

Neptun-kód	Összegzés	Tiltott elemek	Teszthibák	Hibás tesztek	Kritikus Hiba
A421OF	Hiba	-	-	0	-
A4U58P	Hiba	-	-	0	-
A5YY77	Hiba	-	-	0	-
A9C00I	Siker	-	-	0	-
A9K7DE	Hiba	-	-	0	-
A9SN2G	Hiba	-	-	0	-
A9U1F2	Hiba	-	-	0	-
ABJ85U	Hiba	-	-	0	-
AC380P	Hiba	-	-	0	-
ACDBLP	Hiba	-	-	0	-
ADSMQ8	Hiba	-	-	0	-
AE0F10	Hiba	-	-	0	-
AE46CK	Hiba	-	-	0	-
AE9EC3	Siker	Trigger can not be empty! (source vertex name: White) Trigger can not be empty! (source vertex name: Black)	-	0	-
AEU174	Hiba	-	-	0	-
AI7U5W	Hiba	-	-	0	-
AJVBG3	Hiba	-	-	0	-
AKO81J	Hiba	-	-	0	-
AL1JJU	Siker	-	-	0	-
AM6Z5L	Hiba	-	-	0	-
AMPMNC	Hiba	-	-	0	-
AQ09IY	Hiba	-	-	0	-
AQ166K	Hiba	-	-	0	-
AQDF7L	Hiba	-	-	0	-
AQZ92H	Hiba	-	-	0	-
ARBT9T	Hiba	-	-	0	-
AS76NE	Hiba	-	-	0	-
ASYXTW	Hiba	-	-	0	-
ATEYHO	Hiba	-	-	0	-
ATRZML	Hiba	-	-	0	-
AV4SQQ	Hiba	-	-	0	-
AWBJX4	Hiba	-	-	0	-
AXVIQZ	Hiba	-	-	0	-
AYC7B1	Hiba	-	-	0	-
B0H69D	Hiba	-	-	0	-
B1SS8B	Hiba	-	-	0	-
B3WJD6	Hiba	Trigger can not be empty! (source vertex name: Black moves) Trigger can not be empty! (source vertex name: White moves) The usage of always/oncycle keyword (or triggerless transitions) is forbidden!	checkLastSeconds failed by Black player display check #4: expected "120" but found "-1" checkModInGame failed by Black player display check #4: expected "120" but found "-1" checkStartInGame failed by main display check #4: expected "Ready to play" but found "White moves" checkEffectSetBonusTimeForBlack failed by Black player display check #10: expected "135" but found "-1" checkEffectSetBonusTimeForWhite failed by White player display check #9: expected "135" but found "-1"	5	-
B45NIK	Hiba	-	-	0	-
B4BMV7	Hiba	-	-	0	-

B5CHNX	Hiba	-	-	0 -
B9KF99	Hiba	-	-	0 -
BB61P1	Hiba	-	-	0 -
		Trigger can not be empty! (source vertex name: WhiteMoves) Trigger can not be empty! (source vertex name: BlackMoves)		
BB6JQY	Siker	-	-	0 -
BBEFU8	Hiba	-	-	0 -
BCLKRJ	Hiba	-	-	0 -
BDTWXI	Hiba	-	-	0 -
BF0187	Hiba	-	-	0 -
BF1GXB	Hiba	-	-	0 -
BFET5Q	Hiba	-	-	0 -
BFR4BT	Hiba	-	-	0 -
		Trigger can not be empty! (source vertex name: White) Trigger can not be empty! (source vertex name: Black)		
BFY6WS	Siker	-	-	0 -
BHAOHN	Siker	-	-	0 -
BHG6LN	Hiba	-	-	0 -
		Trigger can not be empty! (source vertex name: White moves) Trigger can not be empty! (source vertex name: Black moves)		
BIFAPW	Siker	-	-	0 -
BK1V0G	Hiba	-	-	0 -
BL06CX	Hiba	-	-	0 -
BPOYZT	Hiba	-	-	0 -
BQV0X1	Hiba	-	-	0 -
		Trigger can not be empty! (source vertex name: White moves) Trigger can not be empty! (source vertex name: Black moves)		
BROJTK	Siker	-	-	0 -
BT3GU1	Hiba	-	-	0 -
BT6Y3A	Hiba	-	-	0 -
BTT3C1	Hiba	-	-	0 -
BUQQ7J	Hiba	-	-	0 -
BVU4HN	Hiba	-	-	0 -
BVZEUB	Hiba	-	-	0 -
BY1IJB	Hiba	-	-	0 -
BYLE5N	Hiba	-	-	0 -
C0EJ7Z	Hiba	-	-	0 -
C0F7JT	Hiba	-	-	0 -
C0LQ6E	Hiba	-	-	0 -
C24J1U	Hiba	-	-	0 -
		Trigger can not be empty! (source vertex name: White moves) Trigger can not be empty! (source vertex name: Black moves)		
C2CMVU	Siker	-	-	0 -
C2K4CU	Hiba	-	-	0 -
		Trigger can not be empty! (source vertex name: WhiteTurn) Trigger can not be empty! (source vertex name: BlackTurn)		
C3F4IM	Siker	-	-	0 -
C4EVBT	Hiba	-	-	0 -
C56QME	Hiba	-	-	0 -

C81KXC	Hiba	-	-	0 -
			checkLastSeconds failed by Black player display check #3: expected "150" but found "-1"checkModInGame failed by Black player display check #3: expected "150" but found "-1"checkEffectSetBonusTimeForBl ack failed by Black player display check #7: expected "150" but found "35"checkEffectSetBonusTimeFor White failed by White player display check #6: expected "150" but found "35"	
		Trigger can not be empty! (source vertex name: black_counter) Trigger can not be empty! (source vertex name: white_counter) Trigger can not be empty! (source vertex name: koztes)		
C9SHTG	Hiba	-	-	4 -
CAU3ZN	Hiba	-	-	0 -
CCN2YK	Hiba	-	-	0 -
CCOEZS	Hiba	-	-	0 -
CDQUPJ	Hiba	-	-	0 -
CDRYTR	Hiba	-	-	0 -
CE85U5	Hiba	-	-	0 -
CEJ86U	Hiba	-	-	0 -
CGYYRT	Hiba	-	-	0 -
CHF9YZ	Siker	-	-	0 -
CKC5JZ	Hiba	-	-	0 -
CL2D0Q	Hiba	-	-	0 -
CM4JIR	Hiba	-	-	0 -
		Trigger can not be empty! (source vertex name: white moves) Trigger can not be empty! (source vertex name: black moves)		
COIGBV	Siker	-	-	0 -
CQCUKJ	Hiba	-	-	0 -
CSCH3X	Hiba	-	-	0 -
CT3N5C	Hiba	-	-	0 -
CW8LW1	Hiba	-	-	0 -
CX9K0A	Hiba	-	-	0 -
CY3OQ6	Hiba	-	-	0 -
CYLXT3	Hiba	-	-	0 -
D0GFKK	Hiba	-	-	0 -
D0PB18	Hiba	-	-	0 -
D0U6PE	Hiba	-	-	0 -
D116QZ	Hiba	-	-	0 -
D20E4F	Hiba	-	-	0 -
D2ZYQB	Hiba	-	-	0 -
D4JZ46	Hiba	-	-	0 -
D665Y5	Hiba	-	-	0 -
D68PQ6	Hiba	-	-	0 -
D9I50Z	Hiba	-	-	0 -
DAVR1Z	Hiba	-	-	0 -
DAY2U9	Hiba	-	-	0 -
DBUX5C	Hiba	-	-	0 -
DD3DVD	Hiba	-	-	0 -
DDZ590	Hiba	-	-	0 -
DEP9FK	Hiba	-	-	0 -
DEVC6N	Siker	-	-	0 -
DJ1H36	Hiba	-	-	0 -
DL0CSH	Hiba	-	-	0 -
DL2XSG	Hiba	-	-	0 -
DMXG2Z	Hiba	-	-	0 -

DO8ZLA	Hiba	-	-	0 -
<p>The usage of always/oncycle keyword (or triggerless transitions) is forbidden! The usage of always/oncycle keyword (or triggerless transitions) is forbidden! The usage of always/oncycle keyword (or triggerless transitions) is forbidden! The usage of always/oncycle keyword (or triggerless transitions) is forbidden!</p>				
DOOAB4	Siker			0 -
DP2AT4	Hiba	-	-	0 -
DPLOOU	Hiba	-	-	0 -
DRDWPJ	Hiba	-	-	0 -
<p>Trigger can not be empty! (source vertex name: White moves) Trigger can not be empty! (source vertex name: Black moves) Trigger can not be empty! (source vertex name: White elnapol) Trigger can not be empty! (source vertex name: Black elnapol)</p> <p>checkModInGame failed by main display check #8: expected "White adjourned" but found "Black adjourned"</p>				
DRNY87	Hiba			1 -
DRPKZE	Hiba	-	-	0 -
DU1V61	Hiba	-	-	0 -
DULQWH	Hiba	-	-	0 -
DV3OOH	Siker			0 -
DVCYQK	Hiba	-	-	0 -
DVIOL6	Hiba	-	-	0 -
DW4NNT	Hiba	-	-	0 -
DWMD5Q	Hiba	-	-	0 -
DYR4D4	Hiba	-	-	0 -
DZCFAN	Hiba	-	-	0 -
DZLUZ7	Hiba	-	-	0 -
DZXB69	Hiba	-	-	0 -
E0W8ZI	Hiba	-	-	0 -
E0Z7SL	Hiba	-	-	0 -
E0ZUWP	Hiba	-	-	0 -
E1PLC0	Hiba	-	-	0 -
E2VJ4J	Hiba	-	-	0 -
E37L6L	Hiba	-	-	0 -
E4RZR9	Hiba	-	-	0 -
E56NDW	Hiba	-	-	0 -
E7FCHF	Hiba	-	-	0 -
E7N9TA	Hiba	-	-	0 -
E9AGDW	Hiba	-	-	0 -
EAZ4AR	Hiba	-	-	0 -
<p>Trigger can not be empty! (source vertex name: White moves) Trigger can not be empty! (source vertex name: Black moves)</p>				
EDVTAZ	Siker			0 -
EE8LMN	Siker			0 -
EFVCRY	Hiba	-	-	0 -
EG556R	Hiba	-	-	0 -
EIW050	Hiba	-	-	0 -
EIZPXD	Hiba	-	-	0 -
EKJJEN	Hiba	-	-	0 -

EKS8TR	Hiba	-	-	0 -
ELYK64	Hiba	-	-	0 -
EMLUVJ	Hiba	-	-	0 -
EMNTYO	Hiba	-	-	0 -
<p>Trigger can not be empty! (source vertex name: WhiteMoves) Trigger can not be empty! (source vertex name: WhiteMoves) Trigger can not be empty! (source vertex name: BlackMoves) Trigger can not be empty! (source vertex name: BlackMoves)</p>				
EQQVLL	Siker	-	-	0 -
EQSA0S	Hiba	-	-	0 -
ERWER8	Hiba	-	-	0 -
ESEEEG	Hiba	-	-	0 -
ESV20T	Hiba	-	-	0 -
ETU020	Hiba	-	-	0 -
EUJ6BM	Hiba	-	-	0 -
EYOU2Q	Hiba	-	-	0 -
EZ0HCG	Hiba	-	-	0 -
EZVYSK	Hiba	-	-	0 -
F0GH2S	Hiba	-	-	0 -
F262M8	Hiba	-	-	0 -
<p>Trigger can not be empty! (source vertex name: Black move) Trigger can not be empty! (source vertex name: White move)</p>				
F2MLCB	Siker	-	-	0 -
<p>checkEffectSetStartTime failed by beep check #8: expected "true" but found "false" checkModInGame failed by main display check #8: expected "White adjourned" but found "Black adjourned" checkEffectSetBonusTime failed by beep check #8: expected "true" but found "false"</p>				
F3CPMO	Hiba	-	-	3 -
F3KIFW	Hiba	-	-	0 -
F6LQJ2	Siker	-	-	0 -
<p>Trigger can not be empty! (source vertex name: White moves) Trigger can not be empty! (source vertex name: Black moves)</p>				
F7AGBY	Siker	-	-	0 -
F8F8MP	Hiba	-	-	0 -
F9DZJQ	Hiba	-	-	0 -
F9XR10	Hiba	-	-	0 -
FAFWSB	Hiba	-	-	0 -
FBI8J2	Hiba	-	-	0 -
FCFE5P	Hiba	-	-	0 -
FFKRB8	Hiba	-	-	0 Üres fájl!
FGMGM9	Hiba	-	-	0 -
FH4PDX	Hiba	-	-	0 -
FIOWSA	Hiba	-	-	0 -
FL74RA	Hiba	-	-	0 -
FLWTMT	Hiba	-	-	0 -

FMMOJA	Hiba	-	-	0 -
FOUTJ8	Siker	-	-	0 -
FPF24N	Siker	-	-	0 -
FR6IDH	Hiba	-	-	0 -
			display check #2: expected "White moves" but found "Ready to play"checkEffectSetStartTime failed by main display check #6: expected "White moves" but found "Ready to play"checkModInGame failed by main display check #2: expected "White moves" but found "Ready to play"optionCycle failed by beep check #2: expected "true" but found "false"checkSetBonusTime failed by beep check #7: expected "true" but found "false"checkStartInGame failed by main display check #3: expected "White moves" but found "Ready to play"checkSetStartTime failed by beep check #7: expected "true" but found "false"checkEffectSetStartPlayer failed by main display check #2: expected "Black moves" but found "Ready to play"checkEffectSetBonusTime failed by main display check #6: expected "White moves" but	
FSGWZI	Hiba	Trigger can not be empty! (source vertex name: Whitemoves) Trigger can not be empty! (source vertex name: Blackmoves)		9 -
FSJNT3	Hiba	-	-	0 -
FTOC82	Hiba	-	-	0 -
FWXYG1	Siker	-	-	0 -
FX7B51	Hiba	-	-	0 -
FZQVXU	Hiba	-	-	0 -
G0ORRL	Hiba	-	-	0 -
G1FT9K	Hiba	-	-	0 -
G1R5TI	Hiba	-	-	0 -
G49REQ	Hiba	-	-	0 -
G4SDSA	Hiba	-	-	0 -
G4WB7R	Hiba	-	-	0 -
G582IO	Hiba	-	-	0 -
G7PB9S	Hiba	-	-	0 -
G8A7RX	Hiba	-	-	0 -
G9YVBJ	Hiba	-	-	0 -
GAMYGO	Hiba	-	-	0 -
GBQDMP	Hiba	-	-	0 -
		Trigger can not be empty! (source vertex name: WhiteMoves) Trigger can not be empty! (source vertex name: BlackMoves)		
GBYXUX	Siker		-	0 -
GD2SF8	Hiba	-	-	0 -
GH7QAY	Hiba	-	-	0 -
GL9VC5	Hiba	-	-	0 -
GLN67F	Hiba	-	-	0 -
GMN2QN	Hiba	-	-	0 -

		Trigger can not be empty! (source vertex name: White_moves) Trigger can not be empty! (source vertex name: Black_moves) Trigger can not be empty! (source vertex name: Fekete_elnapolas) Trigger can not be empty! (source vertex name: Feher_elnapolas)	-	0 -
GMPPAH	Siker		-	0 -
GMYR77	Hiba		-	0 -
			checkLastSeconds failed by White player display check #41: expected "0" but found "1"	1 -
GNEFKT	Hiba		-	0 -
GNMSN6	Hiba		-	0 -
GOQXUG	Hiba		-	0 -
GSNYTI	Siker		-	0 -
GT8UQR	Hiba		-	0 -
GU87AO	Siker		-	0 -
		Trigger can not be empty! (source vertex name: caseWhite) Trigger can not be empty! (source vertex name: caseBlack)	-	0 -
GUI0QD	Siker		-	0 -
GV7ALI	Hiba		-	0 -
GVEN18	Hiba		-	0 -
GVM9CB	Hiba		-	0 -
H04R41	Hiba		-	0 -
H26KJ4	Hiba		-	0 -
H2A0VY	Hiba		-	0 -
H2A07P	Hiba		-	0 -
H36T1J	Hiba		-	0 -
H3R4OG	Hiba		-	0 -
H3RUYX	Hiba		-	0 -
H4I5N9	Hiba		-	0 -
H526HA	Hiba		-	0 -
H7IPEV	Hiba		-	0 -
H8C6RS	Hiba		-	0 -
H9DMLB	Hiba		-	0 -
HCNIQ7	Hiba		-	0 -
HD70D1	Hiba		-	0 -
HECJQN	Hiba		-	0 -
		Trigger can not be empty! (source vertex name: Black) Trigger can not be empty! (source vertex name: White)	-	0 -
HGQ62E	Siker		-	0 -
HGURZI	Hiba		-	0 -
HGXE04	Siker		-	0 -
		Trigger can not be empty! (source vertex name: white Move) Trigger can not be empty! (source vertex name: black Move)	-	0 -
HHVOMD	Siker		-	0 -
HK7BO5	Hiba		-	0 -
HLSN4N	Hiba		-	0 -
HLUNLA	Hiba		-	0 -
HM3YLW	Hiba		-	0 -
HNUU5M	Hiba		-	0 -
HO1HXY	Hiba		-	0 -

HQ10E0	Hiba	-	-	0 -
HQNKX5	Hiba	-	-	0 -
HSSGNQ	Hiba	-	-	0 -
HTBL03	Hiba	-	-	0 -
HU0BJ4	Hiba	-	-	0 -
HU0EDU	Hiba	-	-	0 -
HUJK05	Hiba	-	-	0 -
HV0R9S	Hiba	-	-	0 -
HV7BOR	Hiba	-	-	0 -
HVHSRM	Hiba	-	-	0 -
HVIQX7	Hiba	-	-	0 -
I1L0KU	Hiba	-	-	0 -
I2GEF1	Hiba	-	-	0 -
I3DG9U	Hiba	-	-	0 -
I3ZSE1	Hiba	-	-	0 -
I44GCB	Hiba	-	-	0 -
I4VPJN	Hiba	-	-	0 -
I5AC3E	Hiba	-	-	0 -
I5RVIO	Hiba	-	-	0 -
I7XI7P	Hiba	-	-	0 -
I9GS21	Hiba	-	-	0 -
I9MAML	Siker	-	-	0 -
I9OEHQ	Hiba	-	-	0 -
IBVDBG	Hiba	-	-	0 -
IDE9GZ	Hiba	-	-	0 -
IE3L9P	Hiba	-	-	0 -
IE7LF5	Hiba	-	-	0 -
IGCWW0	Hiba	-	-	0 -
IGFMR2	Hiba	-	-	0 -
IGNO1V	Siker	-	-	0 -
IIGS2P	Hiba	-	-	0 -
		The usage of always/oncycle keyword (or triggerless transitions) is forbidden! The usage of always/oncycle keyword (or triggerless transitions) is forbidden!	-	0 -
IJ0W85	Siker			0 -
IJHLYX	Hiba	-	-	0 -
IL5JWN	Hiba	-	-	0 -
ILEJF1	Hiba	-	-	0 -
IMTWFK	Hiba	-	-	0 -
IN92LY	Hiba	-	-	0 -
IPIKEY	Hiba	-	-	0 -
IVGARZ	Hiba	-	-	0 -
IW62WD	Hiba	-	-	0 -
IY45XK	Hiba	-	-	0 -
IYHNFZ	Hiba	-	-	0 -
IZT47I	Hiba	-	-	0 -
J1D1XD	Hiba	-	-	0 -
J38LZK	Hiba	-	-	0 -
J9A8LZ	Hiba	-	-	0 -
JA4SCB	Siker	-	-	0 -
JCWVYK	Hiba	-	-	0 -
JD439H	Hiba	-	-	0 -
JDP6Z7	Hiba	-	-	0 -
JH9PRI	Hiba	-	-	0 -
JHXYRE	Siker	-	-	0 -

		Trigger can not be empty! (source vertex name: White turns) Trigger can not be empty! (source vertex name: White turns) Trigger can not be empty! (source vertex name: Black turns) Trigger can not be empty! (source vertex name: Black turns)	checkSetBonusTime failed by beep check #7: expected "false" but found "true" checkSetMaxTime failed by beep check #2: expected "false" but found "true" checkSetStartTime failed by beep check #7: expected "false" but found "true"	
JIOGT6	Hiba			3 -
JIUGB3	Hiba	-	-	0 -
JIZHGH	Siker			0 -
JJI6WK	Hiba	-	-	0 -
JKZJG6	Hiba	-	-	0 -
JLSVY3	Hiba	-	-	0 -
JM976T	Hiba	-	-	0 -
JMTLEX	Hiba	-	-	0 -
JNH1DH	Hiba	-	-	0 -
JOI179	Hiba	-	-	0 -
JRKI3E	Hiba	-	-	0 -
JRMP4U	Hiba	-	-	0 -
JUV6QO	Hiba	-	-	0 -
JX1W3B	Hiba	-	-	0 -
JY4RUC	Hiba	-	-	0 -
K13Q6R	Hiba	-	-	0 -
K1A6Y3	Hiba	-	-	0 -
		Trigger can not be empty! (source vertex name: White move) Trigger can not be empty! (source vertex name: Black move)		
K2LAKD	Siker		-	0 -
K4IT0C	Hiba	-	-	0 -
K4KBXA	Hiba	-	-	0 -
K57DL2	Hiba	-	-	0 -
K88DNI	Hiba	-	-	0 -
KBG1JP	Hiba	-	-	0 -
KDSVSG	Hiba	-	-	0 -
		Trigger can not be empty! (source vertex name: Feher) Trigger can not be empty! (source vertex name: Fekete)		
KFK3T0	Siker		-	0 -
KHFB33	Hiba	-	-	0 -
KLF4JR	Hiba	-	-	0 -
KTOGUI	Hiba	-	-	0 -
KUTALQ	Hiba	-	-	0 -
L2B53R	Hiba	-	-	0 -
L3L78N	Hiba	-	-	0 -
L6TD9Z	Hiba	-	-	0 -
L88JN8	Hiba	-	-	0 -
LA7VEL	Hiba	-	-	0 -
LAZ580	Hiba	-	-	0 -
		Trigger can not be empty! (source vertex name: White) Trigger can not be empty! (source vertex name: Black)		
LBAMP9	Siker		-	0 -
LCCM5A	Hiba	-	-	0 -
LF4LT6	Hiba	-	-	0 -
LG6O4N	Hiba	-	-	0 -
LIFVAL	Siker		-	0 -
M82CNN	Hiba	-	-	0 -

MA1ZVZ	Hiba	-	-	0 -
MDLR81	Hiba	-	-	0 -
MJQEF1	Hiba	-	-	0 -
MK0Z67	Hiba	-	-	0 -
MLXD2E	Hiba	-	-	0 -
MQEVA2	Hiba	-	-	0 -
MSNDP2	Hiba	-	-	0 -
MXYJWL	Hiba	-	-	0 -
N0S80B	Hiba	-	-	0 -
N5ZZVI	Hiba	-	-	0 -
N62JB4	Hiba	-	-	0 -
N8PQ6B	Hiba	-	-	0 -
		Trigger can not be empty! (source vertex name: whitemoves) Trigger can not be empty! (source vertex name: whitemoves) Trigger can not be empty! (source vertex name: whitemoves) Trigger can not be empty! (source vertex name: blackmoves) Trigger can not be empty! (source vertex name: blackmoves) Trigger can not be empty! (source vertex name: blackmoves)		
N9E5AB	Siker		-	0 -
NASWUQ	Hiba	-	-	0 -
NAVKLV	Hiba	-	-	0 -
ND18VM	Hiba	-	-	0 -
NDR73A	Hiba	-	-	0 -
		Trigger can not be empty! (source vertex name: Tick) Trigger can not be empty! (source vertex name: Tick)		
NLCAWP	Siker		-	0 -
		Trigger can not be empty! (source vertex name: Black) Trigger can not be empty! (source vertex name: White)		
NOUJ6N	Siker		-	0 -
		Trigger can not be empty! (source vertex name: White moves) Trigger can not be empty! (source vertex name: Black moves)		
NQEHDH	Siker		-	0 -
NVARB7	Hiba	-	-	0 -
NVI265	Hiba	-	-	0 -
O2OFFX	Hiba	-	-	0 -
ODX2QM	Hiba	-	-	0 -
OGKFFA	Siker	-	-	0 -
OILR39	Hiba	-	-	0 -
OQU2Q8	Hiba	-	-	0 -
OR5TQT	Hiba	-	-	0 -
OSWDKI	Hiba	-	-	0 -
OTSFS3	Hiba	-	-	0 -
OWDX5J	Hiba	-	-	0 -
OXWPH2	Hiba	-	-	0 -
P1TP0Y	Hiba	-	-	0 -
P3I521	Hiba	-	-	0 -
P6VJD3	Hiba	-	-	0 -
PAPC1W	Hiba	-	-	0 -
PFTRK9	Hiba	-	-	0 -

PHZ5FN	Hiba	-	-	0 -
PK9CSN	Hiba	-	-	0 -
PRAMRX	Hiba	-	-	0 -
Trigger can not be empty! (source vertex name: WhiteMoves) Trigger can not be empty! (source vertex name: BlackMoves)				
PSBXLX	Siker	-	-	0 -
PSZ9NA	Hiba	-	-	0 -
PVKD5W	Hiba	-	-	0 -
Q4LNE2	Hiba	-	-	0 -
Q7AXR6	Hiba	-	-	0 -
display check #1: expected "Ready to play" but found "Chess Clock"checkSetStartTimeForBlack failed by Black player display check #1: expected "60" but found "-1"checkSetStartTimeForWhite failed by White player display check #1: expected "60" but found "-1"checkSetStartPlayer failed by main display check #1: expected "White begins" but found "Chess Clock"checkModInGame failed by main display check #1: expected "Ready to play" but found "Chess Clock"optionCycle failed by main display check #1: expected "Ready to play" but found "Chess Clock"checkEffectSetStartTimeFor Black failed by main display check #1: expected "Black initial time" but found "Chess Clock"checkEffectSetStartTimeFor White failed by main display check #1: expected "White initial time" but found "Chess				
Q8E08Y	Hiba	-	-	15 -
QCLMFF	Hiba	-	-	0 -
QEPVW9	Hiba	-	-	0 -
QGE4CZ	Hiba	-	-	0 -
QJS07S	Hiba	-	-	0 -
QL1JWU	Hiba	-	-	0 -
QNBE5T	Hiba	-	-	0 -
QTB3OL	Hiba	-	-	0 -
QVU3ZT	Hiba	-	-	0 -
The usage of always/oncycle keyword (or triggerless transitions) is forbidden! The usage of always/oncycle keyword (or triggerless transitions) is forbidden! The usage of always/oncycle keyword (or triggerless transitions) is forbidden!				
QXE35V	Siker	-	-	0 -

		Trigger can not be empty! (source vertex name: White moves) Trigger can not be empty! (source vertex name: White moves) Trigger can not be empty! (source vertex name: Black moves) The usage of always/oncycle keyword (or triggerless transitions) is forbidden!	-	0 -
R0GA3C	Siker		-	0 -
R2F0GV	Hiba		-	0 -
R2ZZB4	Hiba		-	0 -
R3G0M9	Hiba		-	0 -
R519NE	Hiba		-	0 -
		vertex name: Start) Trigger can not be empty! (source vertex name: Start) Trigger can not be empty! (source vertex name: White initial time) Trigger can not be empty! (source vertex name: White initial time) Trigger can not be empty! (source vertex name: Black initial time) Trigger can not be empty! (source vertex name: Black initial time) Trigger can not be empty! (source vertex name: White increment time) Trigger can not be empty! (source vertex name: White increment time) Trigger can not be empty! (source vertex name: Black increment time) Trigger can not be empty! (source vertex name: Black increment time) The usage of always/oncycle keyword (or triggerless transitions) is forbidden! The usage of always/oncycle keyword (or triggerless transitions) is forbidden! The usage of always/oncycle keyword (or triggerless transitions) is forbidden!	-	0 -
R5NTQ6	Siker		-	0 -
R6WG1H	Hiba		-	0 -
		Trigger can not be empty! (source vertex name: Moves) Trigger can not be empty! (source vertex name: Moves) Trigger can not be empty! (source vertex name: White Moves) Trigger can not be empty! (source vertex name: Black Moves)	-	0 -
RAU2YH	Siker		-	0 -
RBN6LP	Hiba		-	0 -
REFHSE	Hiba		-	0 -
RMLUB0	Hiba		-	0 -
RUPSNF	Hiba		-	0 -
RWE22G	Hiba		-	0 -
RXB9FL	Hiba		-	0 -
RXY6DU	Siker		-	0 -
RZ3RVX	Siker		-	0 -
S2AZF9	Hiba		-	0 -

S3QGIS	Hiba	-	-	0 -
S4CVUJ	Siker	-	-	0 -
S4GTQC	Hiba	-	-	0 -
<p>display check #1: expected "Ready to play" but found "Chess Clock"checkSetStartTimeForBlack failed by Black player display check #1: expected "180" but found "-1"checkSetStartTimeForWhite failed by White player display check #1: expected "180" but found "-1"checkSetStartPlayer failed by main display check #1: expected "White begins" but found "Chess Clock"checkModInGame failed by main display check #1: expected "Ready to play" but found "Chess Clock"optionCycle failed by main display check #1: expected "Ready to play" but found "Chess Clock"checkEffectSetStartTimeForBlack failed by main display check #1: expected "Black initial time" but found "Chess Clock"checkEffectSetStartTimeForWhite failed by main display check #1: expected "White initial time" but found "Chess</p>				
S53O1S	Hiba	-	-	15 -
S75J79	Hiba	-	-	0 -
S7EU1S	Hiba	-	-	0 -
S7U3TJ	Hiba	-	-	0 -
S9SF6I	Hiba	-	-	0 -
SD53QH	Hiba	-	-	0 -
SG8TY0	Hiba	-	-	0 -
SGOOL1	Hiba	-	-	0 -
SJ7T3F	Hiba	-	-	0 -
SK8AI4	Hiba	-	-	0 -
<p style="text-align: right;">Outgoing Transitions from Entries can not have a Trigger or Guard.</p>				
SK9D8E	Hiba	-	-	0 -
SM4H5F	Hiba	-	-	0 -
SQXJTB	Hiba	-	-	0 -
<p>Trigger can not be empty! (source vertex name: Time) Trigger can not be empty! (source vertex name: Time)</p>				
SQZP3S	Siker	-	-	0 -
SXXWCW	Hiba	-	-	0 -
SZA225	Hiba	-	-	0 -
T2C4UM	Hiba	-	-	0 -
TFDSEH	Hiba	-	-	0 -
TJFJCS	Hiba	-	-	0 -
TL8E2F	Hiba	-	-	0 -

vertex name: Maximal) | Trigger can not be empty! (source vertex name: Maximal) | Trigger can not be empty! (source vertex name: Maximal) | Trigger can not be empty! (source vertex name: Increment) | Trigger can not be empty! (source vertex name: Increment) | Trigger can not be empty! (source vertex name: Increment) | Trigger can not be empty! (source vertex name: Initial) | Trigger can not be empty! (source vertex name: Initial) | Trigger can not be empty! (source vertex name: Begin) | Trigger can not be empty! (source vertex name: Begin) | Trigger can not be empty! (source vertex name: Init) | Trigger can not be empty! (source vertex name: Init) | Trigger can not be empty! (source vertex name: White) | Trigger can not be empty! (source vertex name: White) | Trigger can not be empty! (source vertex name: White) | Trigger can

TLPMZV	Siker	-	-	0 -
TLY7G8	Hiba	-	-	0 -
TM2XB8	Hiba	-	-	0 -
TNXGFX	Hiba	-	-	0 -
TOWHXX	Hiba	-	-	0 -
TQ77IO	Hiba	-	-	0 -
TQNX00	Hiba	-	-	0 -
U9BUEF	Siker	-	-	0 -
UAAA5I	Hiba	-	-	0 -
UBOJ5G	Hiba	-	-	0 -
UFMU98	Hiba	-	-	0 -
UJ4I8B	Hiba	-	-	0 -
UKDYEI	Hiba	-	-	0 -
UKSFQQ	Hiba	-	-	0 -
ULV31A	Siker	Trigger can not be empty! (source vertex name: WhiteMoves) Trigger can not be empty! (source vertex name: BlackMoves)	-	0 -
UM38EE	Hiba	-	-	0 -
UMN429	Hiba	-	-	0 -
UO1ZGG	Hiba	-	-	0 -
US5CQ8	Hiba	-	-	0 -
UT55G0	Hiba	-	-	0 -
UTEJVZ	Hiba	-	-	0 -
UZ7FFH	Siker	-	-	0 -
UZGO2S	Hiba	-	-	0 -
V0N62X	Hiba	-	-	0 -
V14TND	Hiba	-	-	0 -
V7L7KX	Hiba	-	-	0 -
V8DGCO	Hiba	-	-	0 -
VCSV9H	Hiba	-	-	0 -
VDS3NB	Hiba	-	-	0 -
VH9WGV	Hiba	-	-	0 -

VKXAFI	Hiba	-	-	0 -
VMEIMG	Hiba	-	-	0 -
VTRRME	Hiba	-	-	0 -
		Trigger can not be empty! (source vertex name: Black) Trigger can not be empty! (source vertex name: White)		
VUYDZ5	Siker	-	-	0 -
VZG5MF	Siker	-	-	0 -
W0VGDG	Hiba	-	-	0 -
W2NVV9	Hiba	-	-	0 -
		Trigger can not be empty! (source vertex name: White moves) Trigger can not be empty! (source vertex name: Black moves)		
W2SWFO	Siker	-	-	0 -
W2YYYQ	Hiba	-	-	0 -
W6BJMZ	Hiba	-	-	0 -
		Trigger can not be empty! (source vertex name: player's turn) Trigger can not be empty! (source vertex name: player's turn)		
W6HYOZ	Siker	-	-	0 -
W87ORP	Hiba	-	-	0 -
WF5DKA	Hiba	-	-	0 -
WFAWRY	Hiba	-	-	0 -
WK8HF7	Hiba	-	-	0 -
WL2HTQ	Siker	-	-	0 -
WL7FSJ	Hiba	-	-	0 -
		Trigger can not be empty! (source vertex name: Composite_Game_Adjourn) Trigger can not be empty! (source vertex name: Composite_Game_Adjourn)		
WLE64D	Siker	-	-	0 -
WLEASJ	Hiba	-	-	0 -
WLPOR5	Hiba	-	-	0 -
WP9Z2A	Hiba	-	-	0 -
WPRLTK	Hiba	-	-	0 -
WSY4F2	Hiba	-	-	0 -
WWFIMM	Hiba	-	-	0 -
WWHK7Q	Hiba	-	-	0 -
WX6W1S	Hiba	-	-	0 -
X1SVG2	Hiba	-	-	0 -
X2B8UV	Hiba	-	-	0 -
		Trigger can not be empty! (source vertex name: White_player) Trigger can not be empty! (source vertex name: Black_player)		
X4I8DE	Siker	-	-	0 -
X5CK8C	Hiba	-	-	0 -
X6SQ7B	Hiba	-	-	0 -
X8XE3T	Hiba	-	-	0 -
X9AQJX	Hiba	-	-	0 -
XCDPLB	Hiba	-	-	0 -
XD39JE	Hiba	-	-	0 -
XF7EBE	Hiba	-	-	0 -
XF94YT	Siker	-	-	0 -

		Trigger can not be empty! (source vertex name: White moves)		
YUIRY8	Siker	Trigger can not be empty! (source vertex name: Black moves)	-	0 -
YYM8SQ	Hiba		-	0 -
YZGN53	Hiba		-	0 -
		Trigger can not be empty! (source vertex name: WhitePlayer) Trigger can not be empty! (source vertex name: Thinking) Trigger can not be empty! (source vertex name: BlackPlayer) Trigger can not be empty! (source vertex name: Thinking)		
YZT312	Siker		-	0 -
Z7AMXE	Hiba		-	0 -
Z9U7YG	Hiba		-	0 -
ZAAH34	Hiba		-	0 -
ZALYDI	Hiba		-	0 -
ZAS6ZJ	Hiba		-	0 -
ZE3CRU	Hiba		-	0 -
ZFZ2S1	Siker		-	0 -
ZGC4Y4	Hiba		-	0 -
ZHQAY0	Hiba		-	0 -
ZJMS6P	Hiba		-	0 -
ZJSBBT	Hiba		-	0 -
ZKFMNE	Hiba		-	0 -
ZMWNDL	Hiba		-	0 -
ZRPDDM	Hiba		-	0 -
ZRPI8R	Hiba		-	0 -
ZRYH27	Hiba		-	0 -
		Trigger can not be empty! (source vertex name: White moves)		
ZSK8QA	Siker	Trigger can not be empty! (source vertex name: Black Moves)	-	0 -
		Trigger can not be empty! (source vertex name: white moves)		
ZTR7EO	Siker	Trigger can not be empty! (source vertex name: black moves)	-	0 -
ZWU9JR	Hiba		-	0 -