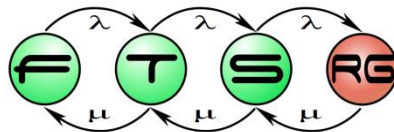


An introduction to the verification of timed automata

Rebeka Farkas

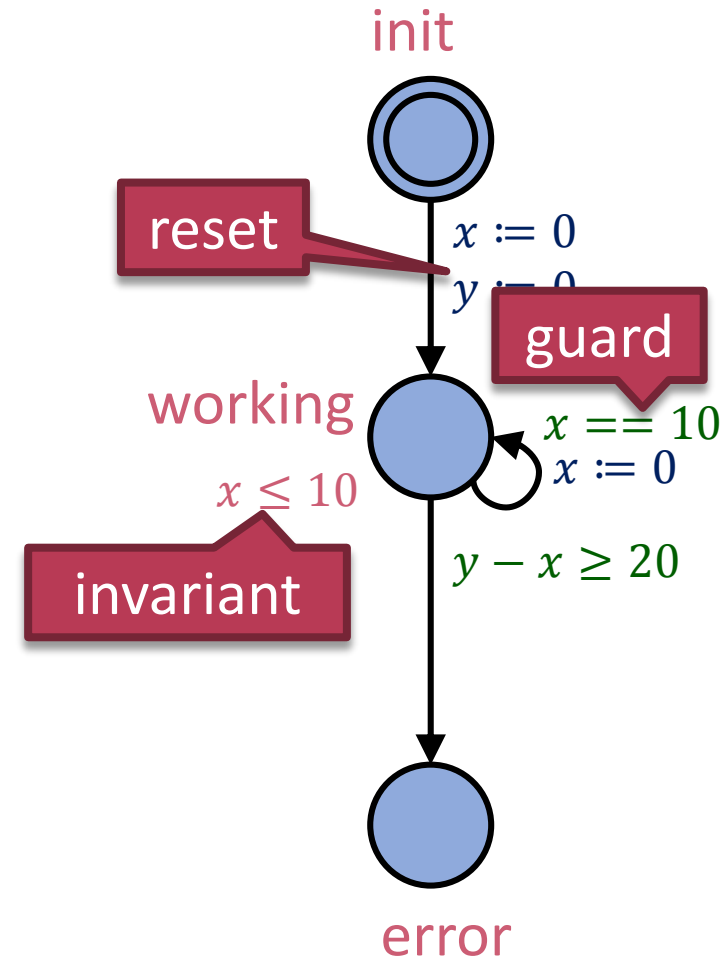
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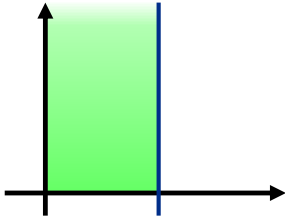
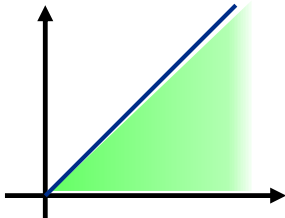


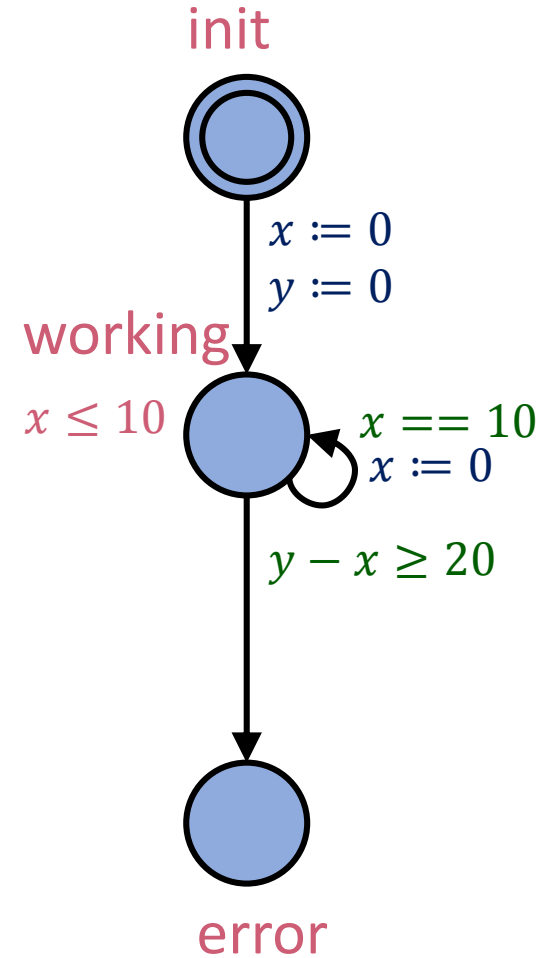
Timed Automaton

- Finite automaton
- Clock variables
 - Time elapses in a **location**
 - Transition - **reset**, **guard**
 - Locations - **invariant**
- Clock constraints
 - Used in guards and invariants
 - Two types ($x, y \in \mathbb{C}, n \in \mathbb{N}$):
 - Simple constraint: $x \leq n$
 - Diagonal constraint: $x - y \leq n$
 - + conjunction



Clock constraints

	Simple constraint	Diagonal constraint
<i>Form</i>	$x \lesseqgtr n$	$x - y \lesseqgtr n$
<i>Shape</i>	 <p>Perpendicular</p>	 <p>Diagonal</p>
<i>Value</i>	Time-dependent	Doesn't change over time
<i>Usage</i>	Guards, invariants	Abstract state space

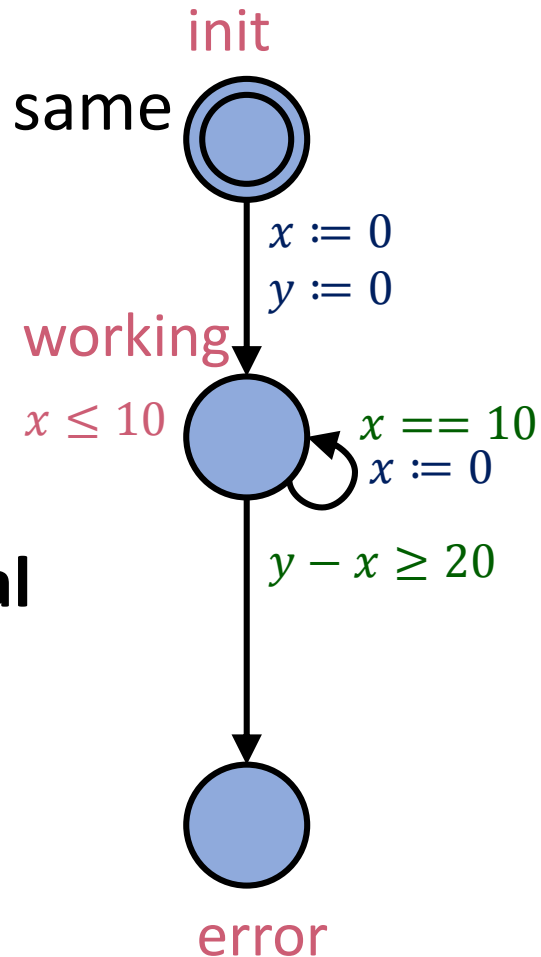


TA definition varies: *diagonal-free* TA

Diagonal-free timed automaton

- DTA constraints: $x \lesseqgtr n$ only
 - Expressive power of TA and DTA is the same

- Diagonal constraints:
 - Transformed automaton is **exponential**
 $O(|\mathcal{L}| * 2^d)$



- Difficult to handle in algorithms

ALGORITHMS

Model checking basics

- Input: \mathcal{A} (timed automaton), φ (property to verify)

Output: \mathcal{A} satisfies φ

- Property:

- Condition on the statespace

- Types:

- Reachability

- Liveness (e.g. deadlock)

- Temporal logic

- Methods:

- Symbolic approach – use a SAT (SMT) solver

- Statespace exploration – requires efficient abstract domain

- ...and more

Symbolic methods

- General idea: System \rightarrow Logical constraints
 - SAT – reachable
 - UNSAT – unreachable
 - Applicable for any formalism
- Timed automata
 - Possible[1] – difference logic
 - Inefficient
 - \rightarrow New formalisms (e.g. timeout automaton)

1. Morb , Georges, Florian Pigorsch, and Christoph Scholl. "Fully Symbolic Model Checking for Timed Automata." *CAV*. Vol. 11. 2011.

Statespace exploration [2]

- Continuous domain \rightarrow explicit statespace exploration is impossible
 - Abstract domain – exact abstraction
 - State of TA: location + valuation (values of clocks)
 - Locations can be handled explicitly
 - Valuations: *ZONE*
 - described by **clock constraints**
 - stored in a simple matrix form (Difference Bound Matrix)
 - operations defined (forward and backward exploration)
 - safe abstraction for reachability, and temporal properties
2. J. Bengtsson and W. Yi, “Timed automata: Semantics, algorithms and tools,” in Lectures on Concurrency and Petri Nets, ser. LNCS. Springer Berlin Heidelberg, 2004, vol. 3098, pp. 87–124.

Difference Bound Matrix

- Atomic difference constraints: $x - y \lesseqgtr n$

- $x - y \gtrsim n \quad \rightarrow \quad y - x \lesssim -n$
- $x - y = n \quad \rightarrow \quad x - y \leq n \wedge x - y \geq n \quad \rightarrow \quad \dots$
- $x \lesseqgtr n \quad \rightarrow \quad x - \mathbf{0} \lesseqgtr n \quad \rightarrow \quad \dots$

Special clock variable

- Difference Bound Matrix

- Rows/cols: clock variables (including $\mathbf{0}$)
- Element: upper bound (+strictness) on the difference
- Example: $D = \{x < 5, y - x < 4\}$

$$M(D) = \begin{matrix} & \mathbf{0} & x & y \\ \mathbf{0} & (0, \leq & -5, < & 0, \leq \\ x & \infty & 0, \leq & \infty \\ y & 9, < & 4, < & 0, \leq \end{matrix}$$

Non-negativeness

Implied by D

Zone operations

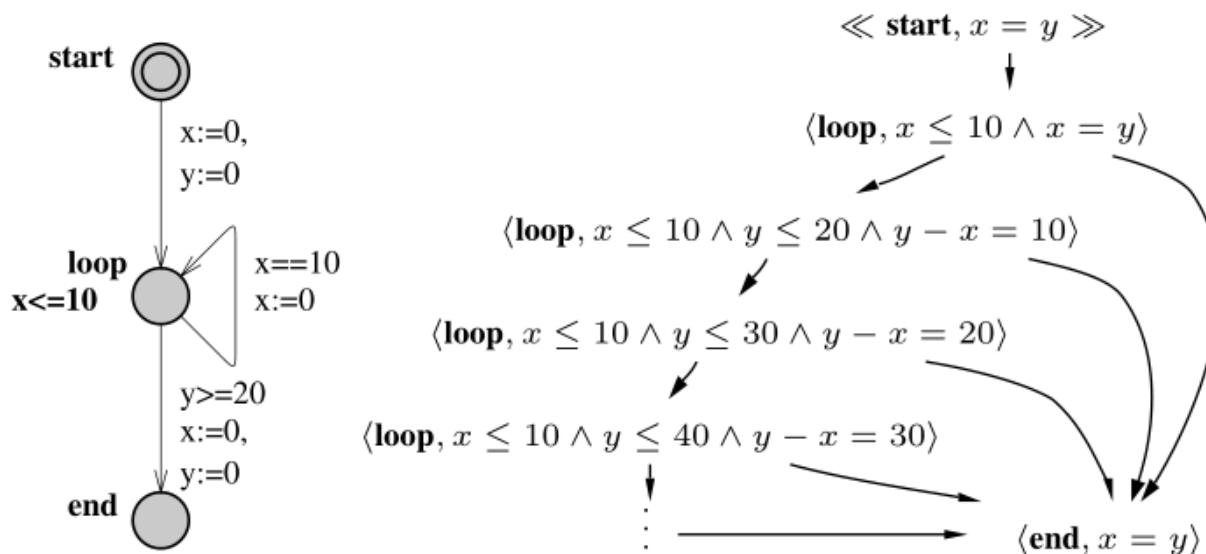
- Operations for statespace-exploration
 - $Up()$ \rightarrow represents the elapse of time
 - $Down()$ \rightarrow inverse operation (for backwards exploration)
 - $And(x - y \lesssim n)$ \rightarrow adds a constraints (e.g. guard)
 - $Sat()$ \rightarrow tells if it is consistent
 - $Reset(x)$ \rightarrow resets a clock variable
 - $Free(x)$ \rightarrow inverse operation (for backwards exploration)
 - $Contains(D)$ \rightarrow inclusion

Statespace exploration of TA I.

■ Algorithm (idea)

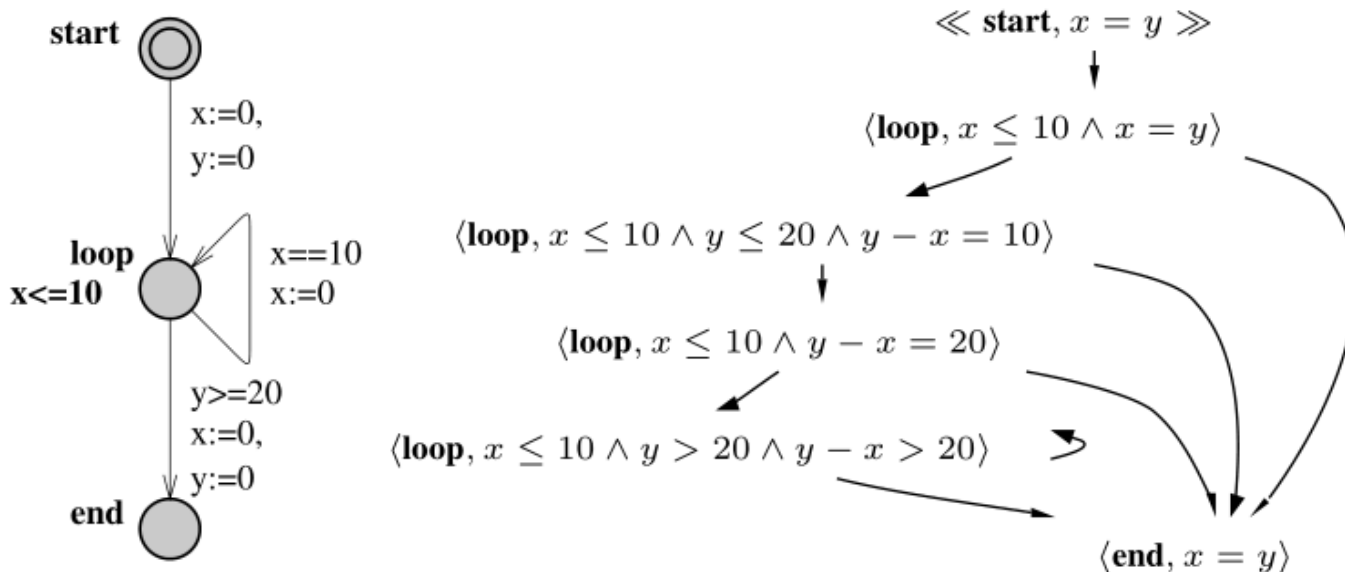
- State space representation: zone graph - finite
 - Node: location + zone
 - Edge: transition
- Reachability analysis: exploring the zone graph

■ Problem: may not terminate



Statespace exploration of TA II.

- Problem: algorithm may not terminate
- Solution: extrapolation
 - Idea:
 - $K(x)$ - biggest constant to which clock x is compared
 - $x > K(x)$ can be represented with the same abstract value



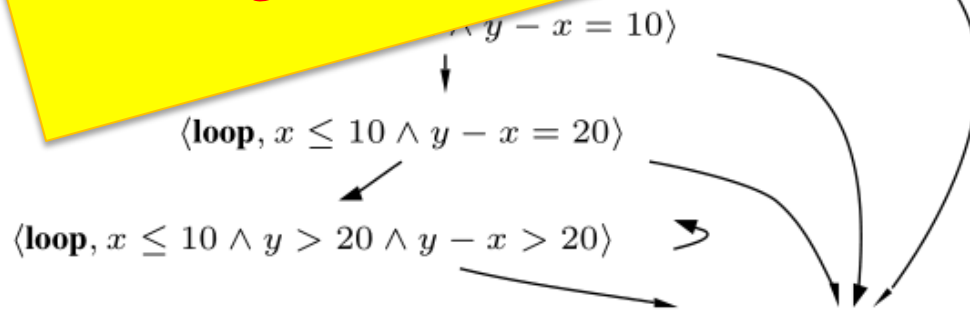
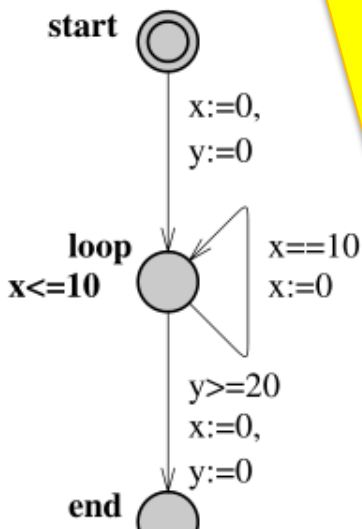
Statespace exploration of TA II.

- Problem: algorithm may not terminate
- Solution: extrapolation

○ Idea:

- $K(x)$
 - x
- pared
tract value

This algorithm is not correct for diagonal constraints[3]



3. Bouyer, Patricia. "Untameable timed automata!." *STACS*. Vol. 2607. 2003.

Handling diagonal constraints

1. Only consider DTA

- Encode them in locations
- New, efficient abstractions, algorithms
 - $K(x) \rightarrow L(x), U(x)$
 - Lazy evaluation – CEGAR-based method
 - optimal abstraction for reachability [4]

4. Herbreteau, Frédéric, B. Srivathsan, and Igor Walukiewicz. "Lazy abstractions for timed automata." *International Conference on Computer Aided Verification*. Springer, Berlin, Heidelberg, 2013.

Handling diagonal constraints

1. Only consider DTA
2. Operation *split* [5]
 - Before extrapolation: split zone along diagonal constraints
 - Extrapolate subzones individually
 - Reapply the original constraints (applied by split)
 - Introduce new nodes to the zone graph for each subzones
 - → Exponential in the number of diagonal constraints

5. Bengtsson, Johan, and Wang Yi. "On Clock Difference Constraints and Termination in Reachability Analysis of Timed Automata." *Formal Methods and Software Engineering* (2003): 491-503.

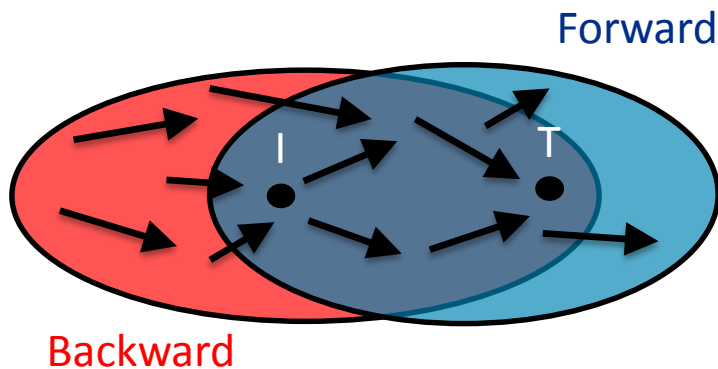
Handling diagonal constraints

1. Only consider DTA
2. Operation *split*
3. Use backward exploration

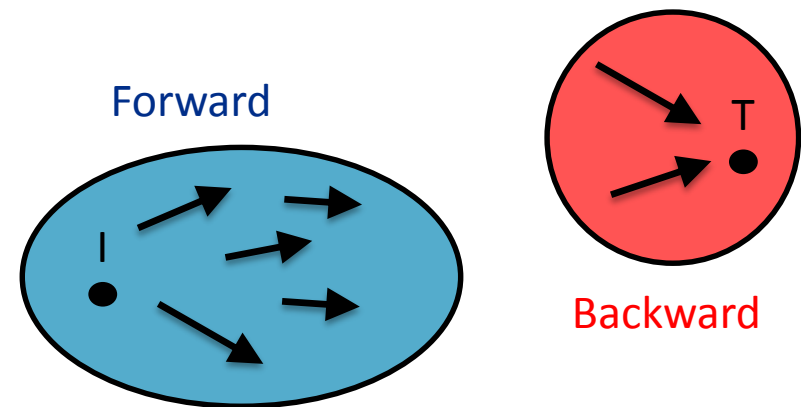
Backward Exploration

	Forward	Backward
<i>Explored states</i>	Reachable from initial state → Target state?	Target state is reachable → Initial state
<i>Advantages</i>	Builds an abstract state space <i>Explored statespace might be smaller if <u>reachable</u></i>	<i>Explored statespace might be smaller if <u>unreachable</u></i> No exponential factor for diagonal timed automata

Reachable



Unreachable



Handling diagonal constraints

1. Only consider DTA
2. Operation *split*
3. Use backward exploration
 - No need for extrapolation → no additional exponential factor
 - Possible: zone operations exist
 - Data variables can't be calculated on the fly
 - Ex: integers a, b, c ; state: $a=5, b=10, c=15$
 - Incoming transition: $a=b+c, b=10, c=15$ → source state: $b+c=5$ (???)

My research

Handling diagonal constraints

1. Only consider DTA
2. Operation *split*
3. Use backward exploration
4. CEGAR-based methods [6]
 - Check with the (overapproximating) original algorithm
 - Reachable \rightarrow check trace (e.g. symbolic method)
 - Invalid \rightarrow Refine
 - ...the automaton based on the diagonal constraints
 - ...the statespace (eg. backwards exploration)

6. Bouyer, Patricia, François Laroussinie, and Pierre-Alain Reynier. "Diagonal constraints in timed automata: Forward analysis of timed systems." *FORMATS*. Vol. 5. 2005.

TOOLS

Tools by purpose:

- The Uppaal family:
 - XTA (eXtended with data variables) → Uppaal
 - PTA (probabilistic) → Uppaal Pro
 - Priced TA → Uppaal Cora
 - ...
- Similar tools (less formalisms, less efficient): Kronos, RED, ...
- Tools for more expressive formalisms (less efficient):
 - PISM – probabilistic models
 - HyTec – linear hybrid automata
 - ...

⊖ (Theta)
model checker



Which tool to use?

- Simple answer: Uppaal
- 25 years of improvements and optimization

Same algorithm

Model	nb. of clocks	UPPAAL (-C)		$Extra_{LU,sa}^+$	
		nodes	sec.	nodes	sec.
D_7''	14	18654	11.60	18654	8.08
D_8''	16				
D_{70}''	140				
CSMA/CD 10	11	120845	1.92	120844	6.26
CSMA/CD 11	12	311310	5.44	311309	16.78
CSMA/CD 12	13	786447	14.77	786446	44.03
FDDI 50	151	12605	52.98	12606	29.41
FDDI 70	211				
FDDI 140	421				
Fischer 9	9	135485	2.45	135485	8.93
Fischer 10	10	447598	10.10	447598	34.02
Fischer 11	11	1464971	40.44	1464971	126.78
Stari 3	10	21897	0.52	6454	0.66
Stari 4	13	193662	7.54	44330	5.60
Stari 5	16	2024821	130.87	359570	57.84

Herbreteau, Frédéric, B. Srivathsan, and Igor Walukiewicz. "Lazy abstractions for timed automata." *International Conference on Computer Aided Verification*. Springer, Berlin, Heidelberg, 2013.

What we've seen today

- Timed automata
- Diagonal constraints
- Symbolic methods
- Zone-based algorithm
- Backwards exploration
- CEGAR-based methods
- Tools → Uppaal