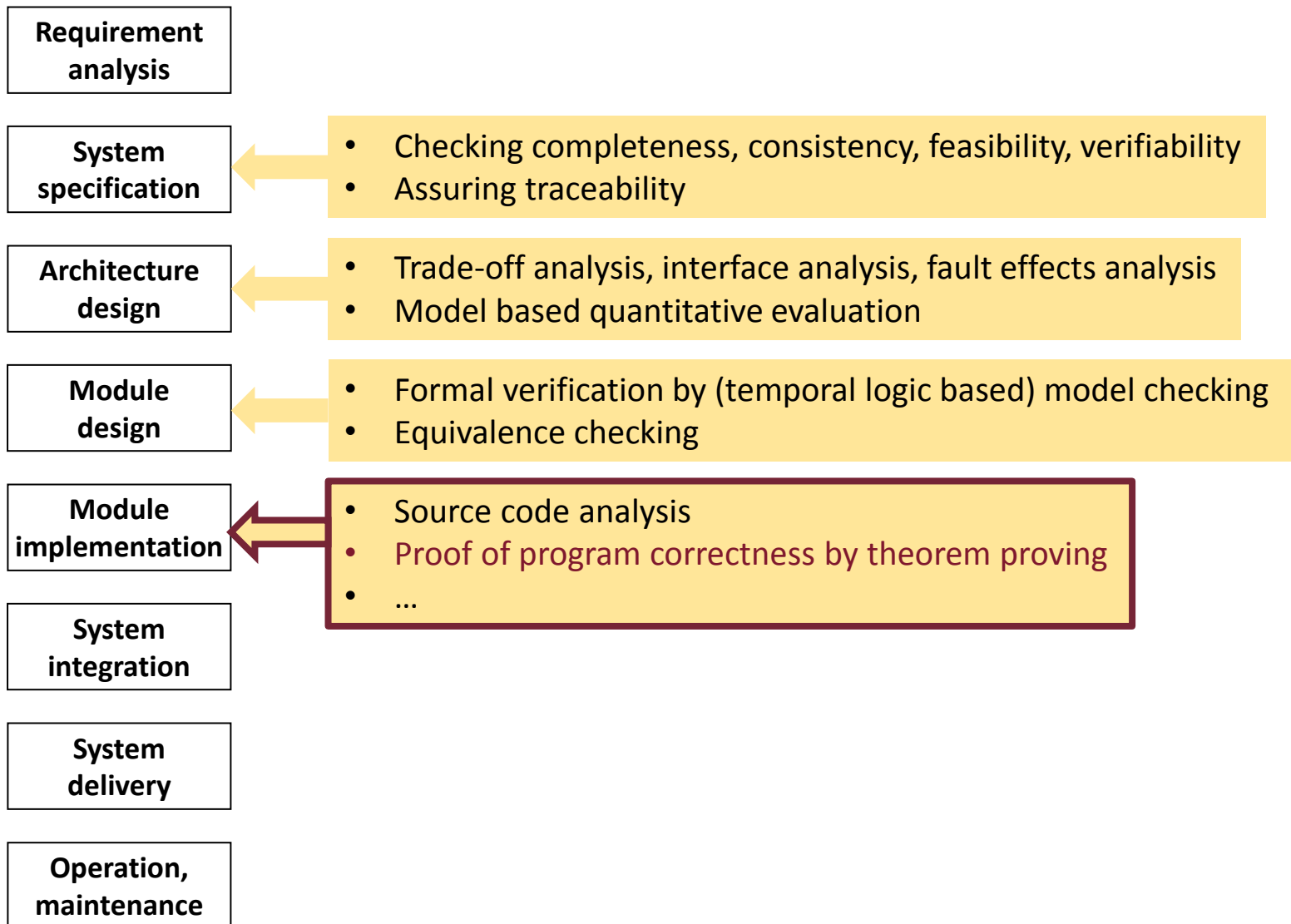


Proof of program correctness

Istvan Majzik
majzik@mit.bme.hu

Budapest University of Technology and Economics
Dept. of Measurement and Information Systems

Typical development steps and V&V tasks



Approach: Theorem proving

Motivation

- **Proof of the correctness** of critical algorithms
 - Restricted to **core functions**: safety-critical modules, security related algorithms, communication protocols, ...
 - Basis for correctness proof:
 - **Detailed design**: Algorithm given in pseudo-language (called in the following as “program”)
 - **Real source code**: Subset of real programming languages
- Using a **theorem proving approach**
 - Property to be verified is a “**theorem**” to be proven
 - **Contract** (pre- and post-conditions) can be mapped to theorems: A post-condition is satisfied by the program if the preconditions hold
 - **Formal reasoning** is applied to prove the theorem
- **Challenges**:
 - How to **derive theorem** from a (pseudo) program?
 - What are the efficient **proof strategies**?

Theorem proving systems

- Parts of theorem proving systems:
 - **Deduction system**: Description of the problem space
 - **Theorem** (to be proven): The property to be checked
 - **(Logic) axioms**: Premise or starting statement for further reasoning
 - **Inference rules**: Induction, deduction, unification, ...
 - **Problem description language**
 - E.g., first order logic (FOL), FOL extended with types, higher order logic (HOL), ...
- Components:
 - **Algorithmic**: Application of the inference rules
 - **Search**: Strategy or tactic for selecting inference rules
 - Goal-driven (backward) search
 - Depth-first or breadth-first search
 - Interactive (with hints from the user)
- Popular theorem proving tools
 - HOL, PVS, ACL2, ...

Application of theorem proving systems

- Use cases
 - **Theorem proving**: Deriving automatically the proof of the theorem
 - **Proof checking**: Automatic checking of a manual proof
 - **Interactive proving**: Supporting manual proof steps (applications of rules)
- Typical tasks for theorem proving
 - Verifying **data-intensive algorithms** (using theories for the data types)
 - Verifying **parameter dependency** (e.g., number of participants in a protocol)
 - (Mathematical) induction can be used
 - Using **together with model checking** for parameterized systems
 - Initially, verifying the property for the smallest parameter: **model checking**
 - Proof of preserving the property when the parameter increases: **by induction**
- Automatic theorem proving is a complex task
 - In general, varies from **trivial** to **impossible** (depending on the underlying logic)
 - Propositional logic: Decidable, but only **exponential-time algorithms** are believed to exist for general proof tasks
 - It is important to have a good **proof strategy**

Properties of theorem proving systems

D deduction system, **c** property (theorem) to be proven

- **Semantic soundness:**

- What can be deduced in **D**, it is true (it holds)
- **Necessary** property for usability
- Formally: $\forall c$: if $\vdash_{-D} c$ (it can be deduced) then $\models c$ (it holds)

- **Semantic completeness:**

- What is true, that can be deduced in **D**
- **Useful** property, but not always possible
- Formally: $\forall c$: if $\models c$ then $\vdash_{-D} c$

- **Consistency:**

- It is not possible to deduce a theorem and its opposite

- **Total** soundness and completeness:

- Sound and complete for all interpretation (of variables)

Mapping the verification task to theorem proving

Sources for the parts of deduction systems:

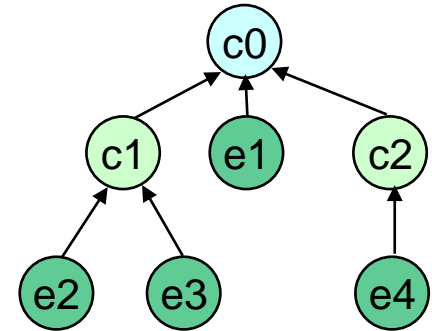
- For the **axioms** (= starting statements for reasoning):
 - Program domain axioms (e.g., integer, string, list theories)
 - Program statements (e.g., value assignments) – depending on the theorem proving approach
- For the **inference rules**:
 - Semantics of the programming language
 - Semantics of the program domain
- For the **theorem to be proven**:
 - Program and its specification (pre- and post-conditions)
- **What is the proper proof strategy?**

Inductive strategies for correctness proof

- **Computational induction:** Based on operational semantics
 - For states in program paths:
If the properties of the **initial state** are known then the properties of the **terminal state** of a program path can be deduced by following the **semantics of state transitions**



- **Structural induction:** Based on axiomatic semantics
 - For syntactic constructs:
If the properties of **components** are known then the properties of the **composite constructs** can be derived on the basis of the **semantics of the syntactic composition**



Goals of this lecture

- Proposing **proof strategies** for proving program correctness
 - The proof strategy may require manual steps
 - In general, there is **no fully automated efficient proof technique**
- The strategy is not for a concrete programming language
 - **Pseudo-languages** are used (for algorithm description)
 - In the following, it is called as “programming language”
 - E.g., domain-specific languages may also be supported
- Assumptions for provability
 - Programming language: **Formal semantics** is defined (operational or axiomatic semantics)
 - Specification language: **First order logic**

Specifying program correctness

Programming language with operational semantics

- “State”: Configuration C
 - σ **observable state** (included in the output if the program)
 - $\sigma[x]$ is the value of variable x in observable state σ
 - $\sigma[\underline{x}]$ is the value of variable vector \underline{x} in observable state σ
 - Unobservable (hidden) state (not relevant for correctness)
 - **Syntactic continuation** λ : Defines the further computation
 - Analogy: “program counter”
 - Defines the statements to be executed (e.g., in the source code)
- Transition relation among configurations: \rightarrow
 - $\pi(P, \sigma_0)$ is the computation of program P from initial observable state σ_0
 - $C_0 \rightarrow C_1 \rightarrow C_2 \rightarrow \dots$ maximal sequence (to the terminal state, or infinite)
 - $\sigma_0 \rightarrow \sigma_1 \rightarrow \sigma_2 \rightarrow \dots$ observable state sequence
 - $\text{val}(\pi(P, \sigma)) = \sigma_n$ terminal state in case of finite computation
- Domain I : Computations (variables) are interpreted here

Specifying program properties

- Restrictions for the program:
 - Deterministic
 - Terminating (not continuously operating):
Performs value (or state) transformation
- Specification of program properties: Predicates
 - **Precondition**: $p(\underline{x})$ – specifies the allowed initial states
 - \underline{x} variables in the observable state
 - $\sigma_0 \models p(\underline{x})$ means: in the initial state $p(\underline{x})$ holds
 - **Postcondition**: $q(\underline{x})$ – specifies the acceptable terminal states
 - **true** – holds in all terminating computations
 - **false** – does not hold in any terminal state
 - $\text{val}(\pi(P, \sigma_0)) \models q(\underline{x})$ means: $q(\underline{x})$ holds in terminal state of π
- Construction of pre- and postconditions
 - Using (existentially quantified) bound **auxiliary variables**
 - Using **specification variables**

Examples for specifications (in the integer domain)

- The program outputs x and y where y is greater than x :
Precondition $p(x,y) = \text{true}$, postcondition $q(x,y) = y > x$
In other form, pre- and postcondition together: $(\text{true}, y > x)$
- The program outputs x that is an even number:
 $(\text{true}, \text{even}(x))$ if there is a function $\text{even}(x)$ in the domain
 $(\text{true}, \exists y: x=2y)$ here y is a **bound auxiliary variable** in $q(x)$
- The program doubles its input x :
 $(X=x, x=2X)$ here X is a **specification variable**
- The program outputs the quotient q and remainder r of the positive integer division x/y :
 $(X=x \wedge x > 0 \wedge Y=y \wedge y > 0, X=q \cdot Y+r \wedge 0 \leq r < Y)$
If the value of x and y have to be preserved:
 $(X=x \wedge x > 0 \wedge Y=y \wedge y > 0, X=q \cdot Y+r \wedge 0 \leq r < Y \wedge x=X \wedge y=Y)$

Program correctness criteria: Partial correctness

- **Partial correctness:** Notation is $\{p(\underline{x})\} P \{q(\underline{x})\}$

A program P is partially correct according to $p(\underline{x})$ and $q(\underline{x})$, if the following holds:

$\forall \pi(P, \sigma_0)$ and $\sigma_0 \models p(\underline{x})$:
if π terminates then $\text{val}(\pi(P, \sigma_0)) \models q(\underline{x})$

- **Notes:**

- Statement for the computations that start from an initial state and satisfy the precondition: **if the computation terminates, then** the postcondition holds in the final state
- Does not guarantee anything about the computations for which $\sigma_0 \not\models p(\underline{x})$
- $\{\text{true}\} P \{\text{true}\}$ holds for all programs
- If $\{\text{true}\} P \{\text{false}\}$ holds: there is no terminating computation

Program correctness criteria: Total correctness

- (Total) correctness: Notation is $\langle p(\underline{x}) \rangle P \langle q(\underline{x}) \rangle$

Program P is correct according to $p(\underline{x})$ and $q(\underline{x})$,
if the following holds:

$\forall \pi(P, \sigma_0)$ and $\sigma_0 \models p(\underline{x})$:
 π terminates and $\text{val}(\pi(P, \sigma_0)) \models q(\underline{x})$

- Notes:

- Statement for the computations that start from an initial state and satisfy the precondition: **the computation terminates and** the postcondition holds in the final state
- $\langle p(\underline{x}) \rangle P \langle \text{true} \rangle$ specifies termination only
- It can be stated:
 $\langle p(\underline{x}) \rangle P \langle q(\underline{x}) \rangle$ iff $\{p(\underline{x})\} P \{q(\underline{x})\}$ and $\langle p(\underline{x}) \rangle P \langle \text{true} \rangle$
i.e., the program is correct if partially correct and terminates

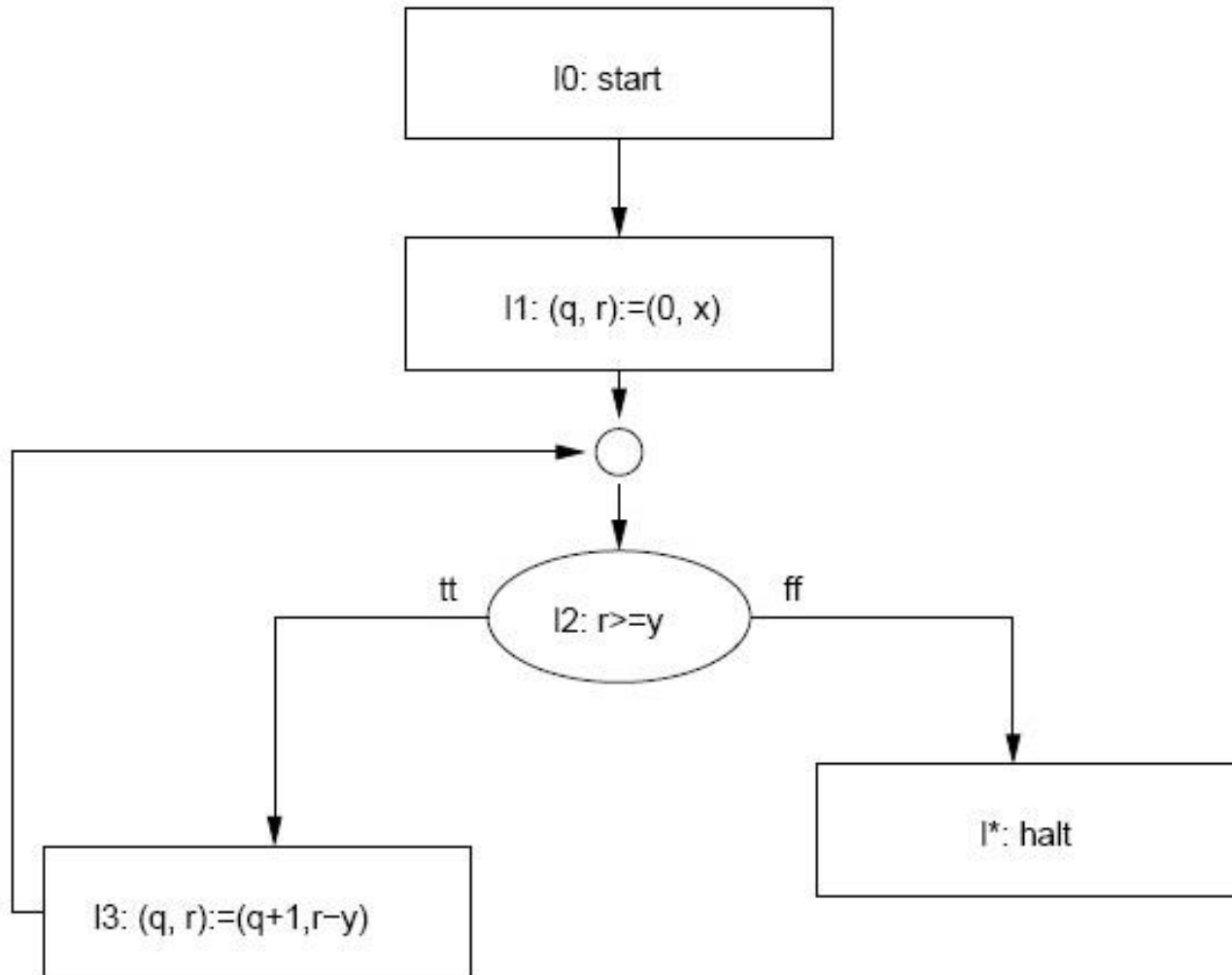
Proof of correctness for simple flow programs

Flow language for simple deterministic programs

- PLF “flow language”: Pseudo-language similar to assembly
 - $start, \underline{x}:=\underline{e}, B(\underline{x}), halt$ statements with unique l labels (l_0, l_*, l_i, \dots)
- Structure of a PLF program: Finite directed graph
 - Vertices: statements; edges: sequencing of statements
 - Notation: $succ(l)$, and $succ^+(l)$, $succ^-(l)$ in case of branch give the next vertex
 - All statements are on a $start \rightarrow halt$ path
- Semantics of PLF: Defining $C=(\sigma, \lambda)$ configuration and \rightarrow relation:
 $C(\sigma, \lambda) \rightarrow C'(\sigma', \lambda')$ iff
 - λ is a $start$: $\lambda' = succ(\lambda), \sigma' = \sigma$
 - λ is a statement $\underline{x}:=\underline{e}$: $\lambda' = succ(\lambda), \sigma' = \sigma[\underline{e}/\underline{x}]$
here $[\underline{e}/\underline{x}]$ denotes that \underline{e} replaces \underline{x}
 - λ is a branching condition $B(\underline{x})$:
 - If $\sigma \models B(\underline{x})$ then $\lambda' = succ^+(\lambda), \sigma' = \sigma$
 - If $\sigma \not\models B(\underline{x})$ then $\lambda' = succ^-(\lambda), \sigma' = \sigma$

Example: Integer division

x/y positive integer division, dividend x , divider y , quotient q , remainder r :



Preview of the proof strategies

- Partial correctness for **loop-free** programs
 - Approach: Backward computational induction
- Partial correctness for programs **with loops**
 - Approach: Inductive assertions
- **Correctness** for programs with loops: Proving termination
 - Approach: Parameterized inductive assertions

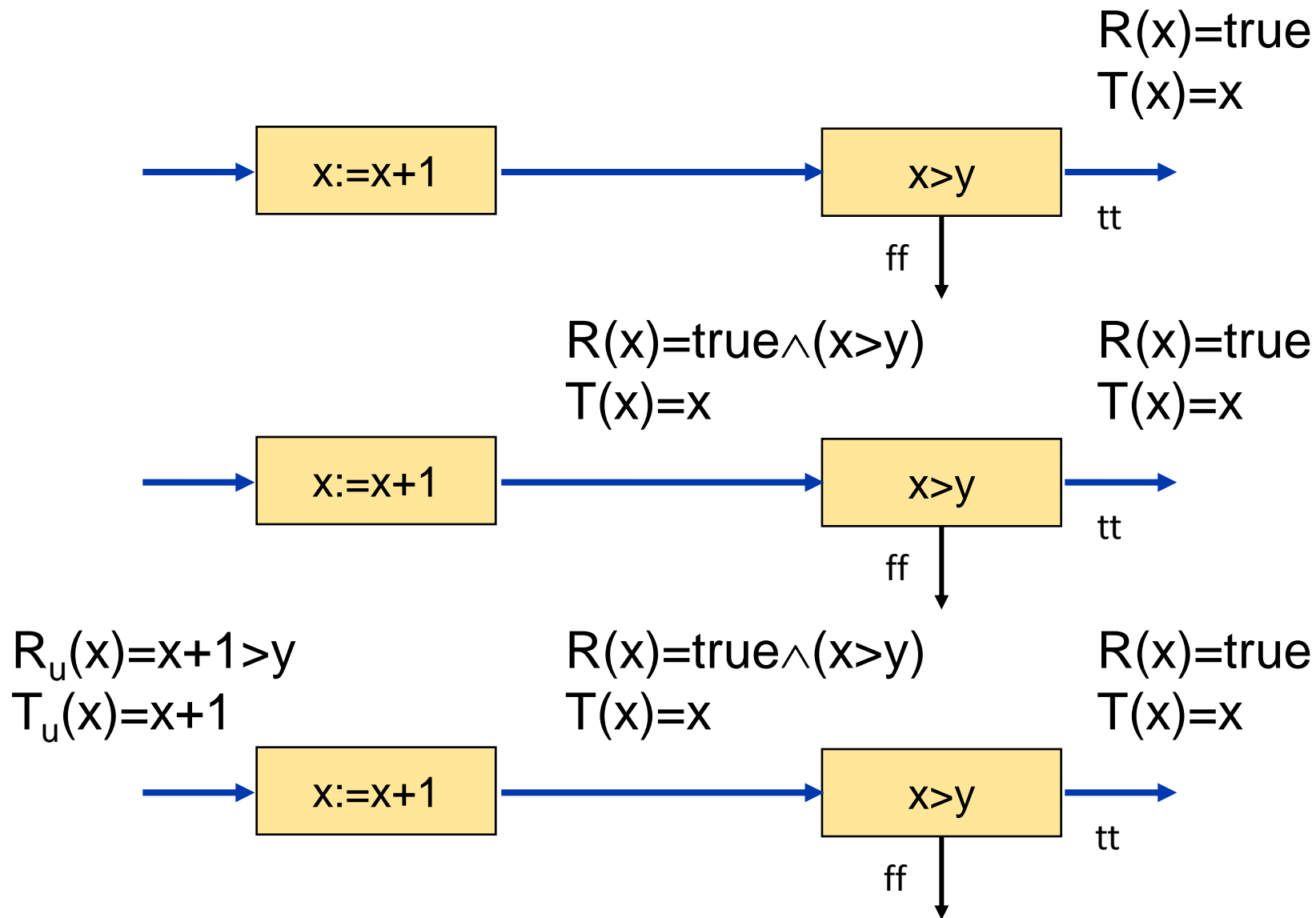
Partial correctness for loop-free programs (1)

- Idea: **Computational induction** in case of proving $\{p\} P \{q\}$
- Characteristics of a path u belonging to a finite computation:
 $u = l_0 \rightarrow l_1 \rightarrow l_2 \rightarrow \dots \rightarrow l_m \rightarrow \dots \rightarrow l_k$
 - **Reachability condition**: $R_u(\underline{x})$ predicate for traversing path u
 - If it holds in case of l_0 then the path u is traversed
 - **State transformation**: $T_u(\underline{x})$ the final state after traversing path u
 - Starting from a state vector \underline{x} , after traversing u the observable final state is $T_u(\underline{x})$
 - In other words: $\underline{x} := T_u(\underline{x})$ is the state transformation performed by the path u
- Notation:
 - $l_m \rightarrow \dots \rightarrow l_k$ suffix of the path from index m (from vertex l_m)
 - $R_u^m(\underline{x})$ and $T_u^m(\underline{x})$ refer to these path suffix

Partial correctness for loop-free programs (2)

- It is known that for the **end vertex** l_k of the path (last path suffix):
 - $R_u^k(\underline{x}) = \text{true}$ - since the end vertex has been reached
 - $T_u^k(\underline{x}) = \underline{x}$ - since there is no further state transformation
- Backward substitution:
 - Assume: $R_u^{m+1}(\underline{x})$ and $T_u^{m+1}(\underline{x})$ are known for a suffix
 - Step: Computing $R_u^m(\underline{x})$ and $T_u^m(\underline{x})$ on the basis of the statement at l_m
 - $\underline{x} := \underline{e}$ assignment:
$$R_u^m(\underline{x}) = R_u^{m+1}(\underline{x})[e/\underline{x}], \quad T_u^m(\underline{x}) = T_u^{m+1}(\underline{x})[e/\underline{x}]$$
 - $B(\underline{x})$ with true branch:
$$R_u^m(\underline{x}) = R_u^{m+1}(\underline{x}) \wedge B(\underline{x}), \quad T_u^m(\underline{x}) = T_u^{m+1}(\underline{x})$$
 - $B(\underline{x})$ with false branch:
$$R_u^m(\underline{x}) = R_u^{m+1}(\underline{x}) \wedge \neg B(\underline{x}), \quad T_u^m(\underline{x}) = T_u^{m+1}(\underline{x})$$
 - *start*:
$$R_u(\underline{x}) = R_u^0(\underline{x}), \quad T_u(\underline{x}) = T_u^0(\underline{x})$$
 - This way $R_u(\underline{x})$ and $T_u(\underline{x})$ can be **computed** for the path u by backward substitution

Example for backward substitution



Partial correctness for loop-free programs (3)

- Strategy for proving partial correctness:

$\{p(\underline{x})\} P \{q(\underline{x})\}$ iff for each complete path u :

$\forall \underline{x}: p(\underline{x}) \wedge R_u(\underline{x}) \Rightarrow q(T_u(\underline{x}))$ verification condition holds

First order logic expression on the domain;
Can be given to a theorem prover for each path u :

$$\forall \underline{x}: p(\underline{x}) \wedge R_u(\underline{x}) \Rightarrow q(T_u(\underline{x}))$$

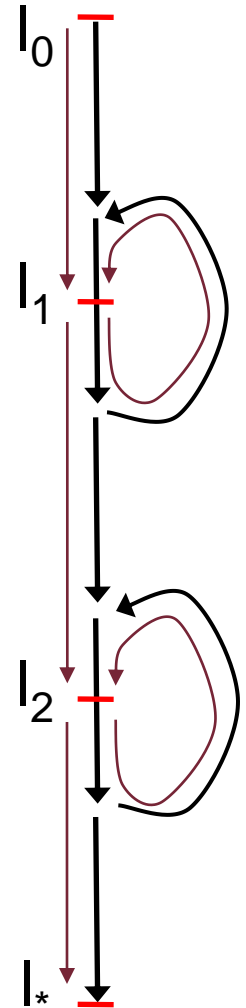
$p()$ and $q()$ are given by
the specification

$R_u()$ and $T_u()$ are derived for each
path of the program source,
using backward substitution

Partial correctness for programs with loops (1)

■ Idea: Cutting the loops

- In each loop, a vertex l_i is determined which cuts the loop into **loop-free segments**
- To each cut point l_i , a predicate $l_{ii}(\underline{x})$, the so-called **inductive assertion** is assigned
 - It shall be true when first reaching l_i
 - It shall hold when executing the loop (**loop invariant**)
 - It shall make true the reachability condition of the next segment when exiting the loop, or make true the postcondition at the final vertex
- These segments can be **checked as loop-free programs** according to the previous strategy
 - Reachability condition and
 - state transformation can be computed



Partial correctness for programs with loops (2)

■ Proof strategy:

- Finding (at least one) cut point in each loop
- Assigning **inductive assertions**: $I_{li}(\underline{x})$
 - For the initial vertex: $I_{l_0}(\underline{x}) = p(\underline{x})$ or $p(\underline{x}) \Rightarrow I_{l_0}(\underline{x})$
 - For the final vertex: $I_{l_*}(\underline{x}) = q(\underline{x})$ or $I_{l_*}(\underline{x}) \Rightarrow q(\underline{x})$
 - In loops: **loop invariants** as given above
- Verification conditions (to be proven): For each **loop-free segment** u given by subsequent cut points l and l' :

$$\forall \underline{x}: I_l(\underline{x}) \wedge R_u(\underline{x}) \Rightarrow I_{l'}(T_u(\underline{x}))$$

- Here $R_u(\underline{x})$ and $T_u(\underline{x})$ can be computed for the segments

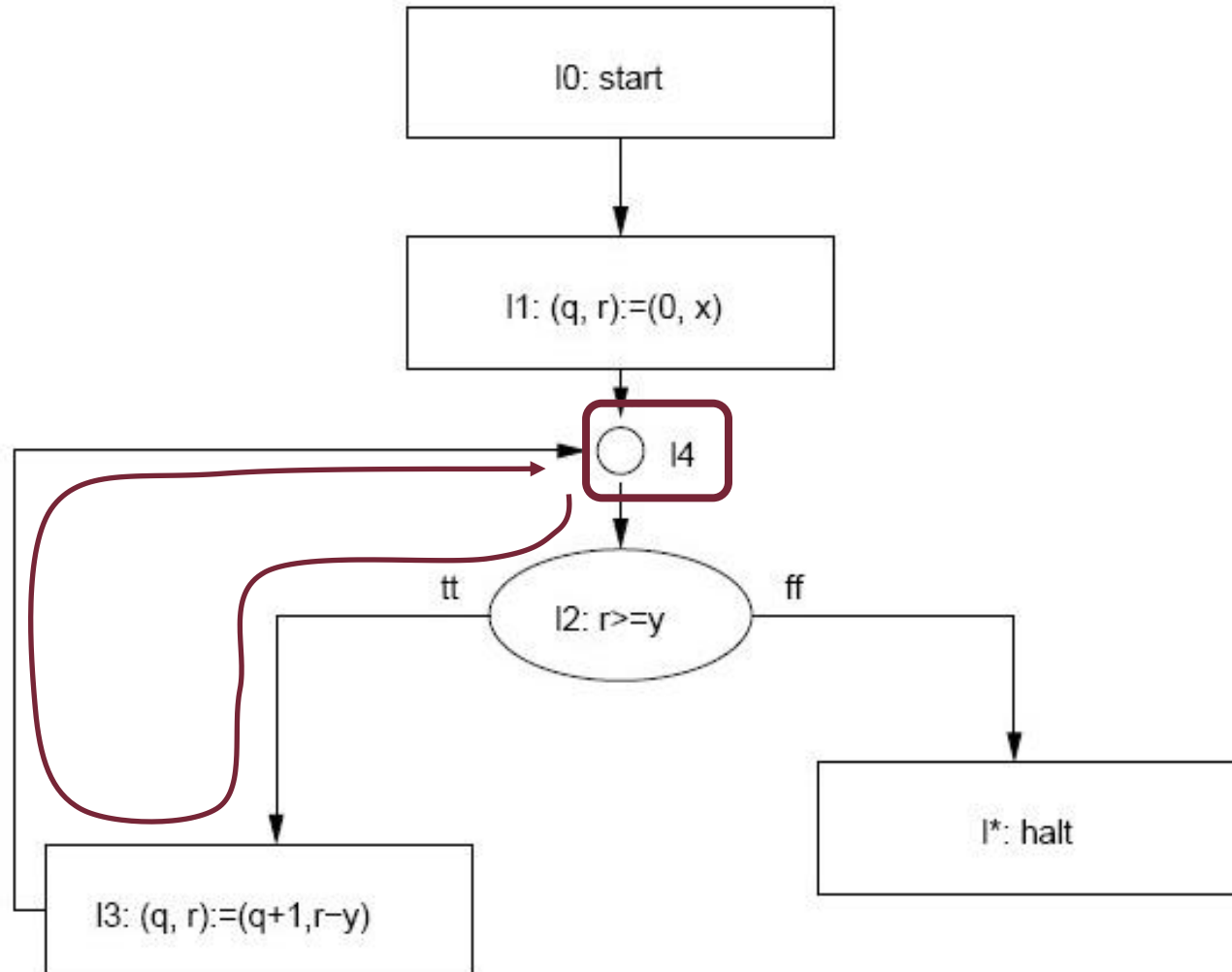
■ Correct and complete strategy

- Cut points and inductive assertions can always be found (the proof is not constructive ☹)
- The assignment of inductive assertions is a heuristic procedure

Example: Inductive assertion (loop invariant)

x/y positive integer division, dividend x , divider y , quotient q , remainder r :

$$I_{14}(x,y,q,r) = (x \geq 0 \wedge y > 0 \wedge x = q \cdot y + r \wedge r \geq 0)$$



Proving termination in case of loops (1)

Idea: Parameterized inductive assertions

- The parameter is from a $(W, >)$ well-founded set
 - There is no infinite decreasing $w_0 > w_1 > \dots$ sequence of $w_i \in W$
 - Examples for well-founded sets:
 - Natural numbers, with the common $>$ relation
 - Strict subsets of a finite set, with the inclusion relation
 - Finite list, with the prefix relation
- The loop terminates if it can be shown that the parameter decreases in each execution of the loop
 - There is no infinite decreasing sequence \rightarrow termination
- The parameter in most cases can be the loop variable, but (computed) auxiliary variables can also be used
 - However, finding parameters is a heuristic procedure

Proving termination in case of loops (2)

■ Proof strategy:

- Finding **well-founded set(s)**: $(W, <)$
- Finding cut point in each loop: l_i , with l_0 and l_*
- Assigning **parameterized inductive assertions**: $I_i(\underline{x}, w)$ where $w \in W$
- Verification conditions (to be proven) :
 - At the initial vertex: $\forall \underline{x}: p(\underline{x}) \Rightarrow \exists w: I_{l_0}(\underline{x}, w)$
 - At the terminal vertex: $\forall \underline{x}: I_{l_*}(\underline{x}, w) \Rightarrow q(\underline{x})$
 - For each loop-free segment u given by subsequent l and l' :

$$\forall \underline{x}: I_l(\underline{x}, w) \wedge R_u(\underline{x}) \Rightarrow \exists w' < w: I_{l'}(T_u(\underline{x}), w')$$

Here $R_u(\underline{x})$ and $T_u(\underline{x})$ can be computed for the segments

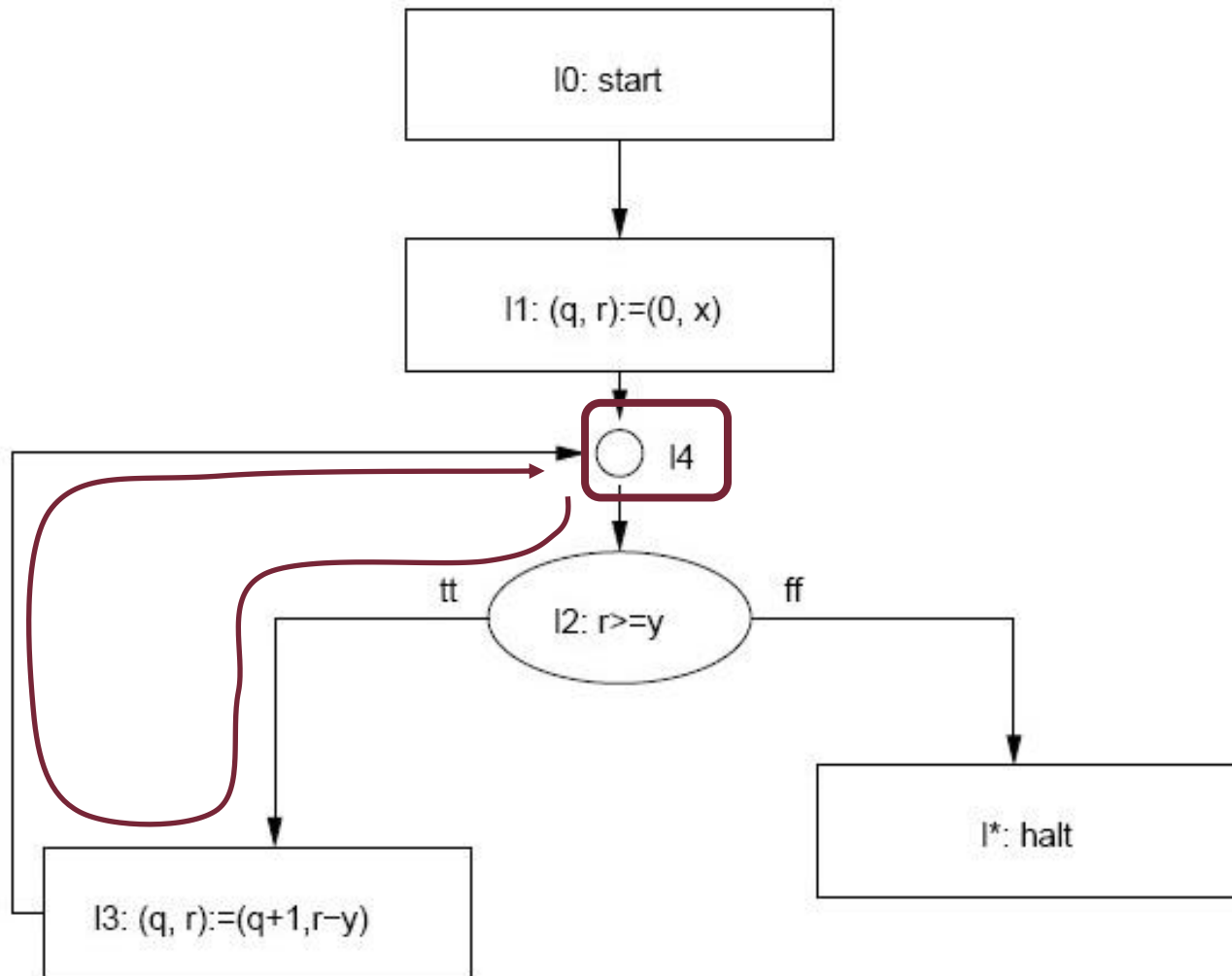
■ Correct strategy for proving $\langle p(\underline{x}) \rangle P \langle \text{true} \rangle$

- However, the assignment of parameterized inductive assertions is a heuristic procedure

Example: Parameterized inductive assertion

x/y positive integer division, dividend x , divider y , quotient q , remainder r :

$$I_{l_4}(x,y,q,r, n) = (x \geq 0 \wedge y > 0 \wedge x = q \cdot y + r \wedge r \geq 0 \wedge n = r), n \text{ pos. integer}$$



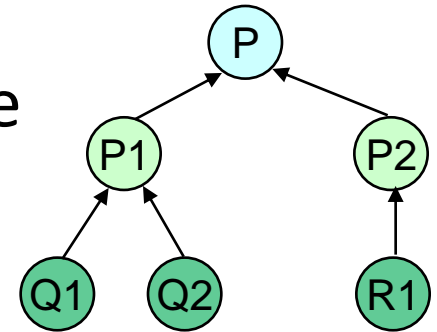
Summary for low-level flow languages

- **Partial correctness for loop-free** programs
 - Backward computational induction
- **Partial correctness for programs with loops**
 - Inductive assertions
- **Correctness for programs with loops: Proving termination**
 - Parameterized inductive assertions, with a decreasing parameter from a well-founded set in each loop segment

Proof of correctness for structured programs

Proving correctness for structured programs

- “Composition” of properties:
 - If a program P consists of syntactic units P_1 and P_2 then the properties of P can be derived on the basis of the properties of the syntactic units P_1 and P_2
 - The principle of structural induction



- Structured programs: PLW language

$P ::= x := e \mid \text{skip} \mid P_1; P_2 \mid \text{if } B \text{ then } P_1 \text{ else } P_2 \text{ fi} \mid \text{while } B \text{ do } P \text{ od}$

- Example (positive integer division):

$P_{\text{div}}: r := x; q := 0; \text{while } r \geq y \text{ do } r := r - y; q := q + 1 \text{ od}$

Operational semantics of PLW

- Configuration: $C_i = (P_i, \sigma_i)$ where
 - P_i is the syntactic continuation (E denotes empty cont.)
 - σ_i is the observable state (variables)
- Transition relation: $C \rightarrow C'$
 - $(x := e, \sigma) \rightarrow (E, \sigma[e/x])$
 - $(\text{skip}, \sigma) \rightarrow (E, \sigma)$
 - $(P_1; P_2, \sigma) \rightarrow (P_1', P_2, \sigma')$ if $(P_1, \sigma) \rightarrow (P_1', \sigma')$
 - $(\text{if } B \text{ then } P_1 \text{ else } P_2 \text{ fi}, \sigma) \rightarrow (P_1, \sigma)$ if $\sigma[B] = \text{true}$
 $\rightarrow (P_2, \sigma)$ if $\sigma[B] = \text{false}$
 - $(\text{while } B \text{ do } P \text{ od}, \sigma) \rightarrow (P; \text{while } B \text{ do } P \text{ od}, \sigma)$ if $\sigma[B] = \text{true}$
 $\rightarrow (E, \sigma)$ if $\sigma[B] = \text{false}$

Here $E;P \equiv P$
is applied at
the end

D deduction system for proving partial correctness (1)

■ Axioms:

○ ASS: $\{p[e/x]\} x:=e \{p\}$

p holds as postcondition,
if $p[e/x]$ holds as precondition

○ SKIP: $\{p\} \text{ skip } \{p\}$

■ Rules for the syntactic constructs:

Rule format:
 $\frac{\text{Condition}}{\text{Consequence}}$

○ SEQ:
$$\frac{\{p\} P_1 \{r\} \text{ and } \{r\} P_2 \{q\}}{\{p\} P_1; P_2 \{q\}}$$

○ COND:
$$\frac{\{p \wedge B\} P_1 \{q\} \text{ and } \{p \wedge \neg B\} P_2 \{q\}}{\{p\} \text{ if } B \text{ then } P_1 \text{ else } P_2 \text{ fi } \{q\}}$$

○ REP:
$$\frac{\{p \wedge B\} P \{p\}}{\{p\} \text{ while } B \text{ do } P \text{ od } \{p \wedge \neg B\}}$$

p is a loop
invariant

D deduction system for proving partial correctness (2)

■ General rules:

○ CONS:
$$\frac{p \Rightarrow p_1 \text{ and } \{p_1\} P \{q_1\} \text{ and } q_1 \Rightarrow q}{\{p\} P \{q\}}$$

Strengthening precondition and weakening postcondition

○ AND:
$$\frac{\{p\} P \{q_1\} \text{ and } \{p\} P \{q_2\}}{\{p\} P \{q_1 \wedge q_2\}}$$

Separated proof of conjunctive postcondition

○ OR:
$$\frac{\{p_1\} P \{q\} \text{ and } \{p_2\} P \{q\}}{\{p_1 \vee p_2\} P \{q\}}$$

Separating cases of disjunctive precondition

■ Domain axioms and rules:

To be included in the deduction system

Example: Proving partial correctness

$\{x \geq 0 \wedge y \geq 0\} \text{ r:=x; q:=0; while } r \geq y \text{ do } r:=r-y; q:=q+1 \text{ od } \{x=q \cdot y+r \wedge 0 \leq r < y\}$

1. $\{x = 0 \cdot y + x \wedge x \geq 0\} q := 0 \{x = q \cdot y + x \wedge x \geq 0\}$ (ASS)
2. $\{x = q \cdot y + x \wedge x \geq 0\} r := x \{x = q \cdot y + r \wedge r \geq 0\}$ (ASS)
3. $\{x = 0 \cdot y + x \wedge x \geq 0\} q := 0; r := x \{x = q \cdot y + r \wedge r \geq 0\}$ (1)(2)(SEQ)
4. $x \geq 0 \wedge y \geq 0 \Rightarrow x = 0 \cdot y + x \wedge x \geq 0$ (ARITHMETIC)
5. $\{x \geq 0 \wedge y \geq 0\} q := 0; r := x \{x = q \cdot y + r \wedge r \geq 0\}$ (3)(4)(CONS)
6. $\{x = (q + 1) \cdot y + r - y \wedge r - y \geq 0\} r := r - y \{x = (q + 1) \cdot y + r \wedge r \geq 0\}$ (ASS)
7. $\{x = (q + 1) \cdot y + r \wedge r \geq 0\} q := q + 1 \{x = q \cdot y + r \wedge r \geq 0\}$ (ASS)
8. $\{x = (q + 1) \cdot y + r - y \wedge r - y \geq 0\} r := r - y; q := q + 1 \{x = q \cdot y + r \wedge r \geq 0\}$
(6)(7)(SEQ)
9. $x := q \cdot y + r \wedge r \geq 0 \wedge r \geq y \Rightarrow x = (q + 1) \cdot y + r - y \wedge r - y \geq 0$ (ARITHMETIC)
10. $\{x = q \cdot y + r \wedge r \geq 0 \wedge r \geq y\} r := r - y; q := q + 1 \{x = q \cdot y + r \wedge r \geq 0\}$ (8)(9)(CONS)
11. $\{x = q \cdot y + r \wedge r \geq 0\} \text{ while } r \geq y \text{ do } r := r - y; q := q + 1 \text{ od } \{x = q \cdot y + r \wedge 0 \leq r < y\}$
(10)(REP)
12. $\{x \geq 0 \wedge y \geq 0\} q := 0; r := x; \text{ while } r \geq y \text{ do } r := r - y; q := q + 1 \text{ od } \{x = q \cdot y + r \wedge 0 \leq r < y\}$ (5)(11)(SEQ)

D* deduction system for proving correctness

- Goal: Proving termination of loops
 - while B do P od constructs
- Basic idea: Parametric assertions
 - Parameters from well-founded set
 - E.g., selecting n natural number: arithmetic extension of the specification language is needed
 - $\text{pi}(\underline{x}, n)$ parameterized loop invariant
- Modified REP rules for proving correctness:

Loop invariant, decreases n

$$\text{REP}^*: \frac{\text{pi}(\underline{x}, n) \Rightarrow B \text{ and } \langle \text{pi}(\underline{x}, n) \rangle P \langle \text{pi}(\underline{x}, n-1) \rangle \text{ and } \text{pi}(\underline{x}, 0) \Rightarrow \neg B}{\langle \exists n: \text{pi}(\underline{x}, n) \rangle \text{ while } B \text{ do } P \text{ od } \langle \text{pi}(\underline{x}, 0) \rangle}$$

- All other rules are the same, writing $\langle \dots \rangle$ instead of $\{ \dots \}$

Properties of the deduction systems

- Notation for the proof of a statement C : $Tr_1 \vdash_D C$ where
 - I domain, Tr_1 the axioms and deduction rules of the domain
 - D the deduction system
- Properties:
 - The **correctness** of D defined above can be proven
 - $Tr_1 \vdash_D \{p\}P\{q\}$ results in $\models \{p\}P\{q\}$
 - The **completeness** of D cannot be proven
 - If the axioms and rules of the domain are complex enough (e.g., contain the arithmetic of natural numbers): **Gödel's first incompleteness theorem** holds, i.e., there are statements that are not provable
- Practical implementation:
 - The semantics of the programming language (syntactic constructs) have to be mapped to axioms and rules
 - The theorem prover shall include the axioms and rules of the domain
 - Strategy (or search) is needed for selecting proper domain rules
 - The specification language shall be expressive enough

Summary

- For low-level flow languages:
 - Partial correctness for **loop-free** programs
 - Backward computational induction
 - Partial correctness for programs **with loops**
 - Inductive assertions
 - **Correctness** for programs **with loops**: Proving termination
 - Inductive assertions with a decreasing parameter from a well-founded set
- Structured languages (while programs):
 - Partial correctness:
 - Deduction system with structural induction
 - Correctness:
 - Deduction system with parameterized inductive assertions
 - Arithmetic extension to have a well-founded set

Proving program correctness in practice

Classic examples:

- **Spec# Programming System**: C# extension
 - Preconditions, postconditions (for methods) can be specified
 - Object level invariants (e.g., ranges for variables) can be given
 - Boogie2: To prove postconditions in an automated way
- **JML**: Java Modelling Language
 - Preconditions, postconditions, invariants can be specified
 - ESC/Java2: Proof of postconditions for a JML subset
- **SPARK**: Ada language subset
 - Proof by using an interactive theorem prover
- **B method**: Specific modelling language and approach
 - B4Free, Rodin: The derivation of verification conditions (to be proven) and theorem proving are automated (with some manual support)
 - Focus: Consistent refinement of a specification