities and characteristics to physical systems."

E.g., acoustic sniper detection system



Example requirements

Design a simple Cyber-physical agricultural system (CPAS), which helps a farmer with his/her everyday life using sensors to measure the environment and react to its changes by using automated operations like irrigation, mowing and spraying.

Requirements

- The CPAS system is capable of measuring the environment through its sensors.
- The CPAS uses the following sensors: temperature, humidity, luminance, rain.
- The CPAS can execute operations to change its surrounding environment.
- These operations can be mowing, irrigation and spraying.
- The mowing operation signals the robot mower to execute its programmed task.
- If the mower robot executes its task without any problem it returns to its refueling station.
- If the mower robot fails to complete its task, it sends a notification about its status



Example requirements (con't)

- The irrigation operation simply activates the pre-installed irrigationsystem.
- If the irrigation-system fails, it sends a notification about its status.
- Whenever a notification arrives the CPAS signals the farmer based on the configured communication mean.
- The spraying operation signals the laborers to execute the spraying task.
- The laborers report to the CPAS when they finished their task.
- In case an error occurs during the spraying the laborers submit a form to the CPAS and it notifies the farmer.
- The farmer can configure the system, when to activate its operations based on its sensor inputs.
- The farmer can shut down the CPAS system that immediately stops all of its active operations.
- The system shall provide diagnostic information about its components for maintenance.



Modeling Textual Requirements

Context of the Modeling Aspect

Sample Requirements (Cyber-physical Agricultural System)

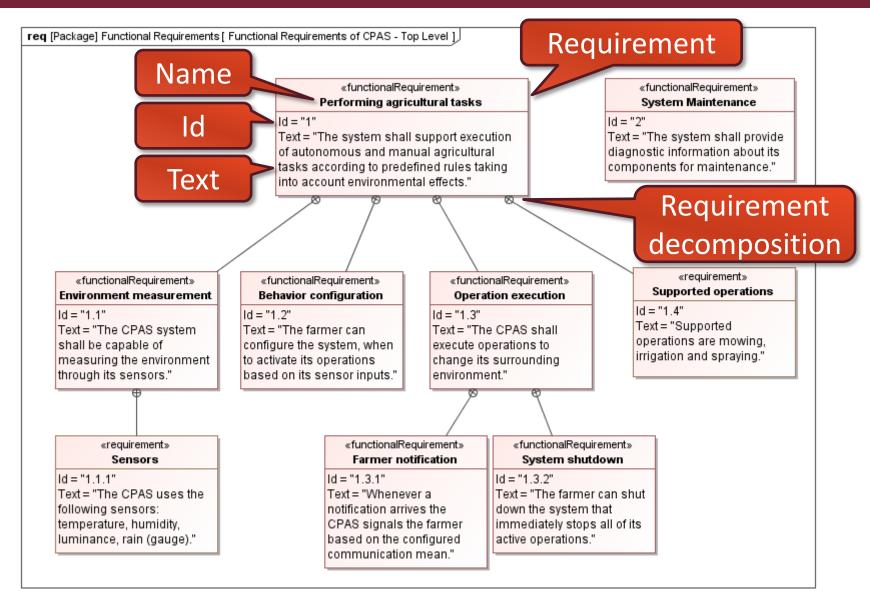
Modeling Elements & Notation

Summary



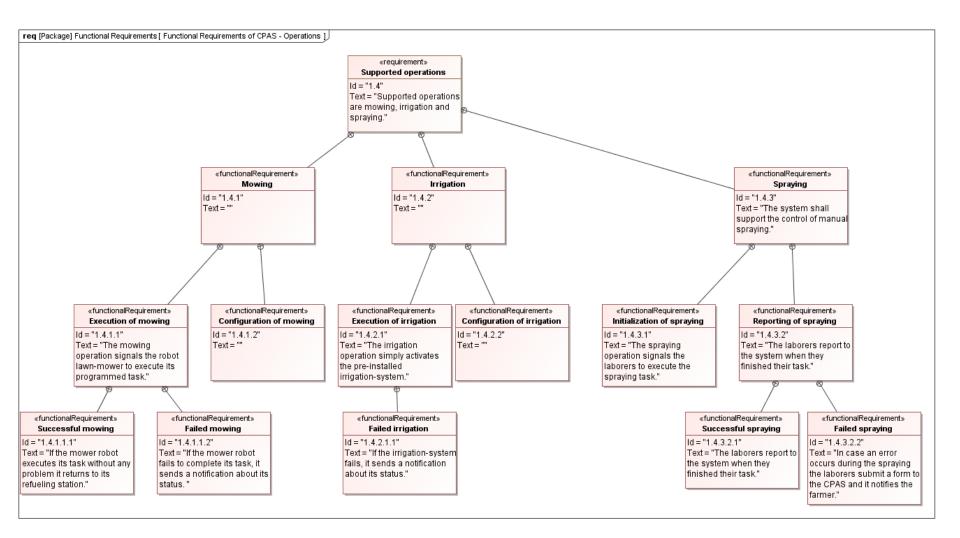


Example – Top Level Requirements



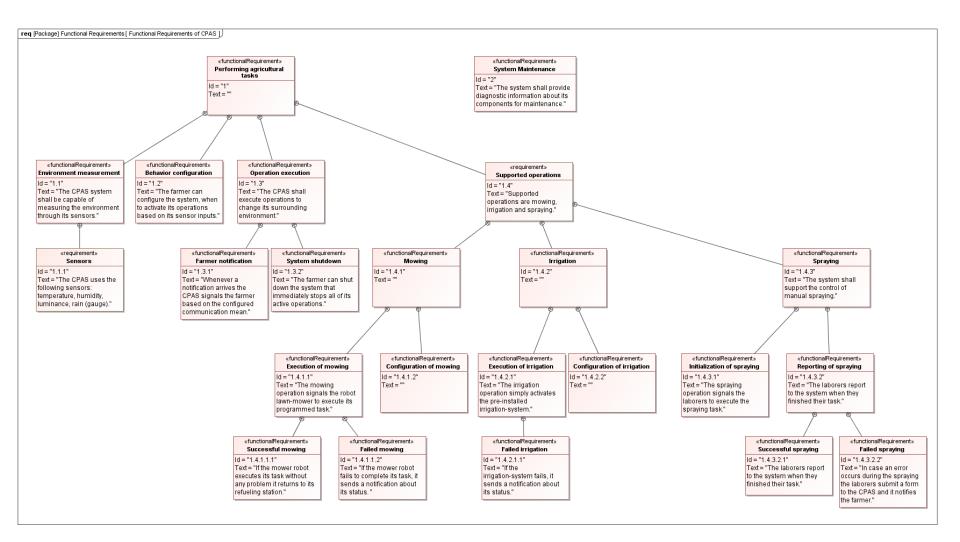


Example – Further Decomposed





Example – Full Hierarchy





Requirements Table

#	Id	Name	Text	
1	1	Performing agricultural tasks		
2	1.1	Environment measurement	The CPAS system shall be capable of measuring the environment through its sensors.	
3	1.1.1	Sensors	The CPAS uses the following sensors: temperature, humidity, luminance, rain (gauge).	
4	1.2	Behavior configuration	The farmer can configure the system, when to activate its operations based on its sensor inputs.	
5	1.3	Operation execution	The CPAS shall execute operations to change its surrounding environment.	
6	1.3.1	Farmer notification	Whenever a notification arrives the CPAS signals the farmer based on the configured communication mean.	
7	1.3.2	🖸 System shutdown	The farmer can shut down the system that immediately stops all of its active operations.	
8	1.4	Supported operations	Supported operations are mowing, irrigation and spraying.	
9	1.4.1	Mowing		
10	1.4.1.1	Execution of mowing	The mowing operation signals the robot lawn-mower to execute its programmed task.	
11	1.4.1	Successful mowing	If the mower robot executes its task without any problem it returns to its refueling station.	
12	1.4.1	Failed mowing	If the mower robot fails to complete its task, it sends a notification about its status.	
13	1.4.1.2	Configuration of mowing		
14	1.4.2	Irrigation		
15	1.4.2.1	Execution of irrigation	The irrigation operation simply activates the pre-installed irrigation-system.	
16	1.4.2	Failed irrigation	If the irrigation-system fails, it sends a notification about its status.	
17	1.4.2.2	Configuration of irrigation		
18	1.4.3	Spraying	The system shall support the control of manual spraying.	
19	1.4.3.1	Initialization of spraying	The spraying operation signals the laborers to execute the spraying task.	
20	1.4.3.2	Reporting of spraying	The laborers report to the system when they finished their task.	
21	1.4.3	Successful spraying	The laborers report to the system when they finished their task.	
22	1.4.3	Failed spraying	In case an error occurs during the spraying the laborers submit a form to the CPAS and it notifies the farmer.	
23	2	System Maintenance	The system shall provide diagnostic information about its components for maintenance.	
· · · · · · · · · · · · · · · · · · ·				



Requirements Trace Relations

Refine

- Depicts a model element that clarifies a requirement
- Typically a use case or a behavior
- Satisfy
 - Depicts a design or implementation model element that satisfies the requirement

Verify

 $\circ~$ Used to depict a test case that is used to verify a requirement

Derive

- Used when a requirement is derived from another requirement based on analysis
- Typically at the next level of the system hierarchy

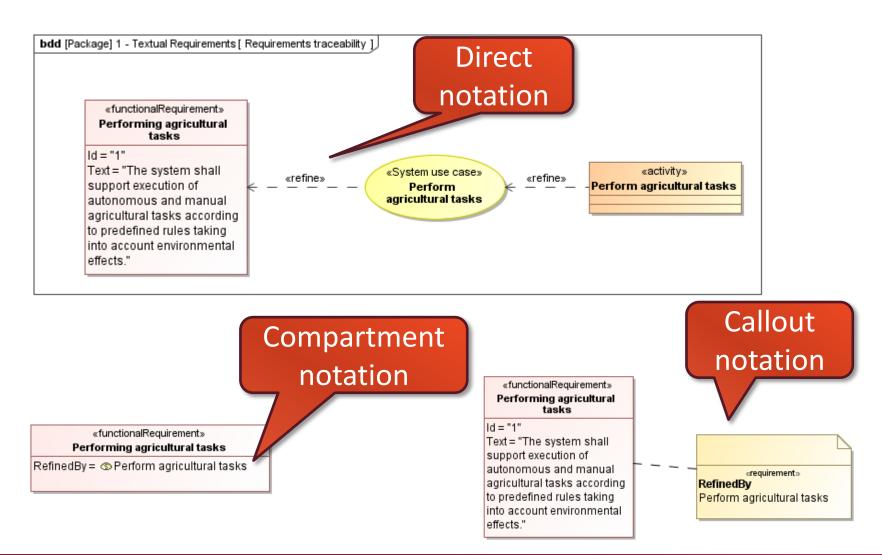
• Сору

- Supports reuse by copying requirements to other namespaces
- Master-slave relation between requirements

Trace

- General trace relationship
- Between requirement and any other model element

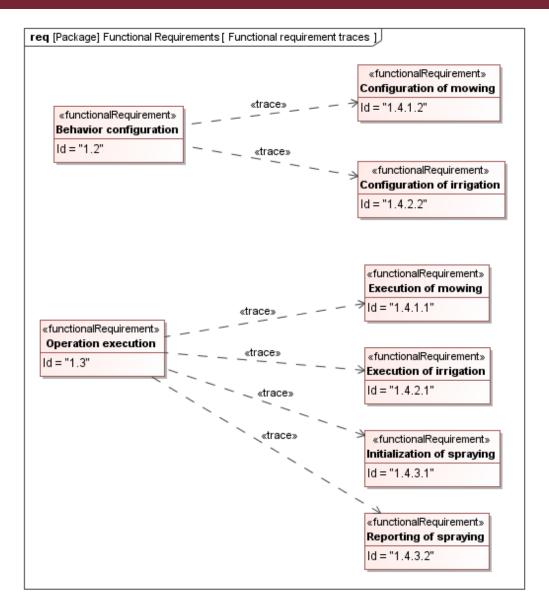
Example refine relationship





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Example trace relationships





Requirements Relations in Table

#	Id	Name	Text	Traced To
1	1	Performing agricultural tasks		
2	1.1	Environment measurement	The CPAS system shall be capable of measuring the environment through its sensors.	
3	1.1.1	Sensors	The CPAS uses the following sensors: temperature, humidity, luminance, rain (gauge).	
4	1.2	Behavior configuration	The farmer can configure the system, when to activate its operations based on its sensor inputs.	 1.4.2.2 Configuration of irrigation 1.4.1.2 Configuration of mowing
5	1.3	Operation execution	The CPAS shall execute operations to change its surrounding environment.	 1.4.2.1 Execution of irrigation 1.4.3.1 Initialization of spraying 1.4.3.2 Reporting of spraying 1.4.1.1 Execution of mowing
6	1.3.1	Farmer notification	Whenever a notification arrives the CPAS signals the farmer based on the configured communication mean.	
7	1.3.2	💷 System shutdown	The farmer can shut down the system that immediately stops all of its active operations.	30 Shutdown speed
8	1.4	Supported operations	Supported operations are mowing, irrigation and spraying.	
9	1.4.1	Mowing		
10	1.4.1.1	Execution of mowing	The mowing operation signals the robot lawn-mower to execute its programmed task.	
11	1.4.1	Successful mowing	If the mower robot executes its task without any problem it returns to its refueling station.	
12	1.4.1	I Failed mowing	If the mower robot fails to complete its task, it sends a notification about its status.	
13	1.4.1.2	Configuration of mowing		
14	1.4.2	Irrigation		
15	1.4.2.1	Execution of irrigation	The irrigation operation simply activates the pre-installed irrigation-system.	
16	1.4.2	Failed irrigation	If the irrigation-system fails, it sends a notification about its status.	
17	1.4.2.2	Configuration of irrigation		
18	1.4.3	Spraying	The system shall support the control of manual spraying.	
19	1.4.3.1	Initialization of spraying	The spraying operation signals the laborers to execute the spraying task.	



Modeling Textual Requirements

Context of the Modeling Aspect Sample Requirements (Cyber-physical Agricultural System) Modeling Elements & Notation

<u>Summary</u>





Summary

Goal

- Bridge the gap between textual requirements and requirement and design models
 - Handles textual req.s as model elements
 - Provides support for requirements traceability

Modeling aspect

- What are the main requirements formulated textually and what are their hierarchy?
- Relation of requirements to other aspects
 - Refined by model elements (e.g. use case, activity)
 - Satisfied by blocks
 - Verified by test cases



Modeling Requirements with Use Cases

Context of the Modeling Aspect

Elements of Use Case Diagrams by Example

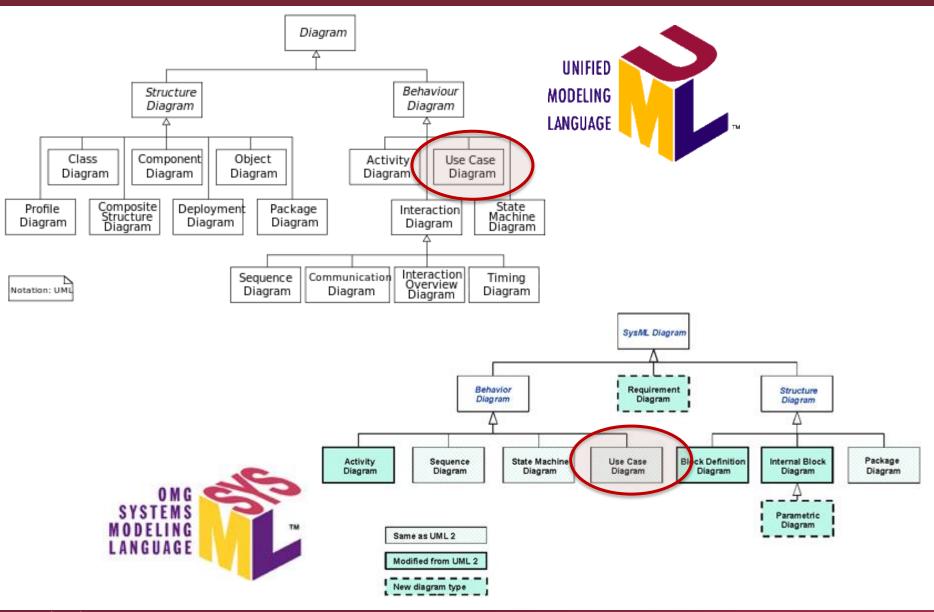
Relations between UC elements

Summary





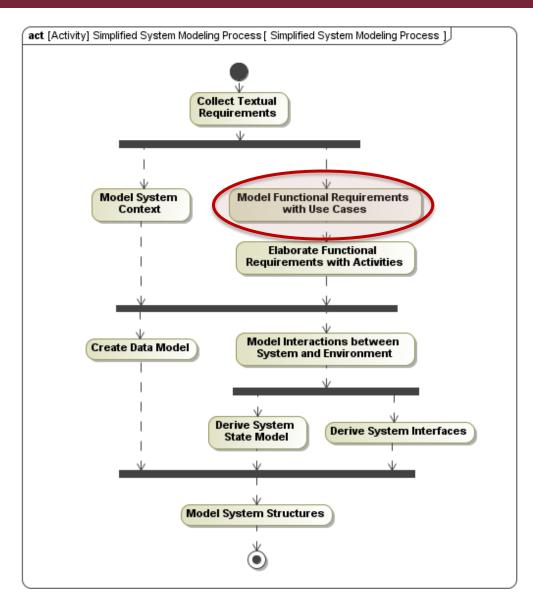
Use Case Diagrams





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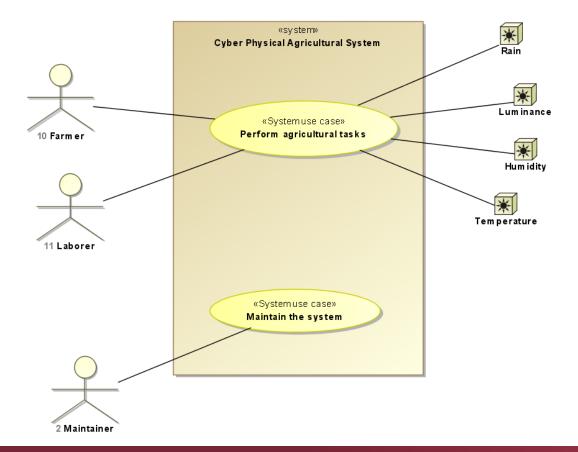
System Modeling Process





Modeling Aspect

Who will use the system and for what?





Definition of Use Cases

- Use cases (használati eset) capture the functional requirements of a system
- UCs describe
 - the typical interactions
 - between the users of a system and
 - the system itself,

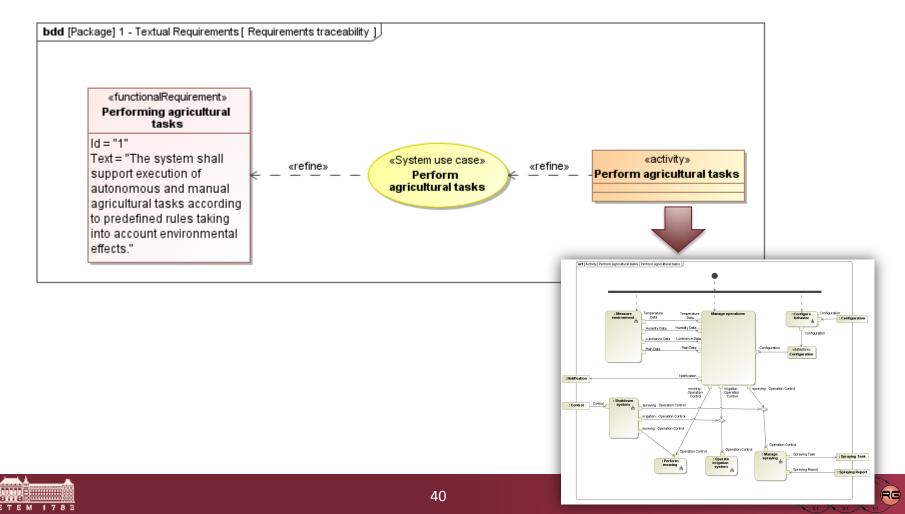
M. Fowler: UML Distilled. 3rd Edition. Addison-Wesley

- by providing a narrative of how a system is used
- A set of scenarios tied together by a common user goal
- Its definition comes from
 - Either directly from the written requirement
 →Verb + Noun (Unique)!
 - Based on the Requirement diagram + System context definition
 → refinement



Relations to other aspects

- Refines textual requirements
- Can be further refined by behaviors (e.g. activity)



Modeling Requirements with Use Cases

Context of the Modeling Aspect

Elements of Use Case Diagrams by Example

Relations between UC elements

Summary





Example requirements

- Design a simple Cyber-physical agricultural system (CPAS), which helps a farmer with his/her everyday life using sensors to measure the environment and react to its changes by using automated operations like irrigation, mowing and spraying.
- Requirements
 - The CPAS system is capable of measuring the environment through its sensors.
 - The CPAS uses the following sensors: temperature, humidity, luminance, rain.
 - The CPAS can execute operations to change its surrounding environment.
 - These operations can be mowing, irrigation and spraying.
 - The mowing operation signals the robot mower to execute its programmed task.
 - If the mower robot executes its task without any problem it returns to its refueling station.
 - If the mower robot fails to complete its task, it sends a notification about its status



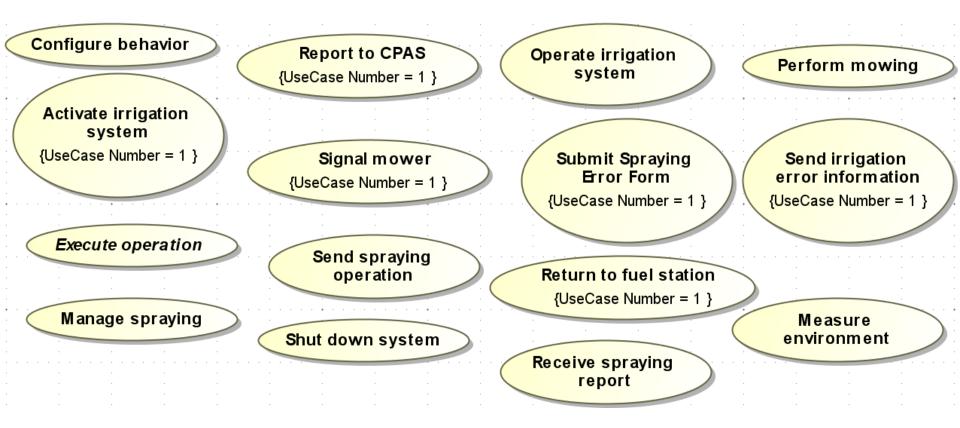
Example requirements (con't)

Requirements

- The irrigation operation simply activates the pre-installed irrigationsystem.
- If the irrigation-system fails, it sends a notification about its status.
- Whenever a notification arrives the CPAS signals the farmer based on the configured communication mean.
- The spraying operation signals the laborers to execute the spraying task.
- The laborers report to the CPAS when they finished their task.
- In case an error occurs during the spraying the laborers submit a form to the CPAS and it notifies the farmer.
- The farmer can configure the system, when to activate its operations based on its sensor inputs.
- The farmer can shut down the CPAS system that immediately stops all of its active operations.
- The system shall provide diagnostic information about its components for maintenance.



Initial set of Activities





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Definition of Actors

- Actor (aktor) is a <u>role</u> that a user plays with respect to the system.
 - *Primary actor*: calls the system to deliver a service
 - Secondary actor: the system communicates with them while carrying out the service
- Relationship of UCs and Actors
 - A single actor may perform many use cases;
 - A use case may have several actors performing it.
- One person may act as more than one actor,
 - Example: The farmer may also act as a laborer who performs the spraying
- An actor is outside the boundary of the system
- Its definition comes from
 - Directly from the written requirements
 - Based on the System context definition

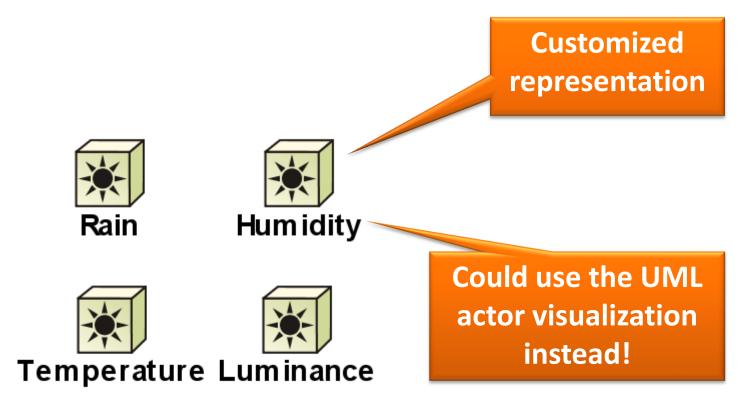


(Initial) Collection of Primary Actors





(Initial) Collection of Secondary Actors





Modeling Requirements with Use Cases

Context of the Modeling Aspect

Elements of Use Case Diagrams by Example

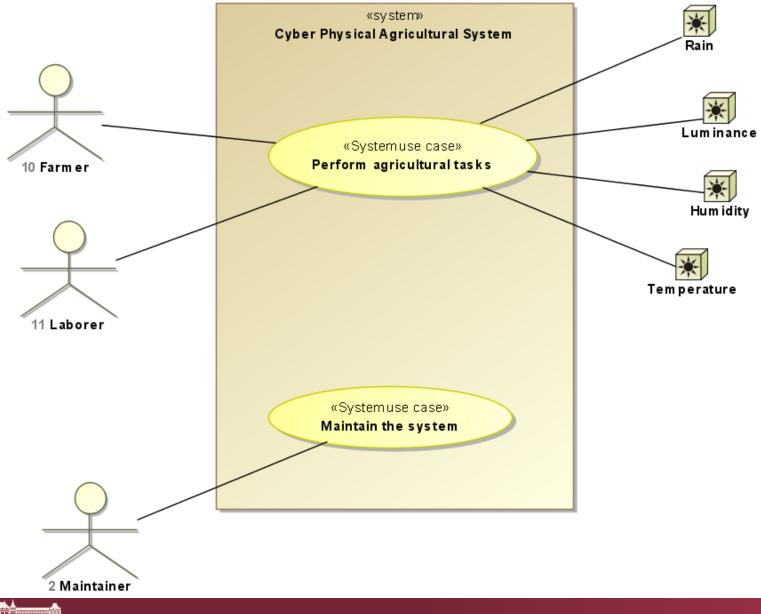
Relations between UC elements

Summary





System-level overview (User)

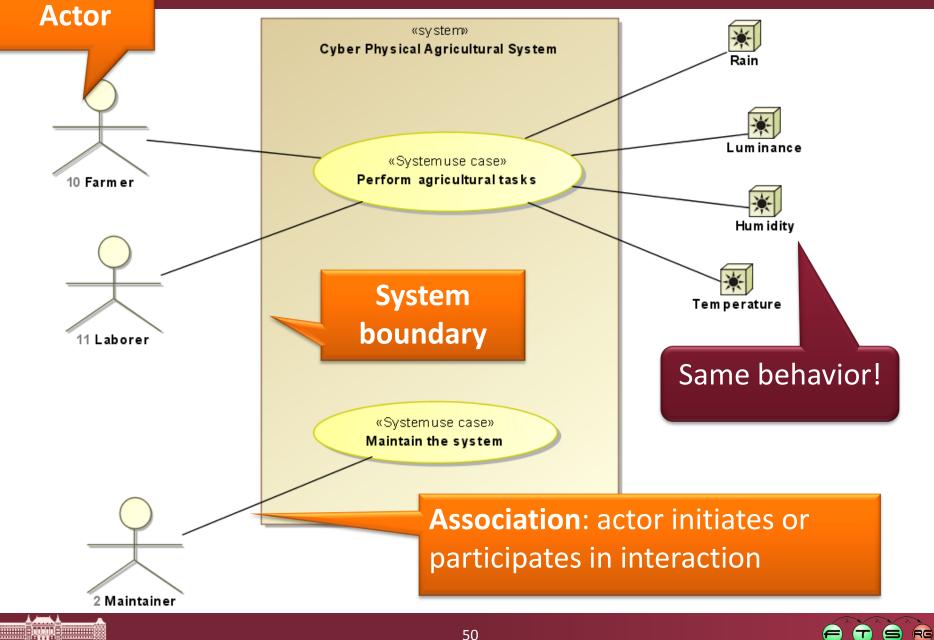


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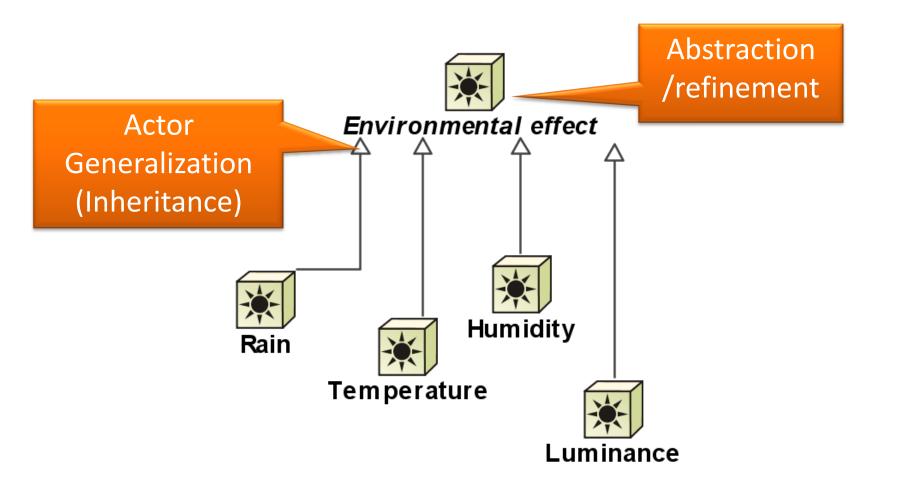
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System-level overview (User)

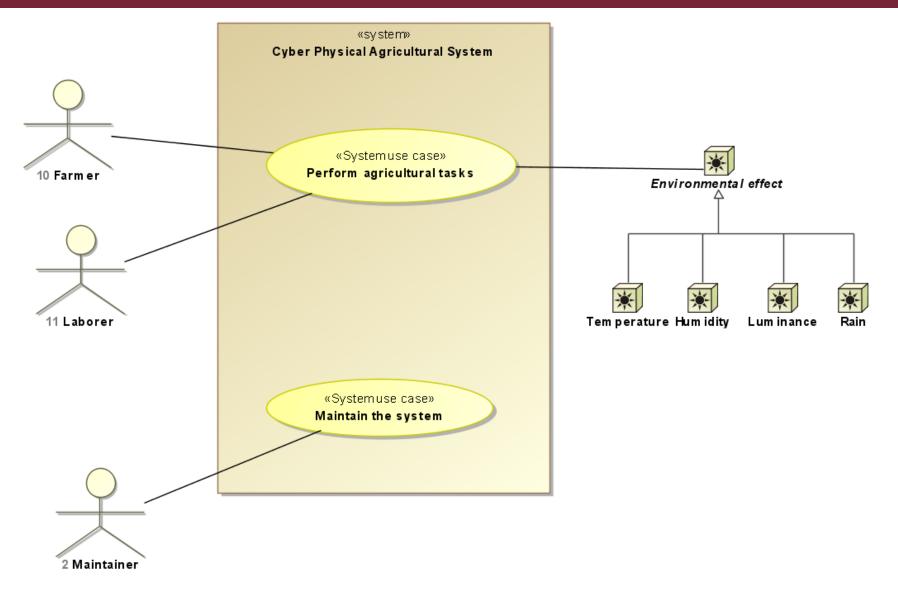


Generalization of Actors (abstraction)





System-level overview (User)





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How to handle complex functionality?

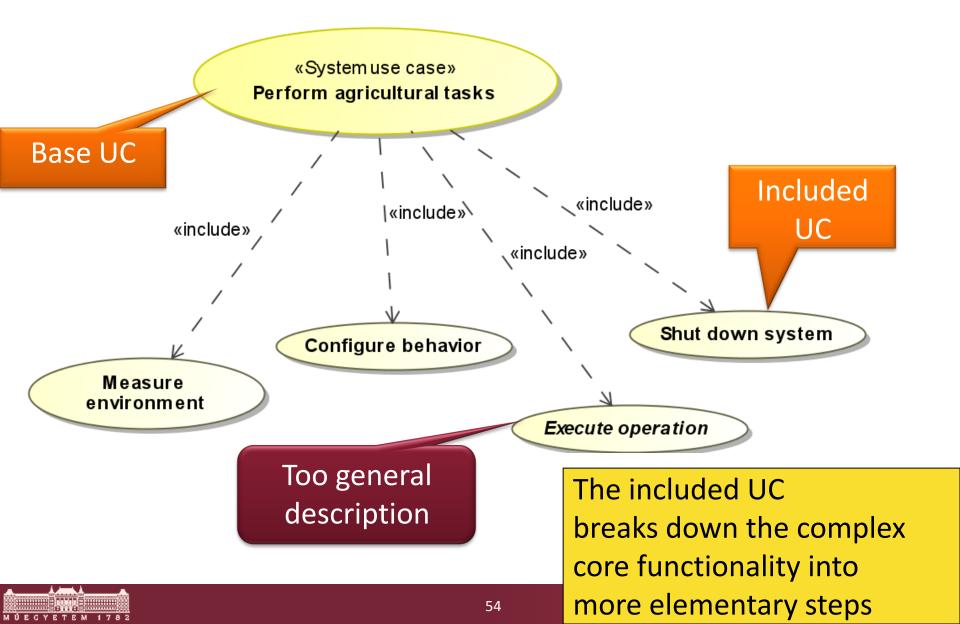
even weighted weighte

Perform agr. tasks =

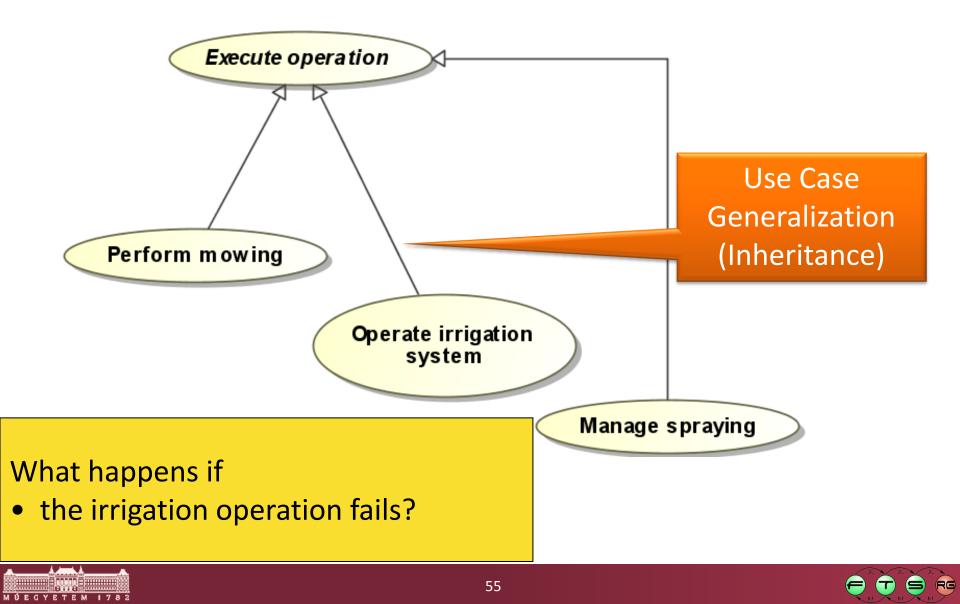
- Measure the environment
- Configure the system
- •Execute agr. operations
- •Shut down the system



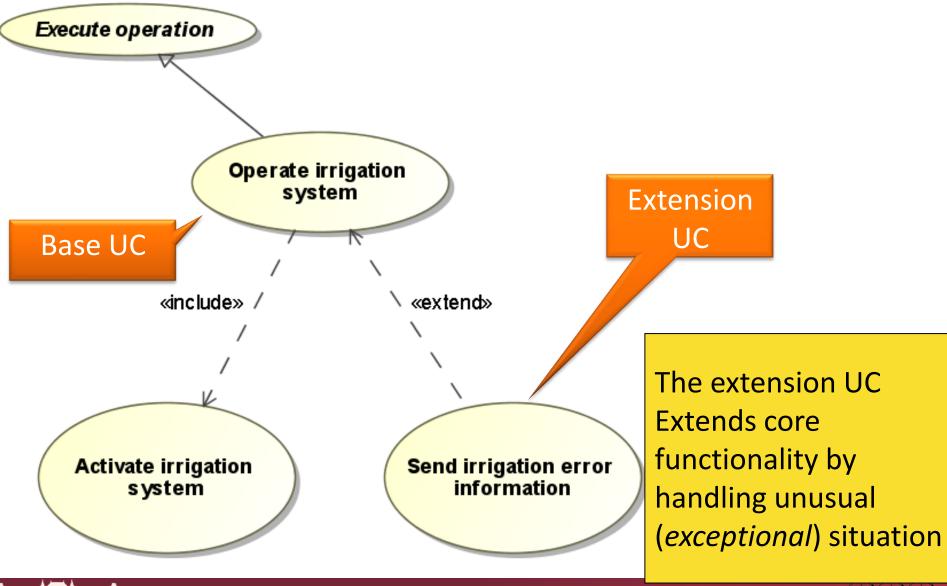
Refinement with include relation



Generalization of UCs



Extend relationship



Summary: UC Relations

Association (Asszociáció)

- actor use case
- the actor initiates (or participates in) the use of the system
- Extend (Bővítés)
 - o use case use case
 - a UC may be extended by another UC (typically solutions for exceptional situations)



Summary: UC Relations

Generalization (Általánosítás)

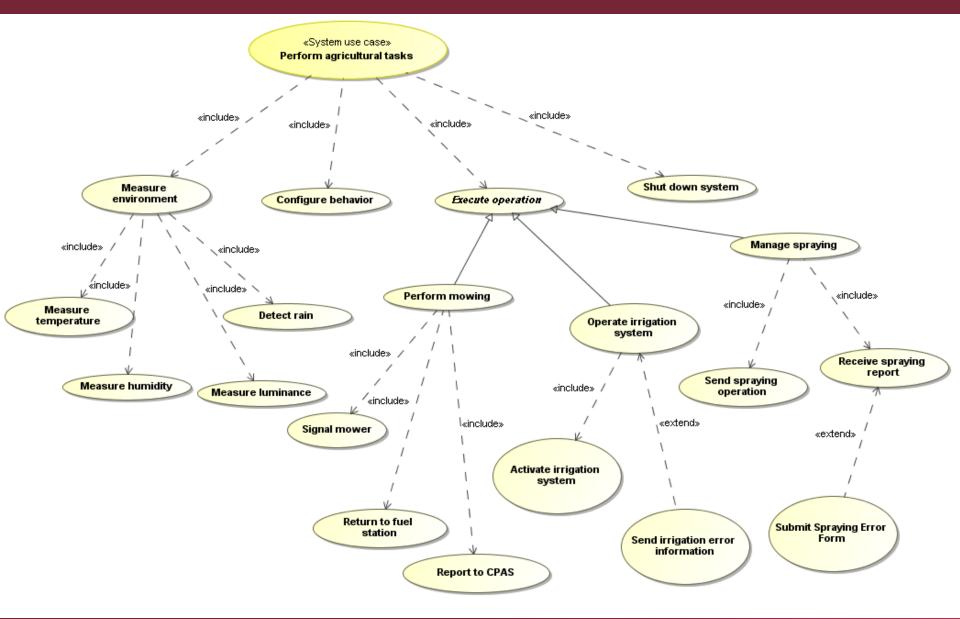
- actor actor
- o use case use case
- a UC or actor is more general / specific than another UC or actor

Include (Beszúrás)

- o use case use case
- a complex step is divided into elementary steps
- a functionality is used in multiple UCs



Example: Complete 'Perform agr. task' UC refinement





Modeling Requirements with Use Cases

Context of the Modeling Aspect Elements of Use Case Diagrams by Example Relations between UC elements

<u>Summary</u>





Summary

Goal

Identify top level functional requirements
 Identify involved actors

- Modeling Aspect
 - Who will use the system and for what?
- Relations to other aspects
 - Refines textual requirements
 - Can be refined by other behaviors (e.g. activity)



Modeling Flow Based Behavior with Activities

Context of the Modeling Aspect

Modeling Elements & Notation

Semantics of the Model

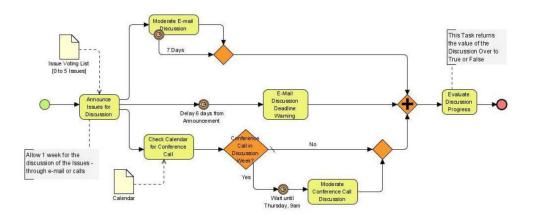
Summary

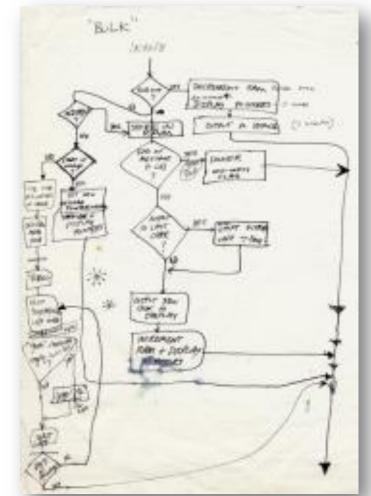




Roots & Relations

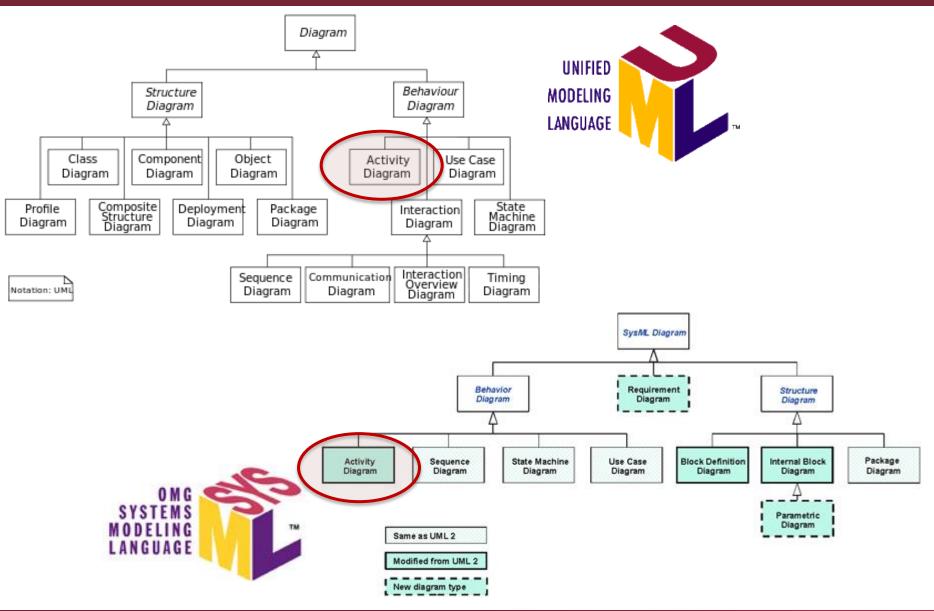
- Flow-sheets and flow-charts are used everywhere...
 - Brainstorming
 - Computer algorithms
 - Business processes







Activity Diagram

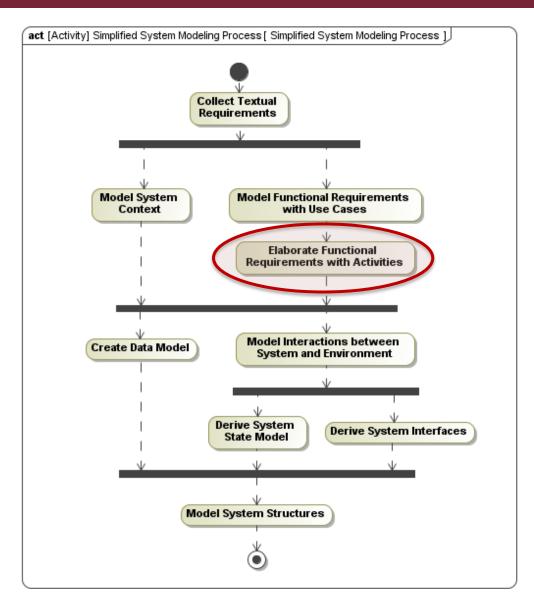




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System Modeling Process

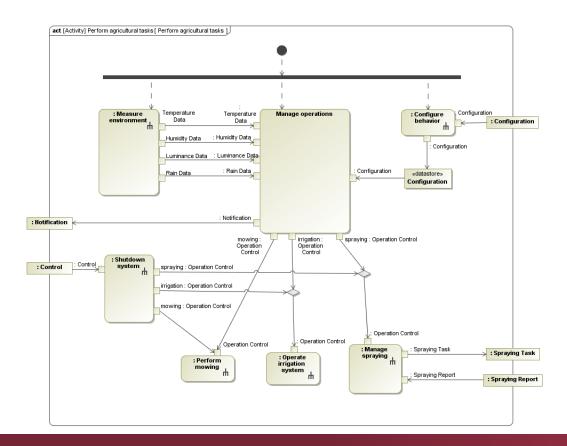




Modeling Aspect

What are the steps in a process? What data flows in the process?

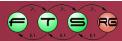
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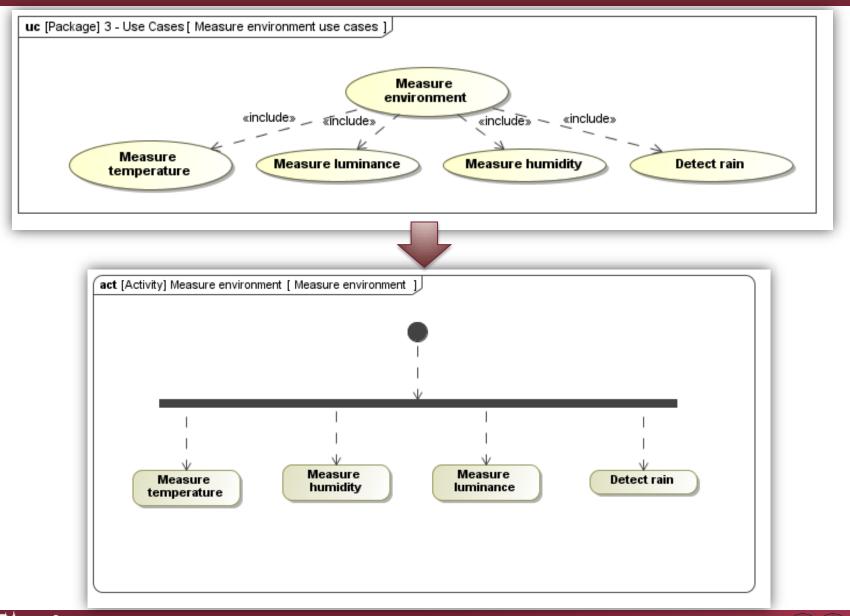


Objectives

- Modeling behavior that specifies the *transformation* of inputs to outputs through a sequence of actions
- Combined modeling of *control flow* and *data flow* in a process or workflow
- Supporting the definition of high level processes
 - Elaboration of use cases, i.e. helps to define functional requirements that system components or actors will perform
 - Providing *functional decomposition* of the system
- Supporting the definition of *low level activities*
 - Elaboration of behavior executed at given 'points' of the system (e.g. reaction to an event)



Elaborates use cases





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Modeling Flow Based Behavior with Activities

Context of the Modeling Aspect

Modeling Elements & Notation

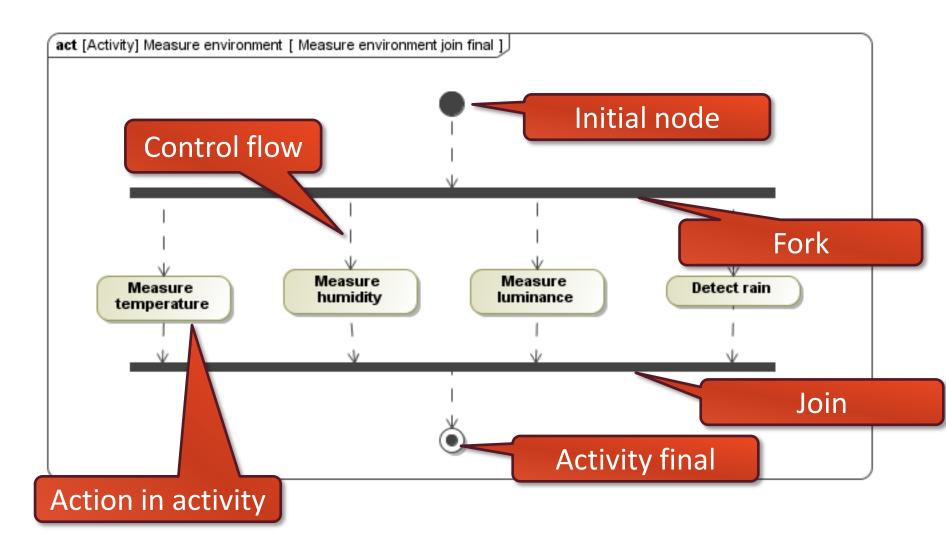
Semantics of the Model

Summary



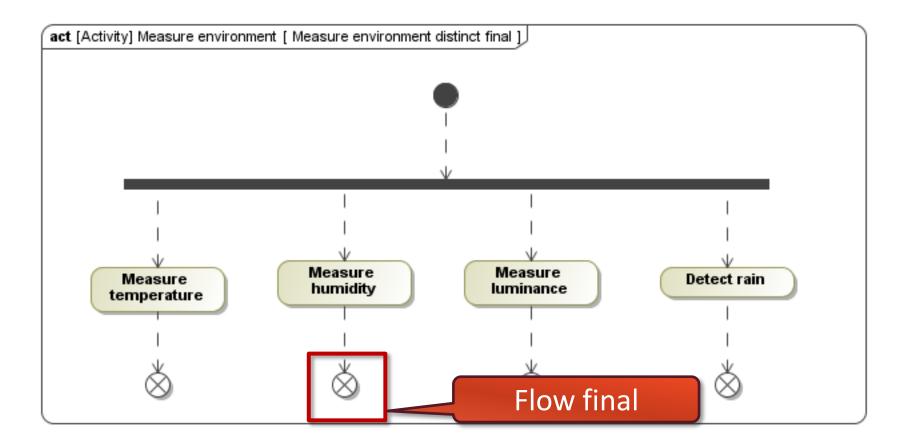


Control flow





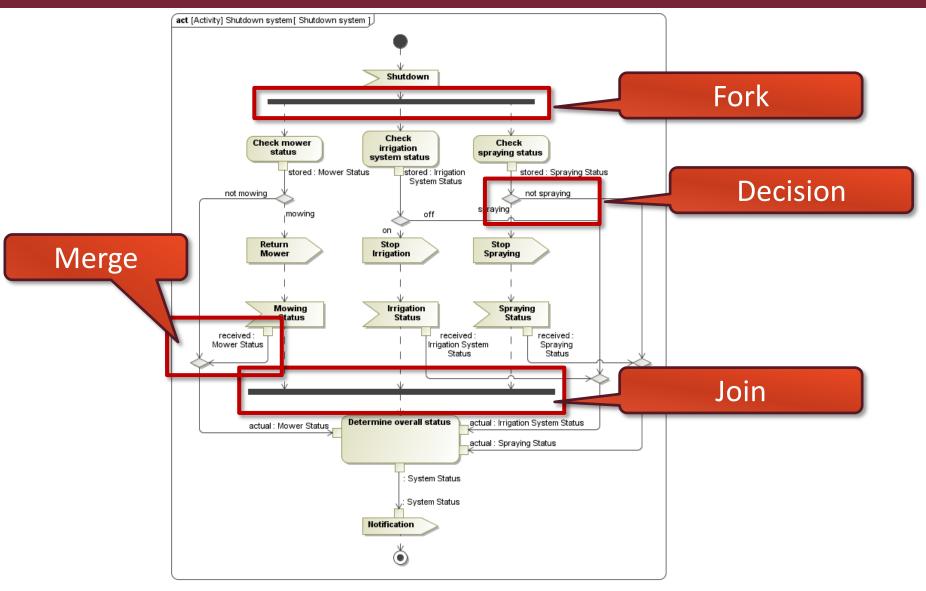
Control flow with flow final





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Fork, join, decision, merge





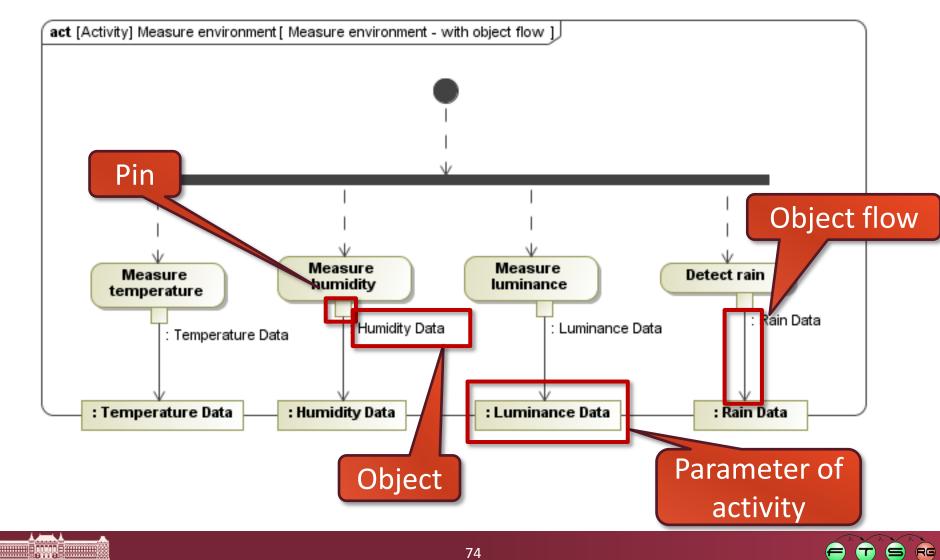
Action types

Primitive action node	Primitive action node	Primitive actions include object access, update and manipulation actions.
Send signal node	signal target	Send signal data to target.
Accept event node	<event>,</event>	Accept events, typically has output pins for received data.
Accept time event node	at ()	Time event corresponds to an expiration of an (implicit) timer.
Call behavior node	parameter Call behaviour node	Call other behavior (e.g. another activity).

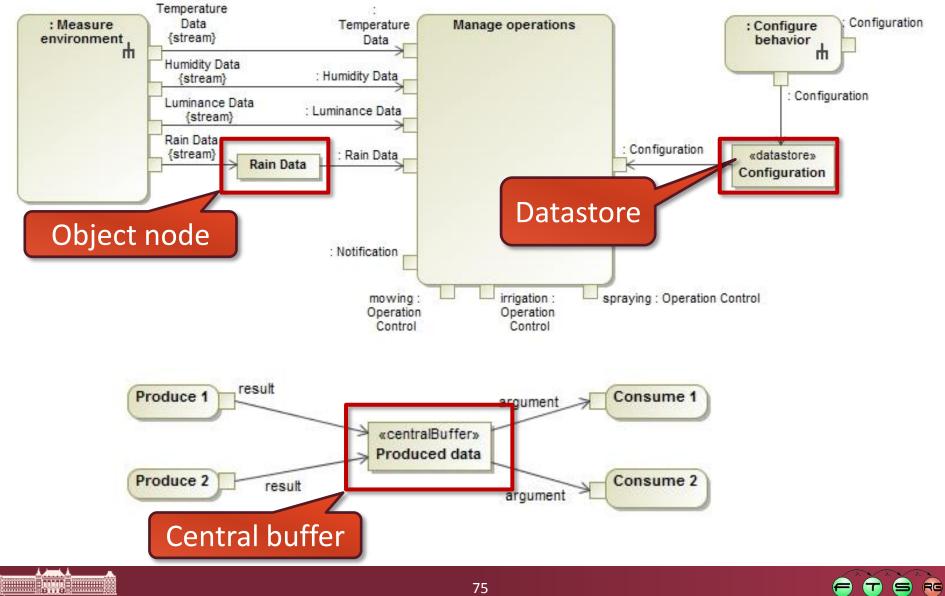


ИÚЕ

Combined control and data flow



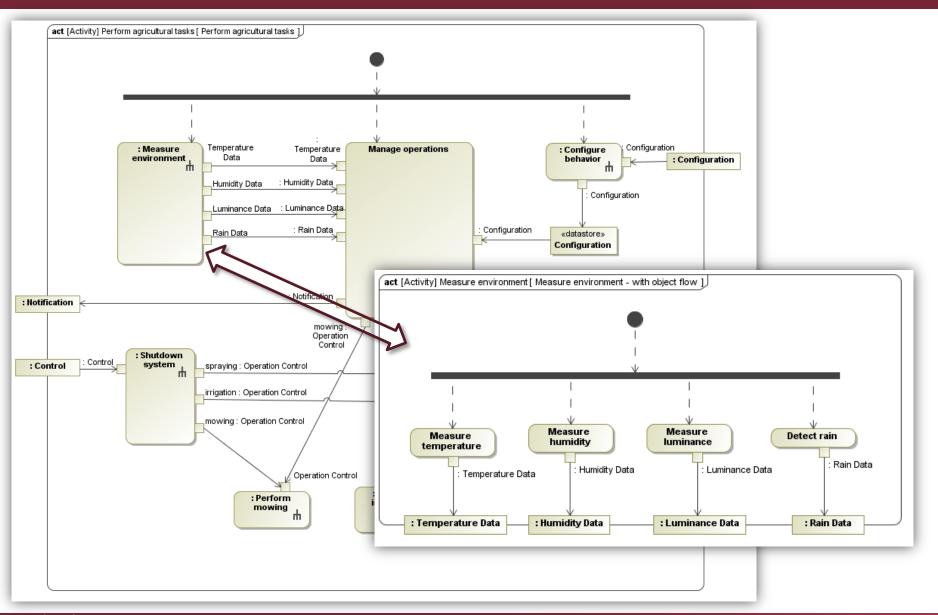
Object nodes



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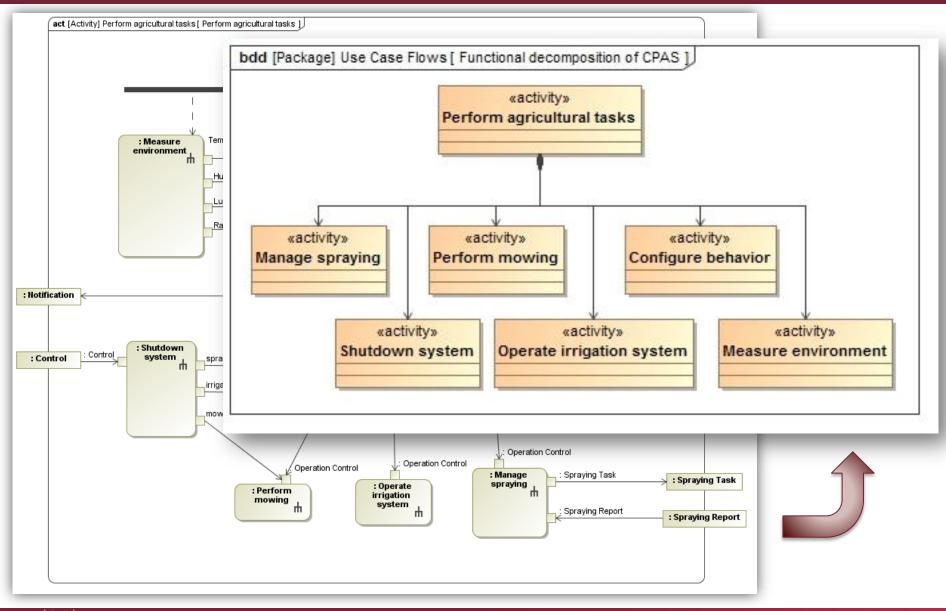
 (\mathbf{T})

Activity decomposition

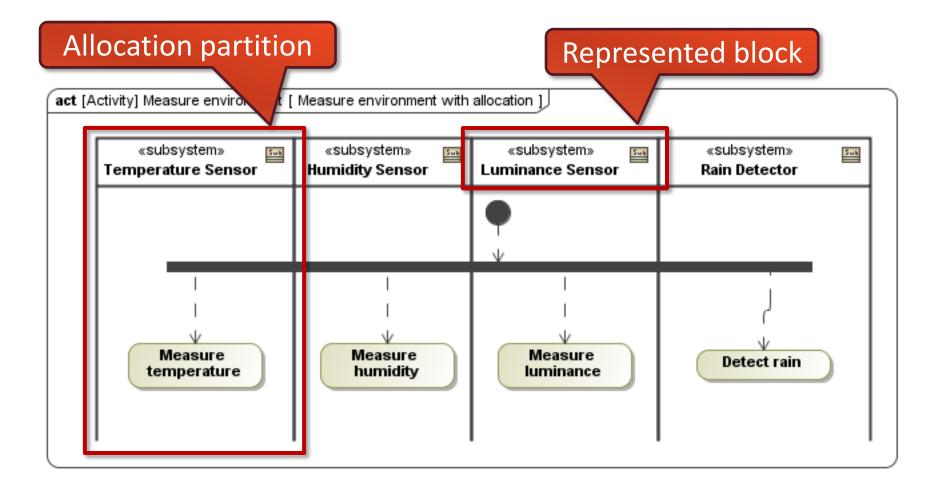




Activity Hierarchy (Functional Decomposition)



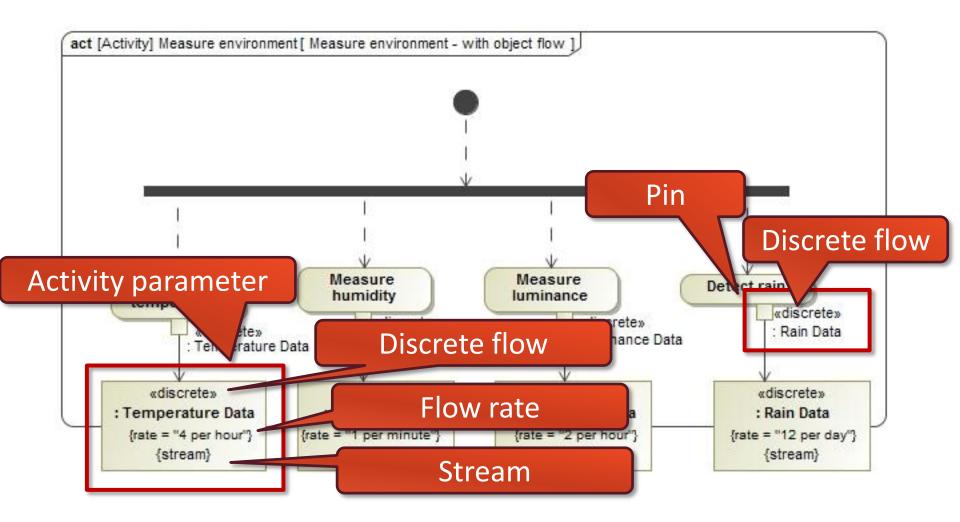
Allocating actions





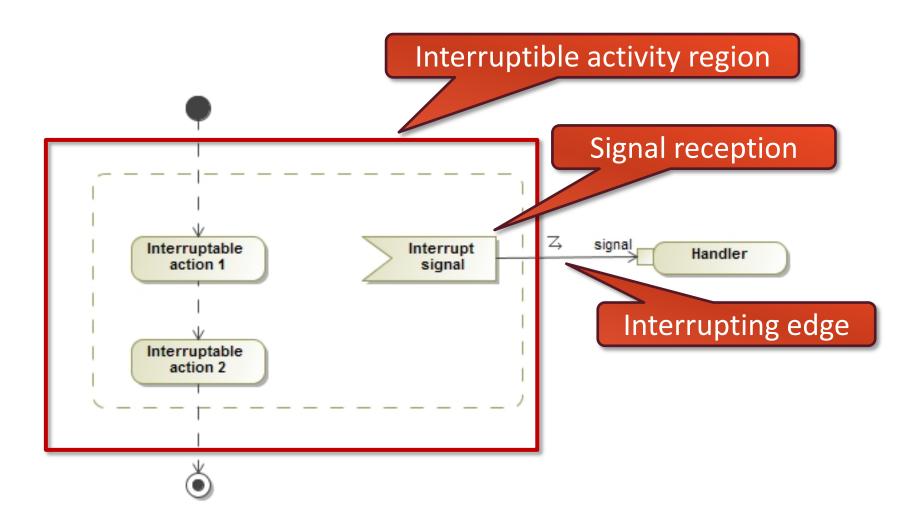
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Modelling Streams (SysML)





Interruptible Activity Region





Modeling Flow Based Behavior with Activities

Context of the Modeling Aspect

Modeling Elements & Notation

Semantics of the Model

Summary

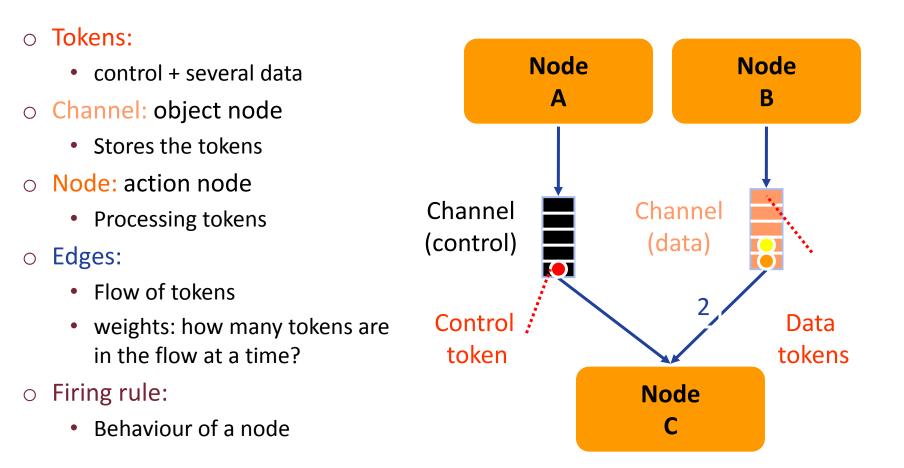




Data flow and Control flow

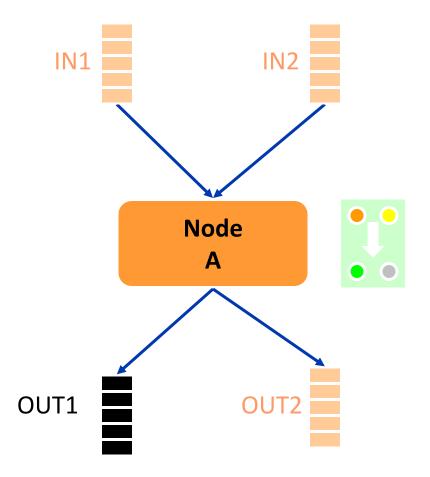
- Combined control and data flow model
 semantics ≈ dataflow networks
- Data Flow: data token
 - \circ Object node \Rightarrow Action node
 - An object node is a channel / queue
 - An object may be linked to multiple action nodes
 - Output actions are competing for the data token (i.e. the object)
 - Type conformance: object type < input type of action
- Control flow: control token (ordering constraint between two actions)
 - All predecessor actions should be terminated prior to starting the current action
 - The current action should terminate prior to starting any of the successor actions







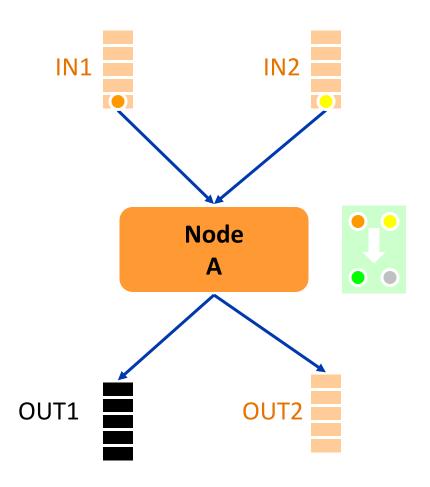
- o precondition:
 - input tokens + current state
- o postcondition
 - output tokens + new state







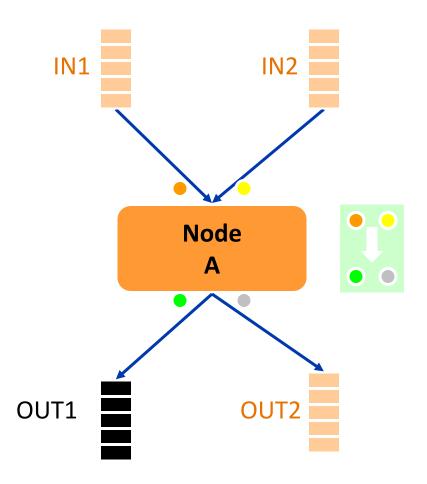
- o precondition:
 - input tokens + current state
- o postcondition
 - output tokens + new state
- Execution of a firing:
 - Is there token on all inputs with
 - Right amount?
 - Right type?







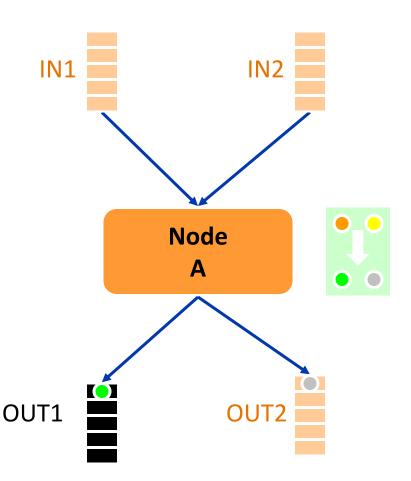
- o precondition:
 - input tokens + current state
- o postcondition
 - output tokens + new state
- Execution of a firing:
 - Is there token on all inputs with
 - Right amount?
 - Right type?
 - Execution of action



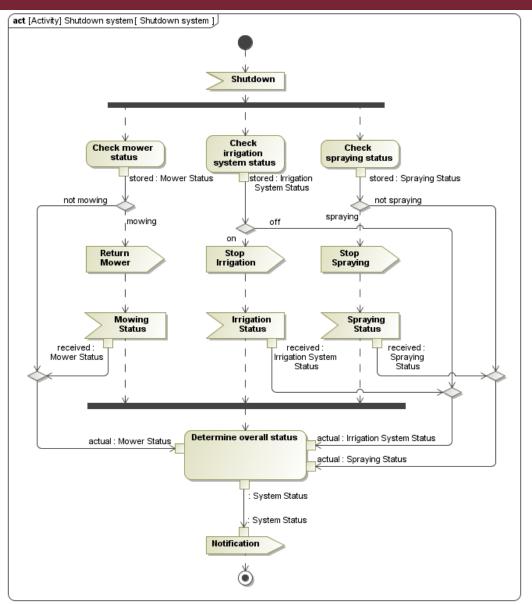




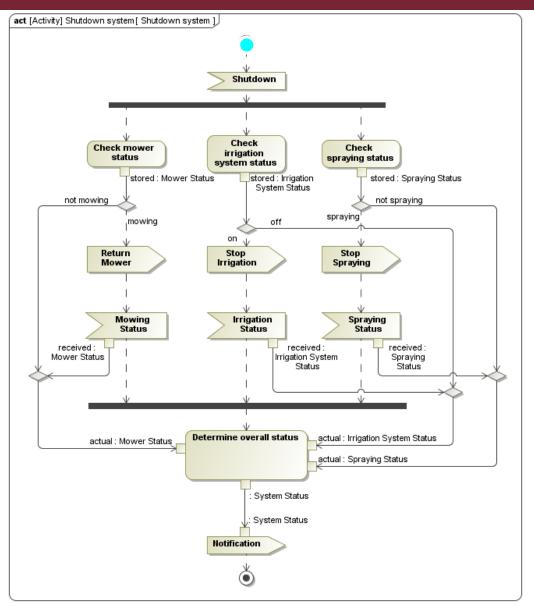
- \circ precondition:
 - input tokens + current state
- o postcondition
 - output tokens + new state
- Execution of a firing:
 - Is there token on all inputs with
 - Right amount?
 - Right type?
 - Execution of action
 - Sending the output tokens



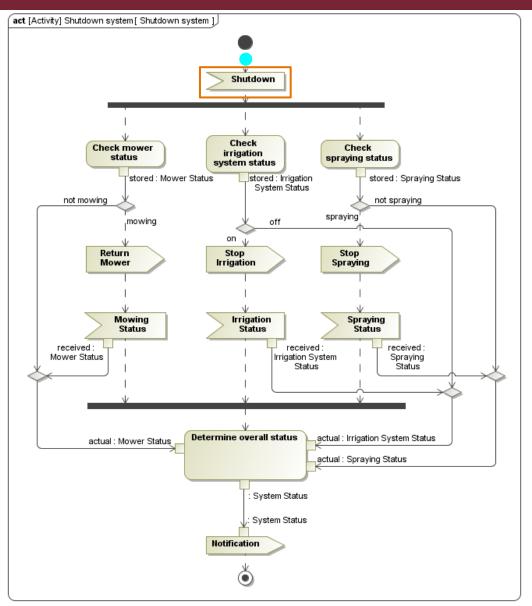




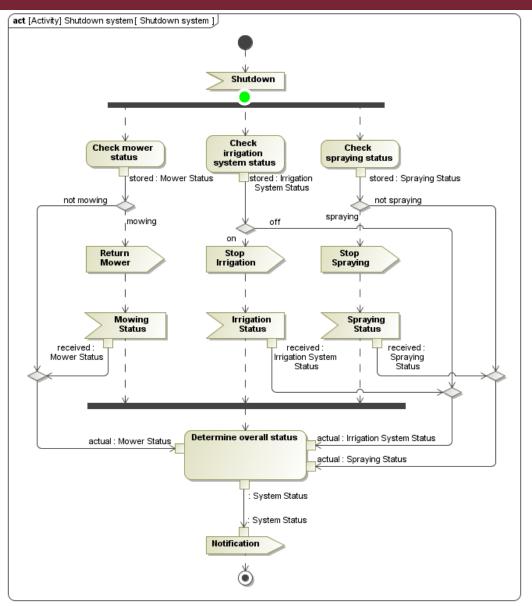




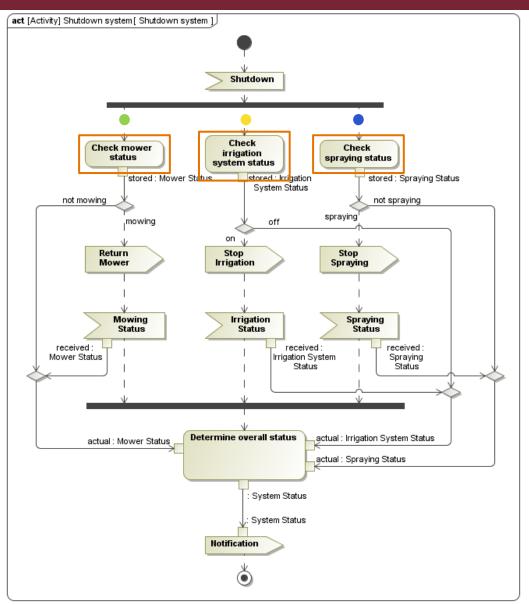




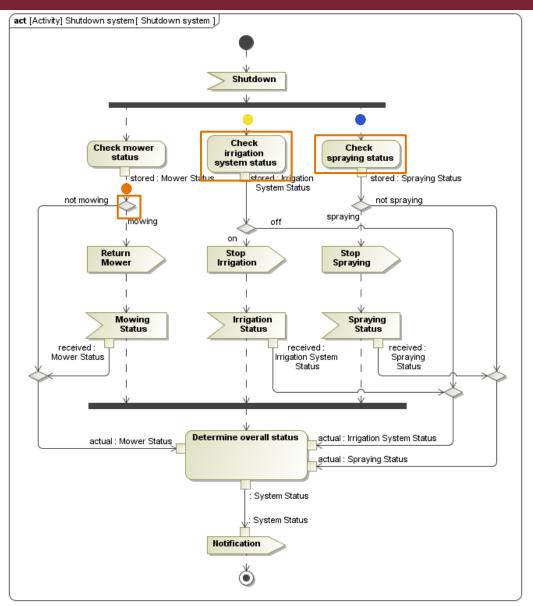




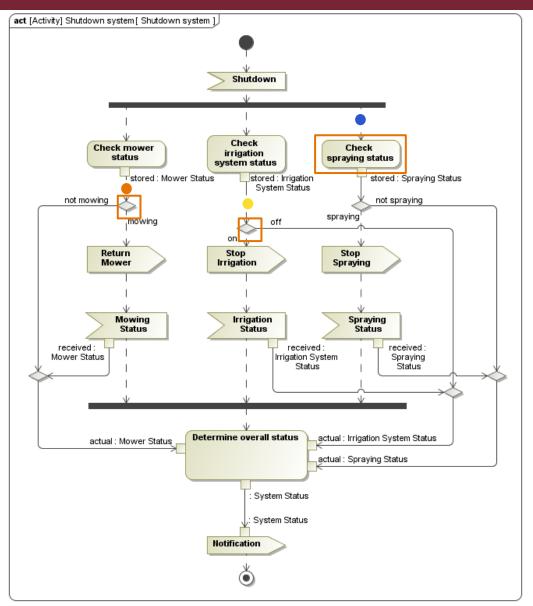




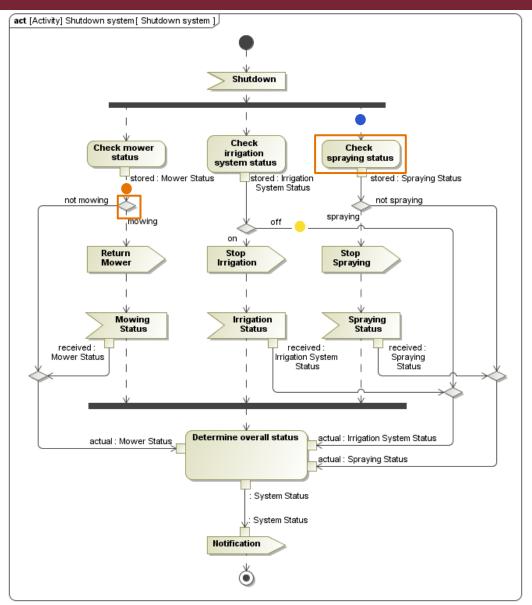




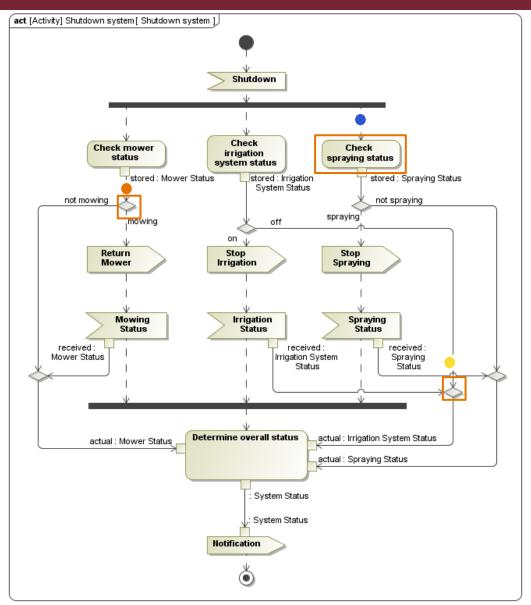




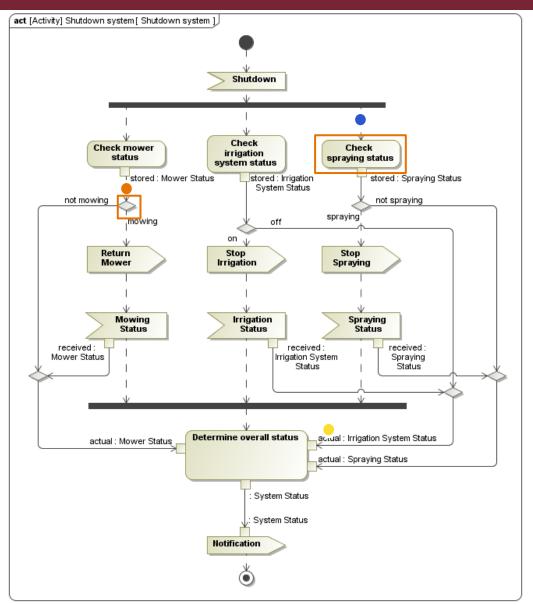




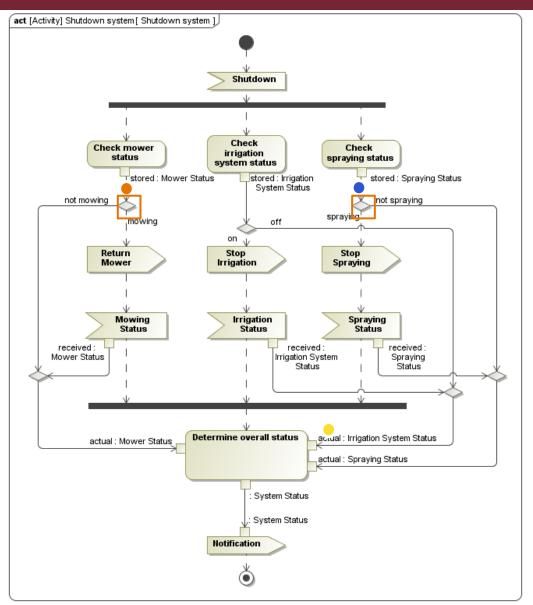




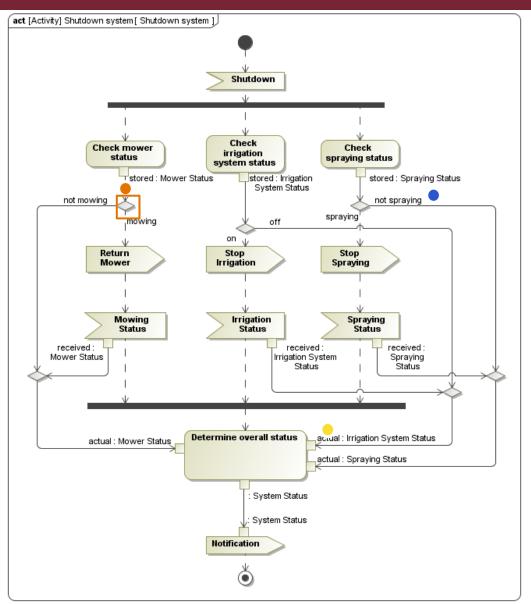




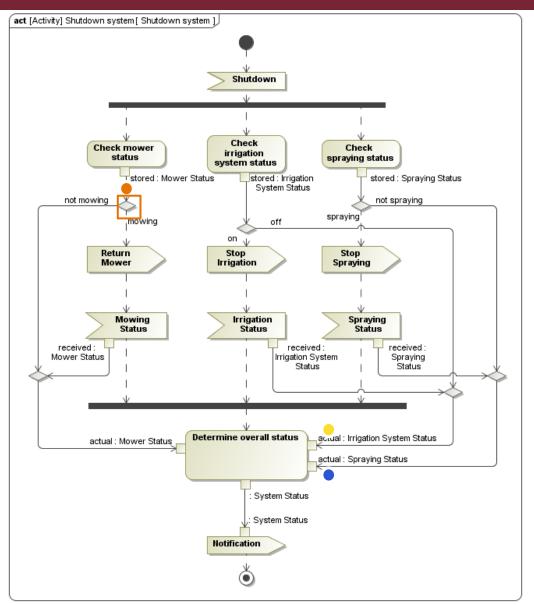




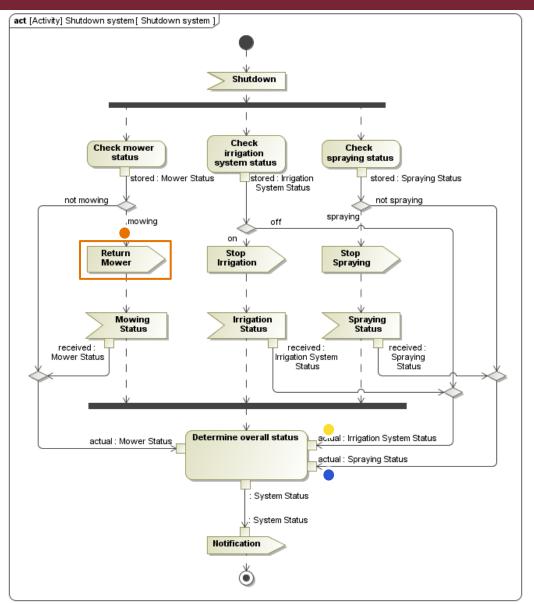




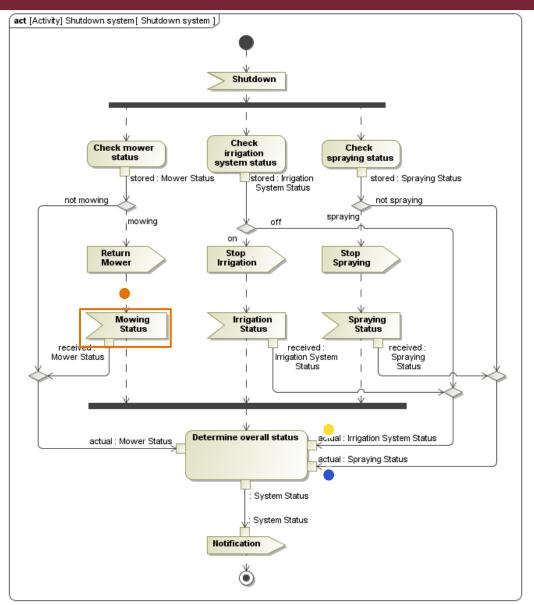




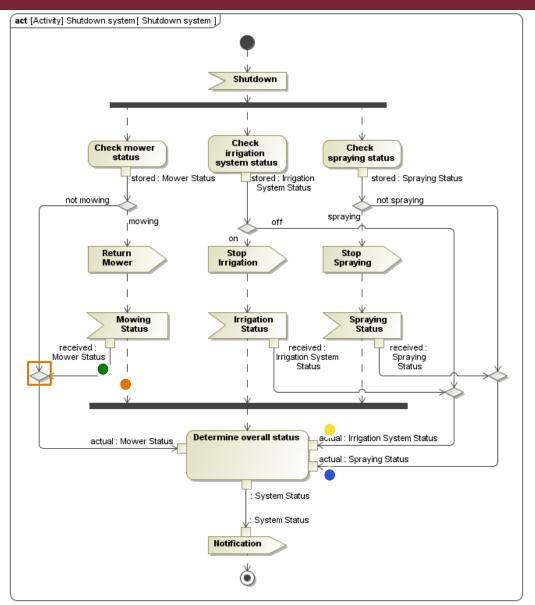




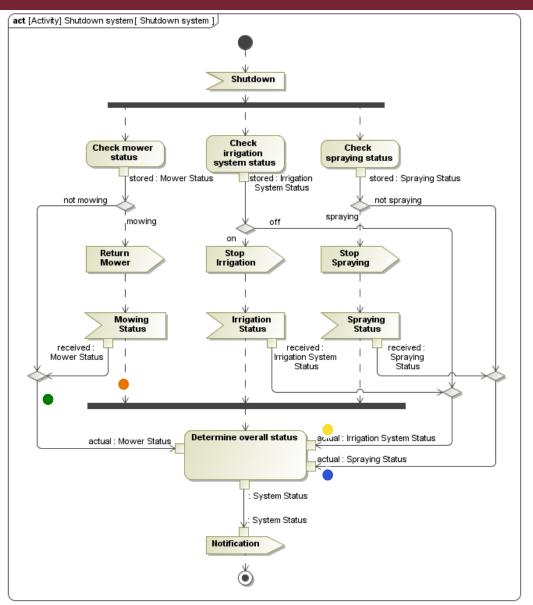




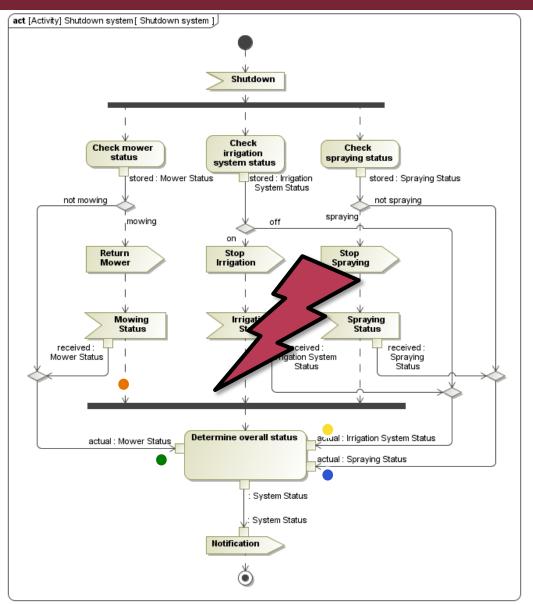














Modeling Flow Based Behavior with Activities

Context of the Modeling Aspect

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Summary

Goal

- Model transformation of input to output in processes
- Combined modeling of control and data flow

Modeling aspect

- What are the steps in a process?
- What data flows in the process?
- Relations to other aspects
 - Refines requirements, use cases and interactions
 - Allocates activities to blocks
 - Defines behavior of blocks, operations or in state machines

