

Neptun-kód	Összegzés	Beadott	Tiltott elemek	Teszthibák	Hibás tesztesetek száma	Összes teszteset száma	Exception dobódott
DE8DFE	Hiba	Igen		checkLastSeconds failed by beep check #40: expected "true" but found "false"	1	15	-
EEHL7A	Siker	Igen	Trigger can not be empty! (source vertex name: Ready to Play)   Trigger can not be empty! (source vertex name: Ready to Play)   Trigger can not be empty! (source vertex name: White moves)   Trigger can not be empty! (source vertex name: Black moves)   Trigger can not be empty! (source vertex name: White Initial Time)   Trigger can not be empty! (source vertex name: White Initial Time)   Trigger can not be empty! (source vertex name: White Initial Time)   Trigger can not be empty! (source vertex name: White Initial Time)   Trigger can not be empty! (source vertex name: White Initial Time)   Trigger can not be empty! (source vertex name: Black Initial Time)   Trigger can not be empty! (source vertex name: Black Initial Time)   Trigger can not be empty! (source vertex name: Black Initial Time)   Trigger can not be empty! (source vertex name: Black Initial Time)   Trigger can not be empty! (source vertex name: Black Initial Time)   Trigger can not be empty! (source vertex name: Black Initial Time)	-	0	15	-
FUJ953	Siker	Igen	Trigger can not be empty! (source vertex name: White initial time)   Trigger can not be empty! (source vertex name: White initial time)   Trigger can not be empty! (source vertex name: Black initial time)   Trigger can not be empty! (source vertex name: Black initial time)   Trigger can not be empty! (source vertex name: White increment time)   Trigger can not be empty! (source vertex name: White increment time)   Trigger can not be empty! (source vertex name: Black increment time)   Trigger can not be empty! (source vertex name: Black increment time)   Trigger can not be empty! (source vertex name: White moves)   Trigger can not be empty! (source vertex name: White moves)   Trigger can not be empty! (source vertex name: White moves)   Trigger can not be empty! (source vertex name: Black moves)   Trigger can not be empty! (source vertex name: Black moves)	-	0	17	-
GOQFDW	Hiba	Igen	Trigger can not be empty! (source vertex name: White Initial time)   Trigger can not be empty! (source vertex name: White Initial time)   Trigger can not be empty! (source vertex name: White Initial time)   Trigger can not be empty! (source vertex name: White Initial time)   Trigger can not be empty! (source vertex name: Black initial time)   Trigger can not be empty! (source vertex name: Black initial time)   Trigger can not be empty! (source vertex name: Black initial time)   Trigger can not be empty! (source vertex name: Black initial time)   Trigger can not be empty! (source vertex name: Increment time)   Trigger can not be empty! (source vertex name: Increment time)   Trigger can not be empty! (source vertex name: Increment time)   Trigger can not be empty! (source vertex name: Increment time)   Trigger can not be empty! (source vertex name: Increment time)   Trigger can not be empty! (source vertex name: Increment time)   Trigger can not be empty! (source vertex name: Increment time)	checkLastSeconds failed by main display check #47: expected "Ready to play" but found "White moves"checkModInGame failed by main display check #9: expected "White adjourned" but found "Black moves"checkEffectSetStartPlayer failed by main display check #1: expected "Ready to play" but found "Black begins"	3	15	-

I5XW3M	Siker	Igen	Trigger can not be empty! (source vertex name: White initial state)   Trigger can not be empty! (source vertex name: White initial state)   Trigger can not be empty! (source vertex name: Black moves)   Trigger can not be empty! (source vertex name: Black moves)   Trigger can not be empty! (source vertex name: Black moves)   Trigger can not be empty! (source vertex name: White moves)   Trigger can not be empty! (source vertex name: White moves)   Trigger can not be empty! (source vertex name: White moves)   Trigger can not be empty! (source vertex name: Increment time)   Trigger can not be empty! (source vertex name: Increment time)   Trigger can not be empty! (source vertex name: Maximal time)   Trigger can not be empty! (source vertex name: Maximal time)   Trigger can not be empty! (source vertex name: Black initial time)   Trigger can not be empty! (source	-	0	14	-
NQTMGJ	Siker	Igen	Trigger can not be empty! (source vertex name: White Moves)   Trigger can not be empty! (source vertex name: Black Moves)	-	0	15	-
PO9XKD	Hiba	Igen	-	-	0	0	A build error occurred in the project called 'hu.bme.mit.inf.symod.PO9XKD.homework' (at 'file:/D:/Eclipse/Workspace/runtime-EclipseApplication/hu.bme.mit.inf.symod.PO9XKD.homework')!
RN7FH8	Siker	Igen	Trigger can not be empty! (source vertex name: White Moves)   Trigger can not be empty! (source vertex name: Black Moves)	-	0	16	-
RO7C7Y	Siker	Igen	Trigger can not be empty! (source vertex name: White initial time)   Trigger can not be empty! (source vertex name: White initial time)   Trigger can not be empty! (source vertex name: Black initial time)   Trigger can not be empty! (source vertex name: Black initial time)   Trigger can not be empty! (source vertex name: Increment time )   Trigger can not be empty! (source vertex name: Increment time )   Trigger can not be empty! (source vertex name: White moves)   Trigger can not be empty! (source vertex name: White moves)   Trigger can not be empty! (source vertex name: Black moves)   Trigger can not be empty! (source vertex name: Black moves)   Trigger can not be empty! (source vertex name: Black moves)   Trigger can not be empty! (source vertex name: Postpone white)   Trigger can not be empty! (source vertex name: Postpone white)   Trigger can not be empty! (source	-	0	13	-
TPMSKR	Siker	Igen	Trigger can not be empty! (source vertex name: White Moves)   Trigger can not be empty! (source vertex name: Black Moves)	-	0	16	-